Linux Standard Base Core Specification for PPC32
4.0

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ISO/IEC 23360 Part 5:2008(E)

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Foreword

This is version 4.0 of the Linux Standard Base Core Specification for PPC32. This specification is part of a family of specifications under the general title "Linux Standard Base". Developers of applications or implementations interested in using the LSB trademark should see the Linux Foundation Certification Policy for details.

Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. Since a binary specification shall include information specific to the computer processor architecture for which it is intended, it is not possible for a single document to specify the interface for all possible LSB-conforming implementations. Therefore, the LSB is a family of specifications, rather than a single one.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form `x.y` or `x.y.z`. This version number carries the following meaning:

- The first number (`x`) is the major version number. All versions with the same major version number should share binary compatibility. Any addition or deletion of a new library results in a new version number. Interfaces marked as `deprecated` may be removed from the specification at a major version change.
- The second number (`y`) is the minor version number. Individual interfaces may be added if all certified implementations already had that (previously undocumented) interface. Interfaces may be marked as `deprecated` at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
- The third number (`z`), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release.

Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.

I Introductory Elements

1 Scope

1.1 General

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: A common specification ("LSB-generic" or "generic LSB"), ISO/IEC 23360 Part 1, describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part ("LSB-arch" or "archLSB") describing the parts of the interface that vary by processor architecture. Together, the LSB-generic and the relevant architecture-specific part of ISO/IEC 23360 for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

ISO/IEC 23360 Part 1, the LSB-generic document, should be used in conjunction with an architecture-specific part. Whenever a section of the LSB-generic specification is supplemented by architecture-specific information, the LSB-generic document includes a reference to the architecture part. Architecture-specific parts of ISO/IEC 23360 may also contain additional information that is not referenced in the LSB-generic document.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

1.2 Module Specific Scope

This is the PPC32 architecture specific Core part of the Linux Standard Base (LSB). This part supplements the generic LSB Core module with those interfaces that differ between architectures.

Interfaces described in this part of ISO/IEC 23360 are mandatory except where explicitly listed otherwise. Core interfaces may be supplemented by other modules; all modules are built upon the core.

2 References

2.1 Normative References

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

> **Note:** Where copies of a document are available on the World Wide Web, a Uniform Resource Locator (URL) is given for informative purposes only. This may point to a more recent copy of the referenced specification, or may be out of date. Reference copies of specifications at the revision level indicated may be found at the Linux Foundation's Reference Specifications (http://refspecs.freestandards.org) site.

Table 2-1 Normative References

Name	Title	URL
ISO/IEC 23360 Part 1	ISO/IEC 23360:2005 Linux Standard Base - Part 1 Generic Specification	http://www.linuxbase.org/spec/
Filesystem Hierarchy Standard	Filesystem Hierarchy Standard (FHS) 2.3	http://www.pathname.com/fhs/
ISO C (1999)	ISO/IEC 9899: 1999, Programming Languages --C	

ISO POSIX (2003)	ISO/IEC 9945-1:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 1: Base Definitions ISO/IEC 9945-2:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 2: System Interfaces ISO/IEC 9945-3:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 3: Shell and Utilities ISO/IEC 9945-4:2003 Information technology -- Portable Operating System Interface (POSIX) -- Part 4: Rationale Including Technical Cor. 1: 2004	http://www.unix.org/version3/
Large File Support	Large File Support	http://www.UNIX-systems.org/version2/whatsnew/lfs20mar.html
POSIX 1003.1 2008	Portable Operating System Interface (POSIX®) 2008 Edition / The Open Group Technical Standard Base Specifications, Issue 7	http://www.unix.org/version4/
SUSv2	CAE Specification, January 1997, System Interfaces and Headers (XSH),Issue 5 (ISBN: 1-85912-181-0, C606)	http://www.opengroup.org/publications/catalog/un.htm
SVID Issue 3	American Telephone and Telegraph Company, System V Interface Definition, Issue 3; Morristown, NJ, UNIX Press, 1989. (ISBN 0201566524)	

SVID Issue 4	System V Interface Definition, Fourth Edition	
System V ABI	System V Application Binary Interface, Edition 4.1	http://www.caldera.com/developers/devspecs/gabi41.pdf
System V ABI Update	System V Application Binary Interface - DRAFT - 17 December 2003	http://www.caldera.com/developers/gabi/2003-12-17/contents.html
System V Application Binary Interface PowerPC™ Processor Supplement	System V Application Binary Interface PowerPC™ Processor Supplement	http://refspecs.linux-foundation.org/elf/elfspec_ppc.pdf
The PowerPC™ Microprocessor Family	The PowerPC™ Microprocessor Family: The Programming Environment Manual for 32 and 64-bit Microprocessors	http://refspecs.linux-foundation.org/PPC_hrm.2005mar31.pdf
X/Open Curses	CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), plus Corrigendum U018	http://www.opengroup.org/publications/catalog/un.htm

2.2 Informative References/Bibliography

In addition, the specifications listed below provide essential background information to implementors of this specification. These references are included for information only.

Table 2-2 Other References

Name	Title	URL
Cairo API Reference	Cairo Vector Graphics API Specification for 1.0.2	http://cairographics.org/manual-1.0.2
DWARF Debugging Information Format, Revision 2.0.0	DWARF Debugging Information Format, Revision 2.0.0 (July 27, 1993)	http://refspecs.linux-foundation.org/dwarf/dwarf-2.0.0.pdf
DWARF Debugging Information Format, Revision 3.0.0 (Draft)	DWARF Debugging Information Format, Revision 3.0.0 (Draft)	http://refspecs.linux-foundation.org/dwarf
IEC 60559/IEEE 754 Floating Point	IEC 60559:1989 Binary floating-point arithmetic for microprocessor systems	http://www.ieee.org/

ISO/IEC TR14652	ISO/IEC Technical Report 14652:2002 Specification method for cultural conventions	
ITU-T V.42	International Telecommunication Union Recommendation V.42 (2002): Error-correcting procedures for DCEs using asynchronous-to-synchronous conversionITUV	http://www.itu.int/rec/recommendation.asp?type=folders&lang=e&parent=T-REC-V.42
Li18nux Globalization Specification	LI18NUX 2000 Globalization Specification, Version 1.0 with Amendment 4	http://www.openi18n.org/docs/html/LI18NUX-2000-amd4.htm
Linux Allocated Device Registry	LINUX ALLOCATED DEVICES	http://www.lanana.org/docs/device-list/devices.txt
Mozilla's NSS SSL Reference	Mozilla's NSS SSL Reference	http://www.mozilla.org/projects/security/pki/nss/ref/ssl/
NSPR Reference	Mozilla's NSPR Reference	http://refspecs.linuxfoundation.org/NSPR_API_Reference/NSPR_API.html
PAM	Open Software Foundation, Request For Comments: 86.0 , October 1995, V. Samar & R.Schemers (SunSoft)	http://www.opengroup.org/tech/rfc/mirror-rfc/rfc86.0.txt
RFC 1321: The MD5 Message-Digest Algorithm	IETF RFC 1321: The MD5 Message-Digest Algorithm	http://www.ietf.org/rfc/rfc1321.txt
RFC 1831/1832 RPC & XDR	IETF RFC 1831 & 1832	http://www.ietf.org/
RFC 1833: Binding Protocols for ONC RPC Version 2	IETF RFC 1833: Binding Protocols for ONC RPC Version 2	http://www.ietf.org/rfc/rfc1833.txt
RFC 1950: ZLIB Compressed Data Format Specication	IETF RFC 1950: ZLIB Compressed Data Format Specification	http://www.ietf.org/rfc/rfc1950.txt
RFC 1951: DEFLATE Compressed Data Format Specification	IETF RFC 1951: DEFLATE Compressed Data Format Specification version 1.3	http://www.ietf.org/rfc/rfc1951.txt

RFC 1952: GZIP File Format Specification	IETF RFC 1952: GZIP file format specification version 4.3	http://www.ietf.org/rfc/rfc1952.txt
RFC 2440: OpenPGP Message Format	IETF RFC 2440: OpenPGP Message Format	http://www.ietf.org/rfc/rfc2440.txt
RFC 2821:Simple Mail Transfer Protocol	IETF RFC 2821: Simple Mail Transfer Protocol	http://www.ietf.org/rfc/rfc2821.txt
RFC 2822:Internet Message Format	IETF RFC 2822: Internet Message Format	http://www.ietf.org/rfc/rfc2822.txt
RFC 791:Internet Protocol	IETF RFC 791: Internet Protocol Specification	http://www.ietf.org/rfc/rfc791.txt
RPM Package Format	RPM Package Format V3.0	http://www.rpm.org/max-rpm/s1-rpm-file-format-rpm-file-format.html
SUSv2 Commands and Utilities	The Single UNIX Specification(SUS) Version 2, Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)	http://www.opengroup.org/publications/catalog/un.htm
zlib Manual	zlib 1.2 Manual	http://www.gzip.org/zlib/

3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on PPC32 Linux Standard Base systems, with the specified runtime names. These names override or supplement the names specified in the generic LSB (ISO/IEC 23360 Part 1) specification. The specified program interpreter, referred to as proginterp in this table, shall be used to load the shared libraries specified by `DT_NEEDED` entries at run time.

Table 3-1 Standard Library Names

Library	Runtime Name
libm	libm.so.6
libdl	libdl.so.2
libcrypt	libcrypt.so.1
libz	libz.so.1
libncurses	libncurses.so.5
libutil	libutil.so.1
libc	libc.so.6
libpthread	libpthread.so.0
proginterp	/lib/ld-lsb-ppc32.so.3
libgcc_s	libgcc_s.so.1

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

3.2 LSB Implementation Conformance

A conforming implementation is necessarily architecture specific, and must provide the interfaces specified by both the generic LSB Core specification (ISO/IEC 23360 Part 1) and the relevant architecture specific part of ISO/IEC 23360.

> **Rationale:** An implementation must provide *at least* the interfaces specified in these specifications. It may also provide additional interfaces.

A conforming implementation shall satisfy the following requirements:

- A processor architecture represents a family of related processors which may not have identical feature sets. The architecture specific parts of ISO/IEC 23360 that supplement this specification for a given target processor architecture describe a minimum acceptable processor. The implementation shall provide all features of this processor, whether in hardware or through emulation transparent to the application.
- The implementation shall be capable of executing compiled applications having the format and using the system interfaces described in this document.
- The implementation shall provide libraries containing the interfaces specified by this document, and shall provide a dynamic linking mechanism that allows these interfaces to be attached to applications at runtime. All the inter-

faces shall behave as specified in this document.

- The map of virtual memory provided by the implementation shall conform to the requirements of this document.
- The implementation's low-level behavior with respect to function call linkage, system traps, signals, and other such activities shall conform to the formats described in this document.
- The implementation shall provide all of the mandatory interfaces in their entirety.
- The implementation may provide one or more of the optional interfaces. Each optional interface that is provided shall be provided in its entirety. The product documentation shall state which optional interfaces are provided.
- The implementation shall provide all files and utilities specified as part of this document in the format defined here and in other referenced documents. All commands and utilities shall behave as required by this document. The implementation shall also provide all mandatory components of an application's runtime environment that are included or referenced in this document.
- The implementation, when provided with standard data formats and values at a named interface, shall provide the behavior defined for those values and data formats at that interface. However, a conforming implementation may consist of components which are separately packaged and/or sold. For example, a vendor of a conforming implementation might sell the hardware, operating system, and windowing system as separately packaged items.
- The implementation may provide additional interfaces with different names. It may also provide additional behavior corresponding to data values outside the standard ranges, for standard named interfaces.

3.3 LSB Application Conformance

A conforming application is necessarily architecture specific, and must conform to both the generic LSB Core specification (ISO/IEC 23360 Part 1)and the relevant architecture specific part of ISO/IEC 23360.

A conforming application shall satisfy the following requirements:

- Its executable files shall be either shell scripts or object files in the format defined for the Object File Format system interface.
- Its object files shall participate in dynamic linking as defined in the Program Loading and Linking System interface.
- It shall employ only the instructions, traps, and other low-level facilities defined in the Low-Level System interface as being for use by applications.
- If it requires any optional interface defined in this document in order to be installed or to execute successfully, the requirement for that optional interface shall be stated in the application's documentation.
- It shall not use any interface or data format that is not required to be provided by a conforming implementation, unless:
  - If such an interface or data format is supplied by another application through direct invocation of that application during execution, that application shall be in turn an LSB conforming application.
  - The use of that interface or data format, as well as its source, shall be identi-

fied in the documentation of the application.

- It shall not use any values for a named interface that are reserved for vendor extensions.

A strictly conforming application shall not require or use any interface, facility, or implementation-defined extension that is not defined in this document in order to be installed or to execute successfully.

4 Definitions

For the purposes of this document, the following definitions, as specified in the *ISO/IEC Directives, Part 2, 2001, 4th Edition*, apply:

can

be able to; there is a possibility of; it is possible to

cannot

be unable to; there is no possibility of; it is not possible to

may

is permitted; is allowed; is permissible

need not

it is not required that; no...is required

shall

is to; is required to; it is required that; has to; only...is permitted; it is necessary

shall not

is not allowed [permitted] [acceptable] [permissible]; is required to be not; is required that...be not; is not to be

should

it is recommended that; ought to

should not

it is not recommended that; ought not to

5 Terminology

For the purposes of this document, the following terms apply:

archLSB

The architectural part of the LSB Specification which describes the specific parts of the interface that are platform specific. The archLSB is complementary to the gLSB.

Binary Standard

The total set of interfaces that are available to be used in the compiled binary code of a conforming application.

gLSB

The common part of the LSB Specification that describes those parts of the interface that remain constant across all hardware implementations of the LSB.

implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

Source Standard

The set of interfaces that are available to be used in the source code of a conforming application.

undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming

implementations.

Other terms and definitions used in this document shall have the same meaning as defined in Chapter 3 of the Base Definitions volume of ISO POSIX (2003).

6 Documentation Conventions

Throughout this document, the following typographic conventions are used:

`function()`

the name of a function

command

the name of a command or utility

`CONSTANT`

a constant value

`parameter`

a parameter

`variable`

a variable

Throughout this specification, several tables of interfaces are presented. Each entry in these tables has the following format:

name

the name of the interface

(symver)

An optional symbol version identifier, if required.

[*`refno`*]

A reference number indexing the table of referenced specifications that follows this table.

For example,

forkpty(GLIBC_2.0) [SUSv3]

refers to the interface named `forkpty()` with symbol version `GLIBC_2.0` that is defined in the `SUSv3` reference.

Note: For symbols with versions which differ between architectures, the symbol versions are defined in the architecture specific parts of ISO/IEC 23360 only.

II Executable And Linking Format (ELF)

7 Introduction

Executable and Linking Format (ELF) defines the object format for compiled applications. This specification supplements the information found in System V ABI Update and System V Application Binary Interface PowerPC™ Processor Supplement, and is intended to document additions made since the publication of that document.

8 Low Level System Information

8.1 Machine Interface

8.1.1 Processor Architecture

The PowerPC Architecture is specified by the following documents:

- System V Application Binary Interface PowerPC™ Processor Supplement
- The PowerPC™ Microprocessor Family

Only the features of the PowerPC 603 processor instruction set may be assumed to be present. An application should determine if any additional instruction set features are available before using those additional features. If a feature is not present, then the application may not use it.

> **Note:** The presence of a hardware floating point unit is optional. However, applications requiring floating point arithmetic may experience substantial performance penalties on system without such a unit.

Conforming applications may use only instructions which do not require elevated privileges.

Conforming applications shall not invoke the implementations underlying system call interface directly. The interfaces in the implementation base libraries shall be used instead.

> **Rationale:** Implementation-supplied base libraries may use the system call interface but applications must not assume any particular operating system or kernel version is present.

An implementation must support the 32-bit computation mode as described in The PowerPC™ Microprocessor Family. Conforming applications shall not use instructions provided only for the 64-bit mode.

Applications conforming to this specification must provide feedback to the user if a feature that is required for correct execution of the application is not present. Applications conforming to this specification should attempt to execute in a diminished capacity if a required feature is not present.

This specification does not provide any performance guarantees of a conforming system. A system conforming to this specification may be implemented in either hardware or software.

8.1.2 Data Representation

LSB-conforming applications shall use the data representation as defined in Chapter 3 "Data Representation" section of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.1.2.1 Byte Ordering

LSB-conforming applications shall use big-endian byte ordering. LSB-conforming implementations may support little-endian applications.

8.1.2.2 Fundamental Types

In addition to the fundamental types specified in Chapter 3 "Fundamental Types" section of the System V Application Binary Interface PowerPC™ Processor Supplement, a 64 bit data type is defined here.

Table 8-1 Scalar Types

Type	C	`sizeof`	Alignment (bytes)	Intell386 Architecture
Integral	long long	`8`	8	signed double word
	signed long long			
	unsigned long long	`8`	8	unsigned double word

LSB-conforming applications shall not use the long double fundamental type.

8.2 Function Calling Sequence

LSB-conforming applications shall use the function calling sequence as defined in Chapter 3, Section "Function Calling Sequence" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.2.1 CPU Registers

LSB-conforming applications shall use only the registers described in Chapter 3, Section "Function Calling Sequence", Subsection "Registers" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.2.2 Floating Point Registers

LSB-conforming applications shall use only the registers described in Chapter 3, Section "Function Calling Sequence", Subsection "Registers" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.2.3 Stack Frame

LSB-conforming applications shall use stack frames as described in Chapter 3, Section "Function Calling Sequence", Subsection "The Stack Frame" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.2.4 Arguments

LSB-conforming applications shall pass parameters to functions as described in Chapter 3, Section "Function Calling Sequence", Subsection "Parameter Passing" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.2.5 Return Values

LSB-conforming applications shall not return structures or unions in registers as described in Chapter 3, Section "Function Calling Sequence", Subsection "Return Values" of System V Application Binary Interface PowerPC™ Processor Supplement. Instead they must use the alternative method of passing the ad-

dress of a buffer in a register as shown in the same section.

8.3 Operating System Interface

LSB-conforming applications shall use the Operating System Interfaces as defined in Chapter 3, Section "Operating System Interface" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.3.1 Exception Interface

LSB-conforming applications shall use the Exception Interfaces as defined in Chapter 3, Section "Exception Interface" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.3.1.1 Debugging Support

The LSB does not specify debugging information, however, if the DWARF specification is implemented, see Chapter 3, Section "DWARF Definition" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.3.2 Signal Delivery

LSB-conforming applications shall follow the guidelines defined in Chapter 3, Section "Exception Interface" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.4 Process Initialization

LSB-conforming applications shall use the Process initialization as defined in Chapter 3, Section "Process Initialization" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.4.1 Special Registers

Contrary to what is stated in the Registers part of chapter 3 of the System V Application Binary Interface PowerPC™ Processor Supplement there are no values set in registers r3, r4, r5, r6 and r7. Instead the values specified to appear in all of those registers except r7 are placed on the stack. The value to be placed into register r7, the termination function pointer is not passed to the process.

8.4.2 Process Stack (on entry)

Figure 3-31 in System V Application Binary Interface PowerPC™ Processor Supplement is incorrect. The initial stack must look like the following.

Figure 8-1 Initial Process Stack

8.4.3 Auxiliary Vector

In addition to the types defined in Chapter 3, Section "Process Initialization", Subsection "Process Stack" of the System V Application Binary Interface PowerPC™ Processor Supplement the following are also supported:

Table 8-2 Extra Auxiliary Types

Name	Value	Comment

AT_NOTELF	10	Program is not ELF
AT_UID	11	Real uid
AT_EUID	12	Effective uid
AT_GID	13	Real gid
AT_EGID	14	Effective gid
AT_PLATFORM	15	String identifying CPU for optimizations
AT_HWCAP	16	Arch dependent hints at CPU capabilities
AT_CLKTCK	17	Frequency at which times() increments
AT_DCACHEBSIZE	19	The a_val member of this entry gives the data cache block size for processors on the system on which this program is running. If the processors have unified caches, AT_DCACHEBSIZE is the same as AT_UCACHEBSIZE
AT_ICACHEBSIZE	20	The a_val member of this entyr gives the instruction cache block size for processors on the system on which this program is running. If the processors have unified caches, AT_DCACHEBSIZE is the same as AT_UCACHEBSIZE.
AT_UCACHEBSIZE	21	The a_val member of this entry is zero if the processors on the system on which this program is running do not have a unified instruction and data cache. Otherwise it gives the cache block size.
AT_IGNOREPPC	22	All entries of this type should be ignored.

The last three entries in the table above override the values specified in System V Application Binary Interface PowerPC™ Processor Supplement.

8.5 Coding Examples

LSB-conforming applications may use the coding examples given in Chapter 3, Section "Coding Examples" of the System V Application Binary Interface PowerPC™ Processor Supplement to guide implemention of fundamental operations in the following areas.

8.5.1 Code Model Overview/Architecture Constraints

LSB-Conforming applications may use any of the code models described in Chapter 3, Section "Coding Examples", Subsection "Code Model Overview" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.5.2 Position-Independent Function Prologue

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Function Prologue and Epilogue" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.5.3 Data Objects

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Data Objects" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.5.4 Function Calls

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Function Calls" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.5.5 Branching

LSB-Conforming applications may use examples described in Chapter 3, Section "Coding Examples", Subsection "Branching" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.6 C Stack Frame

8.6.1 Variable Argument List

LSB-Conforming applications shall only use variable arguments to functions in the manner described in Chapter 3, Section "Function Calling Sequence", Subsection "Variable Argument Lists" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.6.2 Dynamic Allocation of Stack Space

LSB-Conforming applications shall follow guidelines discussed in in Chapter 3, Section "Coding Examples", Subsection "Dynamic Stack Space Allocation" of the System V Application Binary Interface PowerPC™ Processor Supplement.

8.7 Debug Information

The LSB does not currently specify the format of Debug information.

9 Object Format

9.1 Introduction

LSB-conforming implementations shall support an object file format, called Executable and Linking Format (ELF) as defined by the System V Application Binary Interface PowerPC™ Processor Supplement and as supplemented by the Linux Standard Base Specification and this document. LSB-conforming implementations need not support tags related functionality. LSB-conforming applications must not rely on tags related functionality.

9.2 ELF Header

9.2.1 Machine Information

LSB-conforming applications shall use the Machine Information as defined in System V Application Binary Interface PowerPC™ Processor Supplement, Chapter 4, Section "ELF Header" Subsection "Machine Information".

9.3 Sections

9.3.1 Special Sections

The following sections are defined in the System V Application Binary Interface PowerPC™ Processor Supplement Chapter 4, Section "Section", Subsection "Special Sections".

Table 9-1 ELF Special Sections

Name	Type	Attributes
.got	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE+SHF_EXECINSTR
.plt	SHT_NOBITS	SHF_ALLOC+SHF_WRITE+SHF_EXECINSTR
.sdata	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE

.got

This section holds the global offset table. See `Coding Examples' in Chapter 3, `Special Sections' in Chapter 4, and `Global Offset Table' in Chapter 5 of the processor supplement for more information.

.plt

This section holds the procedure linkage table.

.sdata

This section holds initialized small data that contribute to the program memory image.

Note that the `.tags`, `.taglist` and `.tagsym` sections described in Chapter 4,

Section "Sections" System V Application Binary Interface PowerPC™ Processor Supplement are not supported.

9.3.2 Linux Special Sections

The following Linux PPC32 specific sections are defined here.

Table 9-2 Additional Special Sections

Name	Type	Attributes
.got2	SHT_PROGBITS	SHF_ALLOC+SHF_WRITE
.rela.bss	SHT_RELA	SHF_ALLOC
.rela.dyn	SHT_RELA	SHF_ALLOC
.rela.got	SHT_RELA	SHF_ALLOC
.rela.got2	SHT_RELA	SHF_ALLOC
.rela.plt	SHT_RELA	SHF_ALLOC
.rela.sbss	SHT_RELA	SHF_ALLOC
.sbss	SHT_NOBITS	SHF_ALLOC+SHF_WRITE
.sdata2	SHT_PROGBITS	SHF_ALLOC

.got2

This section holds the second level GOT.

.rela.bss

This section holds RELA type relocation information for the BSS section of a shared library or dynamically linked application.

.rela.dyn

This section holds RELA type relocation information for all sections of a shared library except the PLT.

.rela.got

This section holds RELA type relocation information for the GOT section of a shared library or dynamically linked application.

.rela.got2

This section holds RELA type relocation information for the second level GOT section of a shared library or dynamically linked application.

.rela.plt

This section holds RELA type relocation information for the PLT section of a shared library or dynamically linked application.

.rela.sbss

This section holds RELA type relocation information for the SBSS section of a shared library or dynamically linked application.

.sbss

This section holds uninitialized data that contribute to the program's memory image. The system initializes the data with zeroes when the program begins to run.

.sdata2

This section holds the second level of initialised small data.

9.4 Symbol Table

LSB-conforming applications shall use the Symbol Table as defined in Chapter 4, Section "Symbol Table" of the System V Application Binary Interface PowerPC™ Processor Supplement.

9.5 Relocation

LSB-conforming applications shall use Relocations as defined in Chapter 4, Section "Relocation" of the System V Application Binary Interface PowerPC™ Processor Supplement.

9.5.1 Relocation Types

LSB-conforming applications shall support the relocation types as defined in the Chapter 4, Section "Relocation" Subsection "Relocation Typles" except for the relocation type `R_PPC_ADDR30` as specified in Table 4-8 of System V Application Binary Interface PowerPC™ Processor Supplement.

10 Program Loading and Dynamic Linking

10.1 Introduction

LSB-conforming implementations shall support the object file information and system actions that create running programs as specified in the System V ABI, System V Application Binary Interface PowerPC™ Processor Supplement Chapter 5 and as supplemented by the generic Linux Standard Base Specification and this document.

10.2 Program Header

LSB-conforming applications shall support the program header as defined in the System V Application Binary Interface PowerPC™ Processor Supplement Chapter 5, Section "Program Loading".

10.3 Program Loading

LSB-conforming implementations shall map file pages to virtual memory pages as described in Section "Program Loading" of the System V Application Binary Interface PowerPC™ Processor Supplement, Chapter 5.

10.4 Dynamic Linking

LSB-conforming implementations shall provide dynamic linking as specified in Section "Dynamic Linking" of the System V Application Binary Interface PowerPC™ Processor Supplement, Chapter 5.

10.4.1 Dynamic Section

The following dynamic entries are defined in the System V Application Binary Interface PowerPC™ Processor Supplement, Chapter 5, Section "Dynamic Linking".

DT_JMPREL

This entry is associated with a table of relocation entries for the procedure linkage table. This entry is mandatory both for executable and shared object files

DT_PLTGOT

This entry's d_ptr member gives the address of the first byte in the procedure linkage table

In addtion the following dynamic entries are also supported:

DT_RELACOUNT

The number of relative relocations in .rela.dyn

10.4.2 Global Offset Table

LSB-conforming implementations shall support a Global Offset Table as described in Chapter 5, Section "Dynamic Linking" of the System V Application Binary Interface PowerPC™ Processor Supplement.

10.4.3 Function Addresses

Function addresses shall behave as described in Chapter 5, Section "Dynamic Linking", Subsection "Function Addresses" of the System V Application Binary Interface PowerPC™ Processor Supplement.

10.4.4 Procedure Linkage Table

LSB-conforming implementations shall support a Procedure Linkage Table as described in Chapter 5, Section "Dynamic Linking", Subsection "Procedure Linkage Table" of the System V Application Binary Interface PowerPC™ Processor Supplement.

III Base Libraries

11 Libraries

An LSB-conforming implementation shall support base libraries which provide interfaces for accessing the operating system, processor and other hardware in the system.

Only those interfaces that are unique to the PowerPC 32 platform are defined here. This section should be used in conjunction with the corresponding section in the generic Linux Standard Base Core Specification.

11.1 Program Interpreter/Dynamic Linker

The Program Interpreter shall be `/lib/ld-lsb-ppc32.so.3`.

11.2 Interfaces for libc

Table 11-1 defines the library name and shared object name for the libc library

Table 11-1 libc Definition

Library:	libc
SONAME:	libc.so.6

The behavior of the interfaces in this library is specified by the following specifications:

[LFS] Large File Support
[LSB] ISO/IEC 23360 Part 1
[RPC & XDR] RFC 1831/1832 RPC & XDR
[SUSv2] SUSv2
[SUSv3] ISO POSIX (2003)
[SUSv4] POSIX 1003.1 2008
[SVID.3] SVID Issue 3
[SVID.4] SVID Issue 4

11.2.1 RPC

11.2.1.1 Interfaces for RPC

An LSB conforming implementation shall provide the architecture specific functions for RPC specified in Table 11-2, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-2 libc - RPC Function Interfaces

authnone_create (GLIBC_2.0) [SVID.4]	callrpc(GLIBC_2.0) [RPC & XDR]	clnt_create(GLIBC_2.0) [SVID.4]	clnt_pcreateerror (GLIBC_2.0) [SVID.4]
clnt_perrno(GLIBC_2.0) [SVID.4]	clnt_perror(GLIBC_2.0) [SVID.4]	clnt_spcreateerror(GLIBC_2.0) [SVID.4]	clnt_sperrno(GLIBC_2.0) [SVID.4]
clnt_sperror(GLIBC_2.0) [SVID.4]	clntraw_create(GLIBC_2.0) [RPC & XDR]	clnttcp_create(GLIBC_2.0) [RPC & XDR]	clntudp_bufcreate(GLIBC_2.0) [RPC & XDR]
clntudp_create(	key_decryptsessi	pmap_getport(G	pmap_set(GLIB

GLIBC_2.0) [RPC & XDR]	on(GLIBC_2.1) [SVID.3]	LIBC_2.0) [LSB]	C_2.0) [LSB]
pmap_unset(GLIBC_2.0) [LSB]	svc_getreqset(GLIBC_2.0) [SVID.3]	svc_register(GLIBC_2.0) [LSB]	svc_run(GLIBC_2.0) [LSB]
svc_sendreply(GLIBC_2.0) [LSB]	svcerr_auth(GLIBC_2.0) [SVID.3]	svcerr_decode(GLIBC_2.0) [SVID.3]	svcerr_noproc(GLIBC_2.0) [SVID.3]
svcerr_noprog(GLIBC_2.0) [SVID.3]	svcerr_progvers(GLIBC_2.0) [SVID.3]	svcerr_systemerr(GLIBC_2.0) [SVID.3]	svcerr_weakauth(GLIBC_2.0) [SVID.3]
svcfd_create(GLIBC_2.0) [RPC & XDR]	svcraw_create(GLIBC_2.0) [RPC & XDR]	svctcp_create(GLIBC_2.0) [LSB]	svcudp_create(GLIBC_2.0) [LSB]
xdr_accepted_reply(GLIBC_2.0) [SVID.3]	xdr_array(GLIBC_2.0) [SVID.3]	xdr_bool(GLIBC_2.0) [SVID.3]	xdr_bytes(GLIBC_2.0) [SVID.3]
xdr_callhdr(GLIBC_2.0) [SVID.3]	xdr_callmsg(GLIBC_2.0) [SVID.3]	xdr_char(GLIBC_2.0) [SVID.3]	xdr_double(GLIBC_2.0) [SVID.3]
xdr_enum(GLIBC_2.0) [SVID.3]	xdr_float(GLIBC_2.0) [SVID.3]	xdr_free(GLIBC_2.0) [SVID.3]	xdr_int(GLIBC_2.0) [SVID.3]
xdr_long(GLIBC_2.0) [SVID.3]	xdr_opaque(GLIBC_2.0) [SVID.3]	xdr_opaque_auth(GLIBC_2.0) [SVID.3]	xdr_pointer(GLIBC_2.0) [SVID.3]
xdr_reference(GLIBC_2.0) [SVID.3]	xdr_rejected_reply(GLIBC_2.0) [SVID.3]	xdr_replymsg(GLIBC_2.0) [SVID.3]	xdr_short(GLIBC_2.0) [SVID.3]
xdr_string(GLIBC_2.0) [SVID.3]	xdr_u_char(GLIBC_2.0) [SVID.3]	xdr_u_int(GLIBC_2.0) [LSB]	xdr_u_long(GLIBC_2.0) [SVID.3]
xdr_u_short(GLIBC_2.0) [SVID.3]	xdr_union(GLIBC_2.0) [SVID.3]	xdr_vector(GLIBC_2.0) [SVID.3]	xdr_void(GLIBC_2.0) [SVID.3]
xdr_wrapstring(GLIBC_2.0) [SVID.3]	xdrmem_create(GLIBC_2.0) [SVID.3]	xdrrec_create(GLIBC_2.0) [SVID.3]	xdrrec_endofrecord(GLIBC_2.0) [RPC & XDR]
xdrrec_eof(GLIBC_2.0) [SVID.3]	xdrrec_skiprecord(GLIBC_2.0) [RPC & XDR]	xdrstdio_create(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for RPC specified in Table 11-3, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-3 libc - RPC Deprecated Function Interfaces

key_decryptsession(GLIBC_2.1) [SVID.3]			

11.2.2 Epoll

11.2.2.1 Interfaces for Epoll

No external functions are defined for libc - Epoll in this part of the specification. See also the generic specification.

11.2.3 System Calls

11.2.3.1 Interfaces for System Calls

An LSB conforming implementation shall provide the architecture specific functions for System Calls specified in Table 11-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-4 libc - System Calls Function Interfaces

__fxstat(GLIBC_2.0) [LSB]	__getpgid(GLIBC_2.0) [LSB]	__lxstat(GLIBC_2.0) [LSB]	__xmknod(GLIBC_2.0) [LSB]
__xstat(GLIBC_2.0) [LSB]	access(GLIBC_2.0) [SUSv3]	acct(GLIBC_2.0) [LSB]	alarm(GLIBC_2.0) [SUSv3]
brk(GLIBC_2.0) [SUSv2]	chdir(GLIBC_2.0) [SUSv3]	chmod(GLIBC_2.0) [SUSv3]	chown(GLIBC_2.1) [SUSv3]
chroot(GLIBC_2.0) [SUSv2]	clock(GLIBC_2.0) [SUSv3]	close(GLIBC_2.0) [SUSv3]	closedir(GLIBC_2.0) [SUSv3]
creat(GLIBC_2.0) [SUSv3]	dup(GLIBC_2.0) [SUSv3]	dup2(GLIBC_2.0) [SUSv3]	execl(GLIBC_2.0) [SUSv3]
execle(GLIBC_2.0) [SUSv3]	execlp(GLIBC_2.0) [SUSv3]	execv(GLIBC_2.0) [SUSv3]	execve(GLIBC_2.0) [SUSv3]
execvp(GLIBC_2.0) [SUSv3]	exit(GLIBC_2.0) [SUSv3]	fchdir(GLIBC_2.0) [SUSv3]	fchmod(GLIBC_2.0) [SUSv3]
fchown(GLIBC_2.0) [SUSv3]	fcntl(GLIBC_2.0) [LSB]	fdatasync(GLIBC_2.0) [SUSv3]	fexecve(GLIBC_2.0) [SUSv4]
flock(GLIBC_2.0) [LSB]	fork(GLIBC_2.0) [SUSv3]	fstatfs(GLIBC_2.0) [LSB]	fstatvfs(GLIBC_2.1) [SUSv3]
fsync(GLIBC_2.0) [SUSv3]	ftime(GLIBC_2.0) [SUSv3]	ftruncate(GLIBC_2.0) [SUSv3]	getcontext(GLIBC_2.3.4) [SUSv3]
getdtablesize(GLIBC_2.0) [LSB]	getegid(GLIBC_2.0) [SUSv3]	geteuid(GLIBC_2.0) [SUSv3]	getgid(GLIBC_2.0) [SUSv3]
getgroups(GLIBC_2.0) [SUSv3]	getitimer(GLIBC_2.0) [SUSv3]	getloadavg(GLIBC_2.2) [LSB]	getpagesize(GLIBC_2.0) [LSB]
getpgid(GLIBC_2.0) [SUSv3]	getpgrp(GLIBC_2.0) [SUSv3]	getpid(GLIBC_2.0) [SUSv3]	getppid(GLIBC_2.0) [SUSv3]
getpriority(GLIBC_2.0) [SUSv3]	getrlimit(GLIBC_2.2) [SUSv3]	getrusage(GLIBC_2.0) [SUSv3]	getsid(GLIBC_2.0) [SUSv3]
getuid(GLIBC_2.0) [SUSv3]	getwd(GLIBC_2.0) [SUSv3]	initgroups(GLIBC_2.0) [LSB]	ioctl(GLIBC_2.0) [LSB]
kill(GLIBC_2.0) [LSB]	killpg(GLIBC_2.0) [SUSv3]	lchown(GLIBC_2.0) [SUSv3]	link(GLIBC_2.0) [LSB]

lockf(GLIBC_2.0) [SUSv3]	lseek(GLIBC_2.0) [SUSv3]	mkdir(GLIBC_2.0) [SUSv3]	mkfifo(GLIBC_2.0) [SUSv3]
mlock(GLIBC_2.0) [SUSv3]	mlockall(GLIBC_2.0) [SUSv3]	mmap(GLIBC_2.0) [SUSv3]	mprotect(GLIBC_2.0) [SUSv3]
mremap(GLIBC_2.0) [LSB]	msync(GLIBC_2.0) [SUSv3]	munlock(GLIBC_2.0) [SUSv3]	munlockall(GLIBC_2.0) [SUSv3]
munmap(GLIBC_2.0) [SUSv3]	nanosleep(GLIBC_2.0) [SUSv3]	nice(GLIBC_2.0) [SUSv3]	open(GLIBC_2.0) [SUSv3]
opendir(GLIBC_2.0) [SUSv3]	pathconf(GLIBC_2.0) [SUSv3]	pause(GLIBC_2.0) [SUSv3]	pipe(GLIBC_2.0) [SUSv3]
poll(GLIBC_2.0) [SUSv3]	pselect(GLIBC_2.0) [SUSv3]	read(GLIBC_2.0) [SUSv3]	readdir(GLIBC_2.0) [SUSv3]
readdir_r(GLIBC_2.0) [SUSv3]	readlink(GLIBC_2.0) [SUSv3]	readv(GLIBC_2.0) [SUSv3]	rename(GLIBC_2.0) [SUSv3]
rmdir(GLIBC_2.0) [SUSv3]	sbrk(GLIBC_2.0) [SUSv2]	sched_get_priority_max(GLIBC_2.0) [SUSv3]	sched_get_priority_min(GLIBC_2.0) [SUSv3]
sched_getparam(GLIBC_2.0) [SUSv3]	sched_getscheduler(GLIBC_2.0) [SUSv3]	sched_rr_get_interval(GLIBC_2.0) [SUSv3]	sched_setparam(GLIBC_2.0) [SUSv3]
sched_setscheduler(GLIBC_2.0) [LSB]	sched_yield(GLIBC_2.0) [SUSv3]	select(GLIBC_2.0) [SUSv3]	setcontext(GLIBC_2.3.4) [SUSv3]
setegid(GLIBC_2.0) [SUSv3]	seteuid(GLIBC_2.0) [SUSv3]	setgid(GLIBC_2.0) [SUSv3]	setitimer(GLIBC_2.0) [SUSv3]
setpgid(GLIBC_2.0) [SUSv3]	setpgrp(GLIBC_2.0) [SUSv3]	setpriority(GLIBC_2.0) [SUSv3]	setregid(GLIBC_2.0) [SUSv3]
setreuid(GLIBC_2.0) [SUSv3]	setrlimit(GLIBC_2.2) [SUSv3]	setrlimit64(GLIBC_2.1) [LFS]	setsid(GLIBC_2.0) [SUSv3]
setuid(GLIBC_2.0) [SUSv3]	sleep(GLIBC_2.0) [SUSv3]	statfs(GLIBC_2.0) [LSB]	statvfs(GLIBC_2.1) [SUSv3]
stime(GLIBC_2.0) [LSB]	symlink(GLIBC_2.0) [SUSv3]	sync(GLIBC_2.0) [SUSv3]	sysconf(GLIBC_2.0) [LSB]
time(GLIBC_2.0) [SUSv3]	times(GLIBC_2.0) [SUSv3]	truncate(GLIBC_2.0) [SUSv3]	ulimit(GLIBC_2.0) [SUSv3]
umask(GLIBC_2.0) [SUSv3]	uname(GLIBC_2.0) [SUSv3]	unlink(GLIBC_2.0) [LSB]	utime(GLIBC_2.0) [SUSv3]
utimes(GLIBC_2.0) [SUSv3]	vfork(GLIBC_2.0) [SUSv3]	wait(GLIBC_2.0) [SUSv3]	wait4(GLIBC_2.0) [LSB]
waitid(GLIBC_2.1) [SUSv3]	waitpid(GLIBC_2.0) [SUSv3]	write(GLIBC_2.0) [SUSv3]	writev(GLIBC_2.0) [SUSv3]

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Calls specified in Table 11-5, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them.

These interfaces may be withdrawn in future releases of this specification.

Table 11-5 libc - System Calls Deprecated Function Interfaces

fstatfs(GLIBC_2.0) [LSB]	getdtablesize(GLIBC_2.0) [LSB]	getpagesize(GLIBC_2.0) [LSB]	getwd(GLIBC_2.0) [SUSv3]
statfs(GLIBC_2.0) [LSB]			

11.2.4 Standard I/O

11.2.4.1 Interfaces for Standard I/O

An LSB conforming implementation shall provide the architecture specific functions for Standard I/O specified in Table 11-6, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-6 libc - Standard I/O Function Interfaces

_IO_feof(GLIBC_2.0) [LSB]	_IO_getc(GLIBC_2.0) [LSB]	_IO_putc(GLIBC_2.0) [LSB]	_IO_puts(GLIBC_2.0) [LSB]
__fprintf_chk(GLIBC_2.4) [LSB]	__printf_chk(GLIBC_2.4) [LSB]	__snprintf_chk(GLIBC_2.4) [LSB]	__sprintf_chk(GLIBC_2.4) [LSB]
__vfprintf_chk(GLIBC_2.4) [LSB]	__vprintf_chk(GLIBC_2.4) [LSB]	__vsnprintf_chk(GLIBC_2.4) [LSB]	__vsprintf_chk(GLIBC_2.4) [LSB]
asprintf(GLIBC_2.4) [LSB]	clearerr(GLIBC_2.0) [SUSv3]	clearerr_unlocked(GLIBC_2.0) [LSB]	ctermid(GLIBC_2.0) [SUSv3]
dprintf(GLIBC_2.0) [SUSv4]	fclose(GLIBC_2.1) [SUSv3]	fdopen(GLIBC_2.1) [SUSv3]	feof(GLIBC_2.0) [SUSv3]
feof_unlocked(GLIBC_2.0) [LSB]	ferror(GLIBC_2.0) [SUSv3]	ferror_unlocked(GLIBC_2.0) [LSB]	fflush(GLIBC_2.0) [SUSv3]
fflush_unlocked(GLIBC_2.0) [LSB]	fgetc(GLIBC_2.0) [SUSv3]	fgetc_unlocked(GLIBC_2.1) [LSB]	fgetpos(GLIBC_2.2) [SUSv3]
fgets(GLIBC_2.0) [SUSv3]	fgets_unlocked(GLIBC_2.1) [LSB]	fgetwc_unlocked(GLIBC_2.2) [LSB]	fgetws_unlocked(GLIBC_2.2) [LSB]
fileno(GLIBC_2.0) [SUSv3]	fileno_unlocked(GLIBC_2.0) [LSB]	flockfile(GLIBC_2.0) [SUSv3]	fopen(GLIBC_2.1) [SUSv3]
fprintf(GLIBC_2.4) [SUSv3]	fputc(GLIBC_2.0) [SUSv3]	fputc_unlocked(GLIBC_2.0) [LSB]	fputs(GLIBC_2.0) [SUSv3]
fputs_unlocked(GLIBC_2.1) [LSB]	fputwc_unlocked(GLIBC_2.2) [LSB]	fputws_unlocked(GLIBC_2.2) [LSB]	fread(GLIBC_2.0) [SUSv3]
fread_unlocked(	freopen(GLIBC_	fscanf(GLIBC_2.	fseek(GLIBC_2.0

GLIBC_2.1) [LSB]	2.0) [SUSv3]	4) [LSB]	) [SUSv3]
fseeko(GLIBC_2.1) [SUSv3]	fsetpos(GLIBC_2.2) [SUSv3]	ftell(GLIBC_2.0) [SUSv3]	ftello(GLIBC_2.1) [SUSv3]
fwrite(GLIBC_2.0) [SUSv3]	fwrite_unlocked (GLIBC_2.1) [LSB]	getc(GLIBC_2.0) [SUSv3]	getc_unlocked(GLIBC_2.0) [SUSv3]
getchar(GLIBC_2.0) [SUSv3]	getchar_unlocked(GLIBC_2.0) [SUSv3]	getdelim(GLIBC_2.0) [SUSv4]	getline(GLIBC_2.0) [SUSv4]
getw(GLIBC_2.0) [SUSv2]	getwc_unlocked(GLIBC_2.2) [LSB]	getwchar_unlocked(GLIBC_2.2) [LSB]	pclose(GLIBC_2.1) [SUSv3]
popen(GLIBC_2.1) [SUSv3]	printf(GLIBC_2.4) [SUSv3]	putc(GLIBC_2.0) [SUSv3]	putc_unlocked(GLIBC_2.0) [SUSv3]
putchar(GLIBC_2.0) [SUSv3]	putchar_unlocked(GLIBC_2.0) [SUSv3]	puts(GLIBC_2.0) [SUSv3]	putw(GLIBC_2.0) [SUSv2]
putwc_unlocked (GLIBC_2.2) [LSB]	putwchar_unlocked(GLIBC_2.2) [LSB]	remove(GLIBC_2.0) [SUSv3]	rewind(GLIBC_2.0) [SUSv3]
rewinddir(GLIBC_2.0) [SUSv3]	scanf(GLIBC_2.4) [LSB]	seekdir(GLIBC_2.0) [SUSv3]	setbuf(GLIBC_2.0) [SUSv3]
setbuffer(GLIBC_2.0) [LSB]	setvbuf(GLIBC_2.0) [SUSv3]	snprintf(GLIBC_2.4) [SUSv3]	sprintf(GLIBC_2.4) [SUSv3]
sscanf(GLIBC_2.4) [LSB]	telldir(GLIBC_2.0) [SUSv3]	tempnam(GLIBC_2.0) [SUSv3]	ungetc(GLIBC_2.0) [SUSv3]
vasprintf(GLIBC_2.4) [LSB]	vdprintf(GLIBC_2.4) [LSB]	vfprintf(GLIBC_2.4) [SUSv3]	vprintf(GLIBC_2.4) [SUSv3]
vsnprintf(GLIBC_2.4) [SUSv3]	vsprintf(GLIBC_2.4) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard I/O specified in Table 11-7, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-7 libc - Standard I/O Deprecated Function Interfaces

asprintf(GLIBC_2.0) [LSB]	fprintf(GLIBC_2.0) [SUSv3]	fscanf(GLIBC_2.0) [LSB]	printf(GLIBC_2.0) [SUSv3]
scanf(GLIBC_2.0) [LSB]	snprintf(GLIBC_2.0) [SUSv3]	sprintf(GLIBC_2.0) [SUSv3]	sscanf(GLIBC_2.0) [LSB]
tempnam(GLIBC_2.0) [SUSv3]	vasprintf(GLIBC_2.0) [LSB]	vdprintf(GLIBC_2.0) [LSB]	vfprintf(GLIBC_2.0) [SUSv3]

vprintf(GLIBC_2.0) [SUSv3]	vsnprintf(GLIBC_2.0) [SUSv3]	vsprintf(GLIBC_2.0) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard I/O specified in Table 11-8, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-8 libc - Standard I/O Data Interfaces

stderr(GLIBC_2.0) [SUSv3]	stdin(GLIBC_2.0) [SUSv3]	stdout(GLIBC_2.0) [SUSv3]	

11.2.5 Signal Handling

11.2.5.1 Interfaces for Signal Handling

An LSB conforming implementation shall provide the architecture specific functions for Signal Handling specified in Table 11-9, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-9 libc - Signal Handling Function Interfaces

__libc_current_sigrtmax(GLIBC_2.1) [LSB]	__libc_current_sigrtmin(GLIBC_2.1) [LSB]	__sigsetjmp(GLIBC_2.3.4) [LSB]	__sysv_signal(GLIBC_2.0) [LSB]
__xpg_sigpause(GLIBC_2.2) [LSB]	bsd_signal(GLIBC_2.0) [SUSv3]	psignal(GLIBC_2.0) [LSB]	raise(GLIBC_2.0) [SUSv3]
sigaction(GLIBC_2.0) [SUSv3]	sigaddset(GLIBC_2.0) [SUSv3]	sigaltstack(GLIBC_2.0) [SUSv3]	sigandset(GLIBC_2.0) [LSB]
sigdelset(GLIBC_2.0) [SUSv3]	sigemptyset(GLIBC_2.0) [SUSv3]	sigfillset(GLIBC_2.0) [SUSv3]	sighold(GLIBC_2.1) [SUSv3]
sigignore(GLIBC_2.1) [SUSv3]	siginterrupt(GLIBC_2.0) [SUSv3]	sigisemptyset(GLIBC_2.0) [LSB]	sigismember(GLIBC_2.0) [SUSv3]
siglongjmp(GLIBC_2.3.4) [SUSv3]	signal(GLIBC_2.0) [SUSv3]	sigorset(GLIBC_2.0) [LSB]	sigpause(GLIBC_2.0) [LSB]
sigpending(GLIBC_2.0) [SUSv3]	sigprocmask(GLIBC_2.0) [SUSv3]	sigqueue(GLIBC_2.1) [SUSv3]	sigrelse(GLIBC_2.1) [SUSv3]
sigreturn(GLIBC_2.0) [LSB]	sigset(GLIBC_2.1) [SUSv3]	sigsuspend(GLIBC_2.0) [SUSv3]	sigtimedwait(GLIBC_2.1) [SUSv3]
sigwait(GLIBC_2.0) [SUSv3]	sigwaitinfo(GLIBC_2.1) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific deprecated functions for Signal Handling specified in Table 11-10, with the full mandatory functionality as described in the referenced underlying specification.

> **Note:** These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-10 libc - Signal Handling Deprecated Function Interfaces

sigpause(GLIBC			

_2.0) [LSB]			

An LSB conforming implementation shall provide the architecture specific data interfaces for Signal Handling specified in Table 11-11, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-11 libc - Signal Handling Data Interfaces

_sys_siglist(GLIBC_2.3.3) [LSB]			

11.2.6 Localization Functions

11.2.6.1 Interfaces for Localization Functions

An LSB conforming implementation shall provide the architecture specific functions for Localization Functions specified in Table 11-12, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-12 libc - Localization Functions Function Interfaces

bind_textdomain_codeset(GLIBC_2.2) [LSB]	bindtextdomain(GLIBC_2.0) [LSB]	catclose(GLIBC_2.0) [SUSv3]	catgets(GLIBC_2.0) [SUSv3]
catopen(GLIBC_2.0) [SUSv3]	dcgettext(GLIBC_2.0) [LSB]	dcngettext(GLIBC_2.2) [LSB]	dgettext(GLIBC_2.0) [LSB]
dngettext(GLIBC_2.2) [LSB]	gettext(GLIBC_2.0) [LSB]	iconv(GLIBC_2.1) [SUSv3]	iconv_close(GLIBC_2.1) [SUSv3]
iconv_open(GLIBC_2.1) [SUSv3]	localeconv(GLIBC_2.2) [SUSv3]	ngettext(GLIBC_2.2) [LSB]	nl_langinfo(GLIBC_2.0) [SUSv3]
setlocale(GLIBC_2.0) [SUSv3]	textdomain(GLIBC_2.0) [LSB]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Localization Functions specified in Table 11-13, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-13 libc - Localization Functions Data Interfaces

_nl_msg_cat_cntr(GLIBC_2.0) [LSB]			

11.2.7 Posix Spawn Option

11.2.7.1 Interfaces for Posix Spawn Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Spawn Option specified in Table 11-14, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-14 libc - Posix Spawn Option Function Interfaces

posix_spawn(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2)	posix_spawn_file_actions_adddup2(GLIBC_2.2)	posix_spawn_file_actions_addopen(GLIBC_2.2)

	[SUSv3]	[SUSv3]	[SUSv3]
posix_spawn_file_actions_destroy(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_init(GLIBC_2.2) [SUSv3]	posix_spawnattr_destroy(GLIBC_2.2) [SUSv3]	posix_spawnattr_getflags(GLIBC_2.2) [SUSv3]
posix_spawnattr_getpgroup(GLIBC_2.2) [SUSv3]	posix_spawnattr_getschedparam(GLIBC_2.2) [SUSv3]	posix_spawnattr_getschedpolicy(GLIBC_2.2) [SUSv3]	posix_spawnattr_getsigdefault(GLIBC_2.2) [SUSv3]
posix_spawnattr_getsigmask(GLIBC_2.2) [SUSv3]	posix_spawnattr_init(GLIBC_2.2) [SUSv3]	posix_spawnattr_setflags(GLIBC_2.2) [SUSv3]	posix_spawnattr_setpgroup(GLIBC_2.2) [SUSv3]
posix_spawnattr_setschedparam(GLIBC_2.2) [SUSv3]	posix_spawnattr_setschedpolicy(GLIBC_2.2) [SUSv3]	posix_spawnattr_setsigdefault(GLIBC_2.2) [SUSv3]	posix_spawnattr_setsigmask(GLIBC_2.2) [SUSv3]
posix_spawnp(GLIBC_2.2) [SUSv3]			

11.2.8 Posix Advisory Option

11.2.8.1 Interfaces for Posix Advisory Option

An LSB conforming implementation shall provide the architecture specific functions for Posix Advisory Option specified in Table 11-15, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-15 libc - Posix Advisory Option Function Interfaces

posix_fadvise(GLIBC_2.2) [SUSv3]	posix_fallocate(GLIBC_2.2) [SUSv3]	posix_madvise(GLIBC_2.2) [SUSv3]	posix_memalign(GLIBC_2.2) [SUSv3]

11.2.9 Socket Interface

11.2.9.1 Interfaces for Socket Interface

An LSB conforming implementation shall provide the architecture specific functions for Socket Interface specified in Table 11-16, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-16 libc - Socket Interface Function Interfaces

__h_errno_location(GLIBC_2.0) [LSB]	accept(GLIBC_2.0) [SUSv3]	bind(GLIBC_2.0) [SUSv3]	bindresvport(GLIBC_2.0) [LSB]
connect(GLIBC_2.0) [SUSv3]	gethostid(GLIBC_2.0) [SUSv3]	gethostname(GLIBC_2.0) [SUSv3]	getpeername(GLIBC_2.0) [SUSv3]
getsockname(GLIBC_2.0) [SUSv3]	getsockopt(GLIBC_2.0) [LSB]	if_freenameindex(GLIBC_2.1) [SUSv3]	if_indextoname(GLIBC_2.1) [SUSv3]

if_nameindex(GLIBC_2.1) [SUSv3]	if_nametoindex(GLIBC_2.1) [SUSv3]	listen(GLIBC_2.0) [SUSv3]	recv(GLIBC_2.0) [SUSv3]
recvfrom(GLIBC_2.0) [SUSv3]	recvmsg(GLIBC_2.0) [SUSv3]	send(GLIBC_2.0) [SUSv4]	sendmsg(GLIBC_2.0) [SUSv4]
sendto(GLIBC_2.0) [SUSv4]	setsockopt(GLIBC_2.0) [LSB]	shutdown(GLIBC_2.0) [SUSv3]	sockatmark(GLIBC_2.2.4) [SUSv3]
socket(GLIBC_2.0) [SUSv3]	socketpair(GLIBC_2.0) [SUSv3]		

An LSB conforming implementation shall provide the architecture specific data interfaces for Socket Interface specified in Table 11-17, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-17 libc - Socket Interface Data Interfaces

in6addr_any(GLIBC_2.1) [SUSv3]	in6addr_loopback(GLIBC_2.1) [SUSv3]		

11.2.10 Wide Characters

11.2.10.1 Interfaces for Wide Characters

An LSB conforming implementation shall provide the architecture specific functions for Wide Characters specified in Table 11-18, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-18 libc - Wide Characters Function Interfaces

__wcstod_internal(GLIBC_2.0) [LSB]	__wcstof_internal(GLIBC_2.0) [LSB]	__wcstol_internal(GLIBC_2.0) [LSB]	__wcstold_internal(GLIBC_2.4) [LSB]
__wcstoul_internal(GLIBC_2.0) [LSB]	btowc(GLIBC_2.0) [SUSv3]	fgetwc(GLIBC_2.2) [SUSv3]	fgetws(GLIBC_2.2) [SUSv3]
fputwc(GLIBC_2.2) [SUSv3]	fputws(GLIBC_2.2) [SUSv3]	fwide(GLIBC_2.2) [SUSv3]	fwprintf(GLIBC_2.4) [SUSv3]
fwscanf(GLIBC_2.4) [LSB]	getwc(GLIBC_2.2) [SUSv3]	getwchar(GLIBC_2.2) [SUSv3]	mblen(GLIBC_2.0) [SUSv3]
mbrlen(GLIBC_2.0) [SUSv3]	mbrtowc(GLIBC_2.0) [SUSv3]	mbsinit(GLIBC_2.0) [SUSv3]	mbsnrtowcs(GLIBC_2.0) [LSB]
mbsrtowcs(GLIBC_2.0) [SUSv3]	mbstowcs(GLIBC_2.0) [SUSv3]	mbtowc(GLIBC_2.0) [SUSv3]	putwc(GLIBC_2.2) [SUSv3]
putwchar(GLIBC_2.2) [SUSv3]	swprintf(GLIBC_2.4) [SUSv3]	swscanf(GLIBC_2.4) [LSB]	towctrans(GLIBC_2.0) [SUSv3]
towlower(GLIBC_2.0) [SUSv3]	towupper(GLIBC_2.0) [SUSv3]	ungetwc(GLIBC_2.2) [SUSv3]	vfwprintf(GLIBC_2.4) [SUSv3]
vfwscanf(GLIBC_2.4) [LSB]	vswprintf(GLIBC_2.4) [SUSv3]	vswscanf(GLIBC_2.4) [LSB]	vwprintf(GLIBC_2.4) [SUSv3]

vwscanf(GLIBC_2.4) [LSB]	wcpcpy(GLIBC_2.0) [LSB]	wcpncpy(GLIBC_2.0) [LSB]	wcrtomb(GLIBC_2.0) [SUSv3]
wcscasecmp(GLIBC_2.1) [LSB]	wcscat(GLIBC_2.0) [SUSv3]	wcschr(GLIBC_2.0) [SUSv3]	wcscmp(GLIBC_2.0) [SUSv3]
wcscoll(GLIBC_2.0) [SUSv3]	wcscpy(GLIBC_2.0) [SUSv3]	wcscspn(GLIBC_2.0) [SUSv3]	wcsdup(GLIBC_2.0) [LSB]
wcsftime(GLIBC_2.2) [SUSv3]	wcslen(GLIBC_2.0) [SUSv3]	wcsncasecmp(GLIBC_2.1) [LSB]	wcsncat(GLIBC_2.0) [SUSv3]
wcsncmp(GLIBC_2.0) [SUSv3]	wcsncpy(GLIBC_2.0) [SUSv3]	wcsnlen(GLIBC_2.1) [LSB]	wcsnrtombs(GLIBC_2.0) [LSB]
wcspbrk(GLIBC_2.0) [SUSv3]	wcsrchr(GLIBC_2.0) [SUSv3]	wcsrtombs(GLIBC_2.0) [SUSv3]	wcsspn(GLIBC_2.0) [SUSv3]
wcsstr(GLIBC_2.0) [SUSv3]	wcstod(GLIBC_2.0) [SUSv3]	wcstof(GLIBC_2.0) [SUSv3]	wcstoimax(GLIBC_2.1) [SUSv3]
wcstok(GLIBC_2.0) [SUSv3]	wcstol(GLIBC_2.0) [SUSv3]	wcstold(GLIBC_2.4) [SUSv3]	wcstoll(GLIBC_2.1) [SUSv3]
wcstombs(GLIBC_2.0) [SUSv3]	wcstoq(GLIBC_2.0) [LSB]	wcstoul(GLIBC_2.0) [SUSv3]	wcstoull(GLIBC_2.1) [SUSv3]
wcstoumax(GLIBC_2.1) [SUSv3]	wcstouq(GLIBC_2.0) [LSB]	wcswcs(GLIBC_2.1) [SUSv3]	wcswidth(GLIBC_2.0) [SUSv3]
wcsxfrm(GLIBC_2.0) [SUSv3]	wctob(GLIBC_2.0) [SUSv3]	wctomb(GLIBC_2.0) [SUSv3]	wctrans(GLIBC_2.0) [SUSv3]
wctype(GLIBC_2.0) [SUSv3]	wcwidth(GLIBC_2.0) [SUSv3]	wmemchr(GLIBC_2.0) [SUSv3]	wmemcmp(GLIBC_2.0) [SUSv3]
wmemcpy(GLIBC_2.0) [SUSv3]	wmemmove(GLIBC_2.0) [SUSv3]	wmemset(GLIBC_2.0) [SUSv3]	wprintf(GLIBC_2.4) [SUSv3]
wscanf(GLIBC_2.4) [LSB]			

An LSB conforming implementation shall provide the architecture specific deprecated functions for Wide Characters specified in Table 11-19, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-19 libc - Wide Characters Deprecated Function Interfaces

__wcstold_internal(GLIBC_2.0) [LSB]	fwprintf(GLIBC_2.2) [SUSv3]	fwscanf(GLIBC_2.2) [LSB]	swprintf(GLIBC_2.2) [SUSv3]
swscanf(GLIBC_2.2) [LSB]	vfwprintf(GLIBC_2.2) [SUSv3]	vfwscanf(GLIBC_2.2) [LSB]	vswprintf(GLIBC_2.2) [SUSv3]
vswscanf(GLIBC_2.2) [LSB]	vwprintf(GLIBC_2.2) [SUSv3]	vwscanf(GLIBC_2.2) [LSB]	wcstold(GLIBC_2.0) [SUSv3]
wprintf(GLIBC_2.2) [SUSv3]	wscanf(GLIBC_2.2) [LSB]		

11.2.11 String Functions

11.2.11.1 Interfaces for String Functions

An LSB conforming implementation shall provide the architecture specific functions for String Functions specified in Table 11-20, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-20 libc - String Functions Function Interfaces

__mempcpy(GLIBC_2.0) [LSB]	__rawmemchr(GLIBC_2.1) [LSB]	__stpcpy(GLIBC_2.0) [LSB]	__strdup(GLIBC_2.0) [LSB]
__strtod_internal (GLIBC_2.0) [LSB]	__strtof_internal (GLIBC_2.0) [LSB]	__strtok_r(GLIBC_2.0) [LSB]	__strtol_internal(GLIBC_2.0) [LSB]
__strtold_internal(GLIBC_2.4) [LSB]	__strtoll_internal (GLIBC_2.0) [LSB]	__strtoul_internal(GLIBC_2.0) [LSB]	__strtoull_internal(GLIBC_2.0) [LSB]
__xpg_strerror_r (GLIBC_2.3.4) [LSB]	bcmp(GLIBC_2.0) [SUSv3]	bcopy(GLIBC_2.0) [SUSv3]	bzero(GLIBC_2.0) [SUSv3]
ffs(GLIBC_2.0) [SUSv3]	index(GLIBC_2.0) [SUSv3]	memccpy(GLIBC_2.0) [SUSv3]	memchr(GLIBC_2.0) [SUSv3]
memcmp(GLIBC_2.0) [SUSv3]	memcpy(GLIBC_2.0) [SUSv3]	memmove(GLIBC_2.0) [SUSv3]	memrchr(GLIBC_2.2) [LSB]
memset(GLIBC_2.0) [SUSv3]	rindex(GLIBC_2.0) [SUSv3]	stpcpy(GLIBC_2.0) [LSB]	stpncpy(GLIBC_2.0) [LSB]
strcasecmp(GLIBC_2.0) [SUSv3]	strcasestr(GLIBC_2.1) [LSB]	strcat(GLIBC_2.0) [SUSv3]	strchr(GLIBC_2.0) [SUSv3]
strcmp(GLIBC_2.0) [SUSv3]	strcoll(GLIBC_2.0) [SUSv3]	strcpy(GLIBC_2.0) [SUSv3]	strcspn(GLIBC_2.0) [SUSv3]
strdup(GLIBC_2.0) [SUSv3]	strerror(GLIBC_2.0) [SUSv3]	strerror_r(GLIBC_2.0) [LSB]	strfmon(GLIBC_2.4) [SUSv3]
strftime(GLIBC_2.0) [SUSv3]	strlen(GLIBC_2.0) [SUSv3]	strncasecmp(GLIBC_2.0) [SUSv3]	strncat(GLIBC_2.0) [SUSv3]
strncmp(GLIBC_2.0) [SUSv3]	strncpy(GLIBC_2.0) [SUSv3]	strndup(GLIBC_2.0) [LSB]	strnlen(GLIBC_2.0) [LSB]
strpbrk(GLIBC_2.0) [SUSv3]	strptime(GLIBC_2.0) [LSB]	strrchr(GLIBC_2.0) [SUSv3]	strsep(GLIBC_2.0) [LSB]
strsignal(GLIBC_2.0) [LSB]	strspn(GLIBC_2.0) [SUSv3]	strstr(GLIBC_2.0) [SUSv3]	strtof(GLIBC_2.0) [SUSv3]
strtoimax(GLIBC_2.1) [SUSv3]	strtok(GLIBC_2.0) [SUSv3]	strtok_r(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.4) [SUSv3]
strtoll(GLIBC_2.0) [SUSv3]	strtoq(GLIBC_2.0) [LSB]	strtoull(GLIBC_2.0) [SUSv3]	strtoumax(GLIBC_2.1) [SUSv3]
strtouq(GLIBC_2.0) [LSB]	strxfrm(GLIBC_2.0) [SUSv3]	swab(GLIBC_2.0) [SUSv3]	

An LSB conforming implementation shall provide the architecture specific dep-

recated functions for String Functions specified in Table 11-21, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-21 libc - String Functions Deprecated Function Interfaces

__strtold_internal(GLIBC_2.0) [LSB]	strerror_r(GLIBC_2.0) [LSB]	strfmon(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.0) [SUSv3]

11.2.12 IPC Functions

11.2.12.1 Interfaces for IPC Functions

An LSB conforming implementation shall provide the architecture specific functions for IPC Functions specified in Table 11-22, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-22 libc - IPC Functions Function Interfaces

ftok(GLIBC_2.0) [SUSv3]	msgctl(GLIBC_2.2) [SUSv3]	msgget(GLIBC_2.0) [SUSv3]	msgrcv(GLIBC_2.0) [SUSv3]
msgsnd(GLIBC_2.0) [SUSv3]	semctl(GLIBC_2.2) [SUSv3]	semget(GLIBC_2.0) [SUSv3]	semop(GLIBC_2.0) [SUSv3]
shmat(GLIBC_2.0) [SUSv3]	shmctl(GLIBC_2.2) [SUSv3]	shmdt(GLIBC_2.0) [SUSv3]	shmget(GLIBC_2.0) [SUSv3]

11.2.13 Regular Expressions

11.2.13.1 Interfaces for Regular Expressions

An LSB conforming implementation shall provide the architecture specific functions for Regular Expressions specified in Table 11-23, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-23 libc - Regular Expressions Function Interfaces

regcomp(GLIBC_2.0) [SUSv3]	regerror(GLIBC_2.0) [SUSv3]	regexec(GLIBC_2.3.4) [LSB]	regfree(GLIBC_2.0) [SUSv3]

11.2.14 Character Type Functions

11.2.14.1 Interfaces for Character Type Functions

An LSB conforming implementation shall provide the architecture specific functions for Character Type Functions specified in Table 11-24, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-24 libc - Character Type Functions Function Interfaces

__ctype_get_mb_cur_max(GLIBC_2.0) [LSB]	_tolower(GLIBC_2.0) [SUSv3]	_toupper(GLIBC_2.0) [SUSv3]	isalnum(GLIBC_2.0) [SUSv3]
isalpha(GLIBC_2.0) [SUSv3]	isascii(GLIBC_2.0) [SUSv3]	iscntrl(GLIBC_2.0) [SUSv3]	isdigit(GLIBC_2.0) [SUSv3]

isgraph(GLIBC_2.0) [SUSv3]	islower(GLIBC_2.0) [SUSv3]	isprint(GLIBC_2.0) [SUSv3]	ispunct(GLIBC_2.0) [SUSv3]
isspace(GLIBC_2.0) [SUSv3]	isupper(GLIBC_2.0) [SUSv3]	iswalnum(GLIBC_2.0) [SUSv3]	iswalpha(GLIBC_2.0) [SUSv3]
iswblank(GLIBC_2.1) [SUSv3]	iswcntrl(GLIBC_2.0) [SUSv3]	iswctype(GLIBC_2.0) [SUSv3]	iswdigit(GLIBC_2.0) [SUSv3]
iswgraph(GLIBC_2.0) [SUSv3]	iswlower(GLIBC_2.0) [SUSv3]	iswprint(GLIBC_2.0) [SUSv3]	iswpunct(GLIBC_2.0) [SUSv3]
iswspace(GLIBC_2.0) [SUSv3]	iswupper(GLIBC_2.0) [SUSv3]	iswxdigit(GLIBC_2.0) [SUSv3]	isxdigit(GLIBC_2.0) [SUSv3]
toascii(GLIBC_2.0) [SUSv3]	tolower(GLIBC_2.0) [SUSv3]	toupper(GLIBC_2.0) [SUSv3]	

11.2.15 Time Manipulation

11.2.15.1 Interfaces for Time Manipulation

An LSB conforming implementation shall provide the architecture specific functions for Time Manipulation specified in Table 11-25, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-25 libc - Time Manipulation Function Interfaces

adjtime(GLIBC_2.0) [LSB]	asctime(GLIBC_2.0) [SUSv3]	asctime_r(GLIBC_2.0) [SUSv3]	ctime(GLIBC_2.0) [SUSv3]
ctime_r(GLIBC_2.0) [SUSv3]	difftime(GLIBC_2.0) [SUSv3]	gmtime(GLIBC_2.0) [SUSv3]	gmtime_r(GLIBC_2.0) [SUSv3]
localtime(GLIBC_2.0) [SUSv3]	localtime_r(GLIBC_2.0) [SUSv3]	mktime(GLIBC_2.0) [SUSv3]	tzset(GLIBC_2.0) [SUSv3]
ualarm(GLIBC_2.0) [SUSv3]			

An LSB conforming implementation shall provide the architecture specific data interfaces for Time Manipulation specified in Table 11-26, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-26 libc - Time Manipulation Data Interfaces

__daylight(GLIBC_2.0) [LSB]	__timezone(GLIBC_2.0) [LSB]	__tzname(GLIBC_2.0) [LSB]	daylight(GLIBC_2.0) [SUSv3]
timezone(GLIBC_2.0) [SUSv3]	tzname(GLIBC_2.0) [SUSv3]		

11.2.16 Terminal Interface Functions

11.2.16.1 Interfaces for Terminal Interface Functions

An LSB conforming implementation shall provide the architecture specific functions for Terminal Interface Functions specified in Table 11-27, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-27 libc - Terminal Interface Functions Function Interfaces

cfgetispeed(GLIBC_2.0) [SUSv3]	cfgetospeed(GLIBC_2.0) [SUSv3]	cfmakeraw(GLIBC_2.0) [LSB]	cfsetispeed(GLIBC_2.0) [SUSv3]
cfsetospeed(GLIBC_2.0) [SUSv3]	cfsetspeed(GLIBC_2.0) [LSB]	tcdrain(GLIBC_2.0) [SUSv3]	tcflow(GLIBC_2.0) [SUSv3]
tcflush(GLIBC_2.0) [SUSv3]	tcgetattr(GLIBC_2.0) [SUSv3]	tcgetpgrp(GLIBC_2.0) [SUSv3]	tcgetsid(GLIBC_2.1) [SUSv3]
tcsendbreak(GLIBC_2.0) [SUSv3]	tcsetattr(GLIBC_2.0) [SUSv3]	tcsetpgrp(GLIBC_2.0) [SUSv3]	

11.2.17 System Database Interface

11.2.17.1 Interfaces for System Database Interface

An LSB conforming implementation shall provide the architecture specific functions for System Database Interface specified in Table 11-28, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-28 libc - System Database Interface Function Interfaces

endgrent(GLIBC_2.0) [SUSv3]	endprotoent(GLIBC_2.0) [SUSv3]	endpwent(GLIBC_2.0) [SUSv3]	endservent(GLIBC_2.0) [SUSv3]
endutent(GLIBC_2.0) [LSB]	endutxent(GLIBC_2.1) [SUSv3]	getgrent(GLIBC_2.0) [SUSv3]	getgrent_r(GLIBC_2.1.2) [LSB]
getgrgid(GLIBC_2.0) [SUSv3]	getgrgid_r(GLIBC_2.1.2) [SUSv3]	getgrnam(GLIBC_2.0) [SUSv3]	getgrnam_r(GLIBC_2.1.2) [SUSv3]
getgrouplist(GLIBC_2.2.4) [LSB]	gethostbyaddr(GLIBC_2.0) [SUSv3]	gethostbyaddr_r(GLIBC_2.1.2) [LSB]	gethostbyname(GLIBC_2.0) [SUSv3]
gethostbyname2(GLIBC_2.0) [LSB]	gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]	getprotobyname(GLIBC_2.0) [SUSv3]
getprotobyname_r(GLIBC_2.1.2) [LSB]	getprotobynumber(GLIBC_2.0) [SUSv3]	getprotobynumber_r(GLIBC_2.1.2) [LSB]	getprotoent(GLIBC_2.0) [SUSv3]
getprotoent_r(GLIBC_2.1.2) [LSB]	getpwent(GLIBC_2.0) [SUSv3]	getpwent_r(GLIBC_2.1.2) [LSB]	getpwnam(GLIBC_2.0) [SUSv3]
getpwnam_r(GLIBC_2.1.2) [SUSv3]	getpwuid(GLIBC_2.0) [SUSv3]	getpwuid_r(GLIBC_2.1.2) [SUSv3]	getservbyname(GLIBC_2.0) [SUSv3]
getservbyname_r(GLIBC_2.1.2) [LSB]	getservbyport(GLIBC_2.0) [SUSv3]	getservbyport_r(GLIBC_2.1.2) [LSB]	getservent(GLIBC_2.0) [SUSv3]
getservent_r(GLIBC_2.1.2) [LSB]	getutent(GLIBC_2.0) [LSB]	getutent_r(GLIBC_2.0) [LSB]	getutxent(GLIBC_2.1) [SUSv3]
getutxid(GLIBC_2.1) [SUSv3]	getutxline(GLIBC_2.1) [SUSv3]	pututxline(GLIBC_2.1) [SUSv3]	setgrent(GLIBC_2.0) [SUSv3]

setgroups(GLIBC_2.0) [LSB]	setprotoent(GLIBC_2.0) [SUSv3]	setpwent(GLIBC_2.0) [SUSv3]	setservent(GLIBC_2.0) [SUSv3]
setutent(GLIBC_2.0) [LSB]	setutxent(GLIBC_2.1) [SUSv3]	utmpname(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for System Database Interface specified in Table 11-29, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-29 libc - System Database Interface Deprecated Function Interfaces

gethostbyaddr(GLIBC_2.0) [SUSv3]	gethostbyaddr_r(GLIBC_2.1.2) [LSB]	gethostbyname(GLIBC_2.0) [SUSv3]	gethostbyname2(GLIBC_2.0) [LSB]
gethostbyname2_r(GLIBC_2.1.2) [LSB]	gethostbyname_r(GLIBC_2.1.2) [LSB]		

11.2.18 Language Support

11.2.18.1 Interfaces for Language Support

An LSB conforming implementation shall provide the architecture specific functions for Language Support specified in Table 11-30, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-30 libc - Language Support Function Interfaces

__libc_start_main(GLIBC_2.0) [LSB]			

11.2.19 Large File Support

11.2.19.1 Interfaces for Large File Support

An LSB conforming implementation shall provide the architecture specific functions for Large File Support specified in Table 11-31, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-31 libc - Large File Support Function Interfaces

__fxstat64(GLIBC_2.2) [LSB]	__lxstat64(GLIBC_2.2) [LSB]	__xstat64(GLIBC_2.2) [LSB]	creat64(GLIBC_2.1) [LFS]
fgetpos64(GLIBC_2.2) [LFS]	fopen64(GLIBC_2.1) [LFS]	freopen64(GLIBC_2.1) [LFS]	fseeko64(GLIBC_2.1) [LFS]
fsetpos64(GLIBC_2.2) [LFS]	fstatfs64(GLIBC_2.1) [LSB]	fstatvfs64(GLIBC_2.1) [LFS]	ftello64(GLIBC_2.1) [LFS]
ftruncate64(GLIBC_2.1) [LFS]	ftw64(GLIBC_2.1) [LFS]	getrlimit64(GLIBC_2.2) [LFS]	lockf64(GLIBC_2.1) [LFS]
mkstemp64(GLI	mmap64(GLIBC	nftw64(GLIBC_2	posix_fadvise64(

BC_2.2) [LSB]	_2.1) [LFS]	.3.3) [LFS]	GLIBC_2.3.3) [LSB]
posix_fallocate64 (GLIBC_2.3.3) [LSB]	readdir64(GLIBC_2.2) [LFS]	readdir64_r(GLIBC_2.2) [LSB]	statfs64(GLIBC_2.1) [LSB]
statvfs64(GLIBC_2.1) [LFS]	tmpfile64(GLIBC_2.1) [LFS]	truncate64(GLIBC_2.1) [LFS]	

An LSB conforming implementation shall provide the architecture specific deprecated functions for Large File Support specified in Table 11-32, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-32 libc - Large File Support Deprecated Function Interfaces

fstatfs64(GLIBC_2.1) [LSB]	statfs64(GLIBC_2.1) [LSB]		

11.2.20 Inotify

11.2.20.1 Interfaces for Inotify

No external functions are defined for libc - Inotify in this part of the specification. See also the generic specification.

11.2.21 Standard Library

11.2.21.1 Interfaces for Standard Library

An LSB conforming implementation shall provide the architecture specific functions for Standard Library specified in Table 11-33, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-33 libc - Standard Library Function Interfaces

_Exit(GLIBC_2.1.1) [SUSv3]	__assert_fail(GLIBC_2.0) [LSB]	__cxa_atexit(GLIBC_2.1.3) [LSB]	__cxa_finalize(GLIBC_2.1.3) [LSB]
__errno_location (GLIBC_2.0) [LSB]	__fpending(GLIBC_2.2) [LSB]	__getpagesize(GLIBC_2.0) [LSB]	__isinf(GLIBC_2.0) [LSB]
__isinff(GLIBC_2.0) [LSB]	__isinfl(GLIBC_2.4) [LSB]	__isnan(GLIBC_2.0) [LSB]	__isnanf(GLIBC_2.0) [LSB]
__isnanl(GLIBC_2.4) [LSB]	__sysconf(GLIBC_2.2) [LSB]	__xpg_basename (GLIBC_2.0) [LSB]	_exit(GLIBC_2.0) [SUSv3]
_longjmp(GLIBC_2.3.4) [SUSv3]	_setjmp(GLIBC_2.3.4) [SUSv3]	a64l(GLIBC_2.0) [SUSv3]	abort(GLIBC_2.0) [SUSv3]
abs(GLIBC_2.0) [SUSv3]	alphasort(GLIBC_2.0) [SUSv4]	alphasort64(GLIBC_2.1) [LSB]	atof(GLIBC_2.0) [SUSv3]
atoi(GLIBC_2.0)	atol(GLIBC_2.0)	atoll(GLIBC_2.0)	basename(GLIB

[SUSv3]	[SUSv3]	[SUSv3]	C_2.0) [LSB]
bsearch(GLIBC_2.0) [SUSv3]	calloc(GLIBC_2.0) [SUSv3]	closelog(GLIBC_2.0) [SUSv3]	confstr(GLIBC_2.0) [SUSv3]
cuserid(GLIBC_2.0) [SUSv2]	daemon(GLIBC_2.0) [LSB]	dirfd(GLIBC_2.0) [SUSv4]	dirname(GLIBC_2.0) [SUSv3]
div(GLIBC_2.0) [SUSv3]	drand48(GLIBC_2.0) [SUSv3]	drand48_r(GLIBC_2.0) [LSB]	ecvt(GLIBC_2.0) [SUSv3]
erand48(GLIBC_2.0) [SUSv3]	erand48_r(GLIBC_2.0) [LSB]	err(GLIBC_2.0) [LSB]	error(GLIBC_2.0) [LSB]
errx(GLIBC_2.0) [LSB]	fcvt(GLIBC_2.0) [SUSv3]	fmemopen(GLIBC_2.2) [SUSv4]	fmtmsg(GLIBC_2.1) [SUSv3]
fnmatch(GLIBC_2.2.3) [SUSv3]	fpathconf(GLIBC_2.0) [SUSv3]	free(GLIBC_2.0) [SUSv3]	freeaddrinfo(GLIBC_2.0) [SUSv3]
ftrylockfile(GLIBC_2.0) [SUSv3]	ftw(GLIBC_2.0) [SUSv3]	funlockfile(GLIBC_2.0) [SUSv3]	gai_strerror(GLIBC_2.1) [SUSv3]
gcvt(GLIBC_2.0) [SUSv3]	getaddrinfo(GLIBC_2.0) [SUSv3]	getcwd(GLIBC_2.0) [SUSv3]	getdate(GLIBC_2.1) [SUSv3]
getdomainname(GLIBC_2.0) [LSB]	getenv(GLIBC_2.0) [SUSv3]	getlogin(GLIBC_2.0) [SUSv3]	getlogin_r(GLIBC_2.0) [SUSv3]
getnameinfo(GLIBC_2.1) [SUSv3]	getopt(GLIBC_2.0) [LSB]	getopt_long(GLIBC_2.0) [LSB]	getopt_long_only(GLIBC_2.0) [LSB]
getsubopt(GLIBC_2.0) [SUSv3]	gettimeofday(GLIBC_2.0) [SUSv3]	glob(GLIBC_2.0) [SUSv3]	glob64(GLIBC_2.2) [LSB]
globfree(GLIBC_2.0) [SUSv3]	globfree64(GLIBC_2.1) [LSB]	grantpt(GLIBC_2.1) [SUSv3]	hcreate(GLIBC_2.0) [SUSv3]
hcreate_r(GLIBC_2.0) [LSB]	hdestroy(GLIBC_2.0) [SUSv3]	hdestroy_r(GLIBC_2.0) [LSB]	hsearch(GLIBC_2.0) [SUSv3]
hsearch_r(GLIBC_2.0) [LSB]	htonl(GLIBC_2.0) [SUSv3]	htons(GLIBC_2.0) [SUSv3]	imaxabs(GLIBC_2.1.1) [SUSv3]
imaxdiv(GLIBC_2.1.1) [SUSv3]	inet_addr(GLIBC_2.0) [SUSv3]	inet_aton(GLIBC_2.0) [LSB]	inet_ntoa(GLIBC_2.0) [SUSv3]
inet_ntop(GLIBC_2.0) [SUSv3]	inet_pton(GLIBC_2.0) [SUSv3]	initstate(GLIBC_2.0) [SUSv3]	initstate_r(GLIBC_2.0) [LSB]
insque(GLIBC_2.0) [SUSv3]	isatty(GLIBC_2.0) [SUSv3]	isblank(GLIBC_2.0) [SUSv3]	jrand48(GLIBC_2.0) [SUSv3]
jrand48_r(GLIBC_2.0) [LSB]	l64a(GLIBC_2.0) [SUSv3]	labs(GLIBC_2.0) [SUSv3]	lcong48(GLIBC_2.0) [SUSv3]
lcong48_r(GLIBC_2.0) [LSB]	ldiv(GLIBC_2.0) [SUSv3]	lfind(GLIBC_2.0) [SUSv3]	llabs(GLIBC_2.0) [SUSv3]
lldiv(GLIBC_2.0) [SUSv3]	longjmp(GLIBC_2.3.4) [SUSv3]	lrand48(GLIBC_2.0) [SUSv3]	lrand48_r(GLIBC_2.0) [LSB]
lsearch(GLIBC_2.0) [SUSv3]	makecontext(GLIBC_2.3.4) [SUSv3]	malloc(GLIBC_2.0) [SUSv3]	memmem(GLIBC_2.0) [LSB]

mkdtemp(GLIBC_2.2) [SUSv4]	mkstemp(GLIBC_2.0) [SUSv3]	mktemp(GLIBC_2.0) [SUSv3]	mrand48(GLIBC_2.0) [SUSv3]
mrand48_r(GLIBC_2.0) [LSB]	nftw(GLIBC_2.3.3) [SUSv3]	nrand48(GLIBC_2.0) [SUSv3]	nrand48_r(GLIBC_2.0) [LSB]
ntohl(GLIBC_2.0) [SUSv3]	ntohs(GLIBC_2.0) [SUSv3]	open_memstream(GLIBC_2.0) [SUSv4]	openlog(GLIBC_2.0) [SUSv3]
perror(GLIBC_2.0) [SUSv3]	posix_openpt(GLIBC_2.2.1) [SUSv3]	ptsname(GLIBC_2.1) [SUSv3]	putenv(GLIBC_2.0) [SUSv3]
qsort(GLIBC_2.0) [SUSv3]	rand(GLIBC_2.0) [SUSv3]	rand_r(GLIBC_2.0) [SUSv3]	random(GLIBC_2.0) [SUSv3]
random_r(GLIBC_2.0) [LSB]	realloc(GLIBC_2.0) [SUSv3]	realpath(GLIBC_2.3) [SUSv3]	remque(GLIBC_2.0) [SUSv3]
scandir(GLIBC_2.0) [SUSv4]	scandir64(GLIBC_2.2) [LSB]	seed48(GLIBC_2.0) [SUSv3]	seed48_r(GLIBC_2.0) [LSB]
sendfile(GLIBC_2.1) [LSB]	setenv(GLIBC_2.0) [SUSv3]	sethostname(GLIBC_2.0) [LSB]	setlogmask(GLIBC_2.0) [SUSv3]
setstate(GLIBC_2.0) [SUSv3]	setstate_r(GLIBC_2.0) [LSB]	srand(GLIBC_2.0) [SUSv3]	srand48(GLIBC_2.0) [SUSv3]
srand48_r(GLIBC_2.0) [LSB]	srandom(GLIBC_2.0) [SUSv3]	srandom_r(GLIBC_2.0) [LSB]	strtod(GLIBC_2.0) [SUSv3]
strtol(GLIBC_2.0) [SUSv3]	strtoul(GLIBC_2.0) [SUSv3]	swapcontext(GLIBC_2.3.4) [SUSv3]	syslog(GLIBC_2.4) [SUSv3]
system(GLIBC_2.0) [LSB]	tdelete(GLIBC_2.0) [SUSv3]	tfind(GLIBC_2.0) [SUSv3]	tmpfile(GLIBC_2.1) [SUSv3]
tmpnam(GLIBC_2.0) [SUSv3]	tsearch(GLIBC_2.0) [SUSv3]	ttyname(GLIBC_2.0) [SUSv3]	ttyname_r(GLIBC_2.0) [SUSv3]
twalk(GLIBC_2.0) [SUSv3]	unlockpt(GLIBC_2.1) [SUSv3]	unsetenv(GLIBC_2.0) [SUSv3]	usleep(GLIBC_2.0) [SUSv3]
verrx(GLIBC_2.0) [LSB]	vfscanf(GLIBC_2.4) [LSB]	vscanf(GLIBC_2.4) [LSB]	vsscanf(GLIBC_2.4) [LSB]
vsyslog(GLIBC_2.4) [LSB]	warn(GLIBC_2.0) [LSB]	warnx(GLIBC_2.0) [LSB]	wordexp(GLIBC_2.1) [SUSv3]
wordfree(GLIBC_2.1) [SUSv3]			

An LSB conforming implementation shall provide the architecture specific deprecated functions for Standard Library specified in Table 11-34, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-34 libc - Standard Library Deprecated Function Interfaces

__isinfl(GLIBC_2.0) [LSB]	__isnanl(GLIBC_2.0) [LSB]	basename(GLIBC_2.0) [LSB]	getdomainname(GLIBC_2.0)

			[LSB]
inet_aton(GLIBC_2.0) [LSB]	syslog(GLIBC_2.0) [SUSv3]	tmpnam(GLIBC_2.0) [SUSv3]	vfscanf(GLIBC_2.0) [LSB]
vscanf(GLIBC_2.0) [LSB]	vsscanf(GLIBC_2.0) [LSB]	vsyslog(GLIBC_2.0) [LSB]	

An LSB conforming implementation shall provide the architecture specific data interfaces for Standard Library specified in Table 11-35, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-35 libc - Standard Library Data Interfaces

__environ(GLIBC_2.0) [LSB]	_environ(GLIBC_2.0) [LSB]	_sys_errlist(GLIBC_2.3) [LSB]	environ(GLIBC_2.0) [SUSv3]
getdate_err(GLIBC_2.1) [SUSv3]	optarg(GLIBC_2.0) [SUSv3]	opterr(GLIBC_2.0) [SUSv3]	optind(GLIBC_2.0) [SUSv3]
optopt(GLIBC_2.0) [SUSv3]			

11.3 Data Definitions for libc

This section defines global identifiers and their values that are associated with interfaces contained in libc. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.3.1 assert.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.2 cpio.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```


11.3.3 ctype.h

```
enum {
    _ISupper = 1,
    _ISlower = 2,
    _ISalpha = 4,
    _ISdigit = 8,
    _ISxdigit = 16,
    _ISspace = 32,
    _ISprint = 64,
    _ISgraph = 128,
    _ISblank = 256,
    _IScntrl = 512,
    _ISpunct = 1024,
    _ISalnum = 2048
};
```

11.3.4 dirent.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.5 endian.h

```
#define __BYTE_ORDER    __BIG_ENDIAN
```

11.3.6 errno.h

```
#define EDEADLOCK       58
```

11.3.7 fcntl.h

```
#define O_NOFOLLOW      0100000
#define O_LARGEFILE     0200000
#define O_DIRECTORY     040000
#define POSIX_FADV_DONTNEED     4
#define POSIX_FADV_NOREUSE      5

#define F_GETLK64       12
#define F_SETLK64       13
#define F_SETLKW64      14
```

11.3.8 fmtmsg.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.9 fnmatch.h

```
/*
```

```
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.10 ftw.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.11 getopt.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.12 glob.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.13 iconv.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.14 langinfo.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.15 limits.h

```
#define ULONG_MAX       0xFFFFFFFFUL
#define LONG_MAX        2147483647L

#define CHAR_MIN        0
#define CHAR_MAX        255

#define PTHREAD_STACK_MIN       16384
```

11.3.16 locale.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
```



```
 */
```

11.3.17 net/if.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.18 netdb.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.19 netinet/icmp6.h

```
#define ICMP6_RR_RESULT_FLAGS_FORBIDDEN 0x1000
#define ICMP6_RR_RESULT_FLAGS_OOB       0x2000
#define ND_NA_FLAG_OVERRIDE     0x20000000
#define ND_NA_FLAG_SOLICITED    0x40000000
#define ND_NA_FLAG_ROUTER       0x80000000
```

11.3.20 netinet/igmp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.21 netinet/in.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.22 netinet/in_systm.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.23 netinet/ip.h

```
struct timestamp {
    u_int8_t len;
    u_int8_t ptr;
    unsigned int overflow:4;
    unsigned int flags:4;
    u_int32_t data[9];
};
```



```
struct iphdr {
    unsigned int version:4;
    unsigned int ihl:4;
    u_int8_t tos;
    u_int16_t tot_len;
    u_int16_t id;
    u_int16_t frag_off;
    u_int8_t ttl;
    u_int8_t protocol;
    u_int16_t check;
    u_int32_t saddr;
    u_int32_t daddr;
};
struct ip {
    unsigned int ip_v:4;
    unsigned int ip_hl:4;
    u_int8_t ip_tos;
    u_short ip_len;
    u_short ip_id;
    u_short ip_off;
    u_int8_t ip_ttl;
    u_int8_t ip_p;
    u_short ip_sum;
    struct in_addr ip_src;
    struct in_addr ip_dst;
};
struct ip_timestamp {
    u_int8_t ipt_len;
    u_int8_t ipt_code;
    u_int8_t ipt_ptr;
    unsigned int ipt_flg:4;
    unsigned int ipt_oflw:4;
    u_int32_t data[9];
};
```

11.3.24 netinet/ip6.h

```
#define IP6_ALERT_MLD   0x0000
#define IP6F_MORE_FRAG  0x0001
#define IP6_ALERT_RSVP  0x0001
#define IP6_ALERT_AN    0x0002
#define IP6F_RESERVED_MASK      0x0006
#define IP6F_OFF_MASK   0xfff8
```

11.3.25 netinet/ip_icmp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.26 netinet/tcp.h

```
struct tcphdr {
    uint16_t source;
    uint16_t dest;
    uint32_t seq;
    uint32_t ack_seq;
    uint16_t doff:4;
    uint16_t res1:4;
    uint16_t res2:2;
```



```
    uint16_t urg:1;
    uint16_t ack:1;
    uint16_t psh:1;
    uint16_t rst:1;
    uint16_t syn:1;
    uint16_t fin:1;
    uint16_t window;
    uint16_t check;
    uint16_t urg_ptr;
};
```

11.3.27 netinet/udp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.28 nl_types.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.29 pwd.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.30 regex.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.31 rpc/auth.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.32 rpc/clnt.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```


11.3.33 rpc/rpc_msg.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.34 rpc/svc.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.35 rpc/types.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.36 rpc/xdr.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.37 sched.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.38 search.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.39 setjmp.h

```
typedef long int __jmp_buf[112] __attribute__ ((aligned(16)));
```

11.3.40 signal.h

```
struct pt_regs {
    unsigned long int gpr[32];
    unsigned long int nip;
    unsigned long int msr;
```



```
     unsigned long int orig_gpr3;         /* Used for restarting
system calls */
    unsigned long int ctr;
    unsigned long int link;
    unsigned long int xer;
    unsigned long int ccr;
      unsigned long int mq;          /* 601 only (not used at
present). Used on APUS to hold IPL val */
    unsigned long int trap;     /* Reason for being here */
    unsigned long int dar;      /* Fault registers */
    unsigned long int dsisr;
    unsigned long int result;   /* Result of a system call */
};

#define SIGEV_PAD_SIZE  ((SIGEV_MAX_SIZE/sizeof(int))-3)

#define SI_PAD_SIZE     ((SI_MAX_SIZE/sizeof(int))-3)

struct sigaction {
    union {
        sighandler_t _sa_handler;
        void (*_sa_sigaction) (int, siginfo_t *, void *);
    } __sigaction_handler;
    sigset_t sa_mask;
    unsigned long int sa_flags;
    void (*sa_restorer) (void);
};

#define MINSIGSTKSZ       2048      /* Minimum stack size for a
signal handler. */
#define SIGSTKSZ        8192    /* System default stack size. */

struct sigcontext {
    long int _unused[4];
    int signal;
    unsigned long int handler;
    unsigned long int oldmask;
    struct pt_regs *regs;
};
```

11.3.41 spawn.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.42 stddef.h

```
typedef long int wchar_t;
typedef unsigned int size_t;
typedef int ptrdiff_t;
```

11.3.43 stdint.h

```
#define INT64_C(c)      c ## LL
#define INTMAX_C(c)     c ## LL
#define __INT64_C(c)    c ## LL
#define UINT64_C(c)     c ## ULL
#define UINTMAX_C(c)    c ## ULL
#define __UINT64_C(c)   c ## ULL
```

```
#define INTPTR_MIN      (-2147483647-1)
#define INT_FAST16_MIN  (-2147483647-1)
#define INT_FAST32_MIN  (-2147483647-1)
#define PTRDIFF_MIN     (-2147483647-1)
#define INTPTR_MAX      (2147483647)
#define INT_FAST16_MAX  (2147483647)
#define INT_FAST32_MAX  (2147483647)
#define PTRDIFF_MAX     (2147483647)
#define SIZE_MAX        (4294967295U)
#define UINTPTR_MAX     (4294967295U)
#define UINT_FAST16_MAX (4294967295U)
#define UINT_FAST32_MAX (4294967295U)

typedef long long int int64_t;
typedef long long int intmax_t;
typedef unsigned long long int uintmax_t;
typedef int intptr_t;
typedef unsigned int uintptr_t;
typedef unsigned long long int uint64_t;
typedef long long int int_least64_t;
typedef unsigned long long int uint_least64_t;
typedef int int_fast16_t;
typedef int int_fast32_t;
typedef long long int int_fast64_t;
typedef unsigned int uint_fast16_t;
typedef unsigned int uint_fast32_t;
typedef unsigned long long int uint_fast64_t;
```

11.3.44 stdio.h

```
#define __IO_FILE_SIZE  152
```

11.3.45 stdlib.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.46 sys/epoll.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.47 sys/file.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.48 sys/inotify.h

```
/*
 * This header is architecture neutral
```



```
 * Please refer to the generic specification for details
 */
```

11.3.49 sys/ioctl.h

```
#define TIOCGWINSZ      0x40087468
#define TIOCNOTTY       0x5422
#define FIONREAD        1074030207
```

11.3.50 sys/ipc.h

```
struct ipc_perm {
    key_t __key;
    uid_t uid;
    gid_t gid;
    uid_t cuid;
    uid_t cgid;
    mode_t mode;
    long int __seq;
    int __pad1;
    unsigned long long int __unused1;
    unsigned long long int __unused2;
};
```

11.3.51 sys/mman.h

```
#define MCL_FUTURE      16384
#define MCL_CURRENT     8192
```

11.3.52 sys/msg.h

```
typedef unsigned long int msgqnum_t;
typedef unsigned long int msglen_t;

struct msqid_ds {
    struct ipc_perm msg_perm;   /* structure describing operation
permission */
    unsigned int __unused1;
    time_t msg_stime;           /* time of last msgsnd command */
    unsigned int __unused2;
    time_t msg_rtime;           /* time of last msgrcv command */
    unsigned int __unused3;
    time_t msg_ctime;           /* time of last change */
     unsigned long int __msg_cbytes;      /* current number of
bytes on queue */
    msgqnum_t msg_qnum;          /* number of messages currently
on queue */
    msglen_t msg_qbytes;        /* max number of bytes allowed on
queue */
    pid_t msg_lspid;            /* pid of last msgsnd() */
    pid_t msg_lrpid;            /* pid of last msgrcv() */
    unsigned long int __unused4;
    unsigned long int __unused5;
};
```

11.3.53 sys/param.h

```
/*
```

```
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.54 sys/poll.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.55 sys/resource.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.56 sys/select.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.57 sys/sem.h

```
struct semid_ds {
    struct ipc_perm sem_perm;   /* operation permission struct */
    unsigned int __unused1;
    time_t sem_otime;           /* last semop() time */
    unsigned int __unused2;
     time_t sem_ctime;            /* last time changed by semctl()
*/
     unsigned long int sem_nsems;         /* number of semaphores
in set */
    unsigned long int __unused3;
    unsigned long int __unused4;
};
```

11.3.58 sys/shm.h

```
#define SHMLBA  (__getpagesize())

typedef unsigned long int shmatt_t;

struct shmid_ds {
    struct ipc_perm shm_perm;
    unsigned int __unused1;
    time_t shm_atime;
    unsigned int __unused2;
    time_t shm_dtime;
    unsigned int __unused3;
    time_t shm_ctime;
    unsigned int __unused4;
    size_t shm_segsz;
    pid_t shm_cpid;
    pid_t shm_lpid;
```



```
    shmatt_t shm_nattch;
    unsigned long int __unused5;
    unsigned long int __unused6;
};
```

11.3.59 sys/socket.h

```
typedef uint32_t __ss_aligntype;

#define SO_RCVLOWAT     16
#define SO_SNDLOWAT     17
#define SO_RCVTIMEO     18
#define SO_SNDTIMEO     19
```

11.3.60 sys/stat.h

```
#define _MKNOD_VER      1
#define _STAT_VER       3

struct stat {
    dev_t st_dev;               /* Device. */
    unsigned short __pad1;
    ino_t st_ino;               /* File serial number. */
    mode_t st_mode;             /* File mode. */
    nlink_t st_nlink;           /* Link count. */
     uid_t st_uid;                /* User ID of the file's owner.
*/
     gid_t st_gid;                /* Group ID of the file's group.
*/
    dev_t st_rdev;              /* Device number, if device. */
    unsigned short __pad2;
    off_t st_size;              /* Size of file, in bytes. */
    blksize_t st_blksize;       /* Optimal block size for I/O. */
      blkcnt_t  st_blocks;             /*  Number  512-byte  blocks
allocated. */
    struct timespec st_atim;    /* Time of last access. */
    struct timespec st_mtim;    /* Time of last modification. */
    struct timespec st_ctim;    /* Time of last status change. */
    unsigned long int __unused4;
    unsigned long int __unused5;
};
struct stat64 {
    dev_t st_dev;               /* Device. */
    ino64_t st_ino;             /* File serial number. */
    mode_t st_mode;             /* File mode. */
    nlink_t st_nlink;           /* Link count. */
     uid_t st_uid;                /* User ID of the file's owner.
*/
     gid_t st_gid;                /* Group ID of the file's group.
*/
    dev_t st_rdev;              /* Device number, if device. */
    unsigned short __pad2;
    off64_t st_size;            /* Size of file, in bytes. */
    blksize_t st_blksize;       /* Optimal block size for I/O. */
      blkcnt64_t  st_blocks;           /*  Number  512-byte  blocks
allocated. */
    struct timespec st_atim;    /* Time of last access. */
    struct timespec st_mtim;    /* Time of last modification. */
    struct timespec st_ctim;    /* Time of last status change. */
    unsigned long int __unused4;
    unsigned long int __unused5;
};
```

11.3.61 sys/statfs.h

```
struct statfs {
    int f_type;                 /* type of filesystem */
    int f_bsize;                /* optimal transfer block size */
     fsblkcnt_t f_blocks;          /* total data blocks in file
system */
    fsblkcnt_t f_bfree;         /* free blocks in fs */
     fsblkcnt_t f_bavail;          /* free blocks avail to non-
superuser */
     fsfilcnt_t f_files;           /* total file nodes in file
system */
    fsfilcnt_t f_ffree;         /* free file nodes in file system
*/
    fsid_t f_fsid;              /* file system id */
    int f_namelen;              /* maximum length of filenames */
    int f_frsize;               /* fragment size */
    int f_spare[5];             /* spare for later */
};
struct statfs64 {
    int f_type;                 /* type of filesystem */
    int f_bsize;                /* optimal transfer block size */
     fsblkcnt64_t f_blocks;        /* total data blocks in file
system */
    fsblkcnt64_t f_bfree;       /* free blocks in fs */
     fsblkcnt64_t f_bavail;        /* free blocks avail to non-
superuser */
     fsfilcnt64_t f_files;         /* total file nodes in file
system */
    fsfilcnt64_t f_ffree;       /* free file nodes in file system
*/
    fsid_t f_fsid;              /* file system id */
    int f_namelen;              /* maximum length of filenames */
    int f_frsize;               /* fragment size */
    int f_spare[5];             /* spare for later */
};
```

11.3.62 sys/statvfs.h

```
struct statvfs {
    unsigned long int f_bsize;
    unsigned long int f_frsize;
    fsblkcnt_t f_blocks;
    fsblkcnt_t f_bfree;
    fsblkcnt_t f_bavail;
    fsfilcnt_t f_files;
    fsfilcnt_t f_ffree;
    fsfilcnt_t f_favail;
    unsigned long int f_fsid;
    int __f_unused;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};
struct statvfs64 {
    unsigned long int f_bsize;
    unsigned long int f_frsize;
    fsblkcnt64_t f_blocks;
    fsblkcnt64_t f_bfree;
    fsblkcnt64_t f_bavail;
    fsfilcnt64_t f_files;
    fsfilcnt64_t f_ffree;
    fsfilcnt64_t f_favail;
```



```
    unsigned long int f_fsid;
    int __f_unused;
    unsigned long int f_flag;
    unsigned long int f_namemax;
    int __f_spare[6];
};
```

11.3.63 sys/time.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.64 sys/timeb.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.65 sys/times.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.66 sys/types.h

```
typedef int32_t ssize_t;

#define __FDSET_LONGS   32
```

11.3.67 sys/un.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.68 sys/utsname.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.69 sys/wait.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```


11.3.70 syslog.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.71 tar.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.72 termios.h

```
#define TAB1    1024
#define CR3     12288
#define CRDLY   12288
#define FF1     16384
#define FFDLY   16384
#define XCASE   16384
#define ONLCR   2
#define TAB2    2048
#define TAB3    3072
#define TABDLY  3072
#define BS1     32768
#define BSDLY   32768
#define OLCUC   4
#define CR1     4096
#define IUCLC   4096
#define VT1     65536
#define VTDLY   65536
#define NLDLY   768
#define CR2     8192

#define VWERASE 10
#define VREPRINT        11
#define VSUSP   12
#define VSTART  13
#define VSTOP   14
#define VDISCARD        16
#define VMIN    5
#define VEOL    6
#define VEOL2   8
#define VSWTC   9

#define IXOFF   1024
#define IXON    512

#define CSTOPB  1024
#define HUPCL   16384
#define CREAD   2048
#define CS6     256
#define CLOCAL  32768
#define PARENB  4096
#define CS7     512
#define VTIME   7
#define CS8     768
#define CSIZE   768
#define PARODD  8192
```



```
#define NOFLSH  0x80000000
#define ECHOKE  1
#define IEXTEN  1024
#define ISIG    128
#define ECHONL  16
#define ECHOE   2
#define ICANON  256
#define ECHOPRT 32
#define ECHOK   4
#define TOSTOP  4194304
#define PENDIN  536870912
#define ECHOCTL 64
#define FLUSHO  8388608
```

11.3.73 ucontext.h

```
#define ELF_NGREG       48

typedef struct _libc_vrstate {
    unsigned int vrregs[128];
    unsigned int vrsave;
    unsigned int _pad[2];
    unsigned int vscr;
} vrregset_t __attribute__ ((__aligned__(16)));

#define NGREG   48

typedef unsigned long int gregset_t[48];

typedef struct _libc_fpstate {
    double fpregs[32];
    double fpscr;
    int _pad[2];
} fpregset_t;

typedef struct {
    gregset_t gregs;
    fpregset_t fpregs;
    vrregset_t vrregs;
} mcontext_t;

union uc_regs_ptr {
    struct pt_regs *regs;
    mcontext_t *uc_regs;
};

typedef struct ucontext {
    unsigned long int uc_flags;
    struct ucontext *uc_link;
    stack_t uc_stack;
    int uc_pad[7];
    union uc_regs_ptr uc_mcontext;
    sigset_t uc_sigmask;
    char uc_reg_space[sizeof(mcontext_t) + 12];
} ucontext_t;
```

11.3.74 ulimit.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.75 unistd.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.76 utime.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.77 utmp.h

```
struct lastlog {
    time_t ll_time;
    char ll_line[UT_LINESIZE];
    char ll_host[UT_HOSTSIZE];
};

struct utmp {
    short ut_type;              /* Type of login. */
     pid_t ut_pid;                /* Process ID of login process.
*/
    char ut_line[UT_LINESIZE];  /* Devicename. */
    char ut_id[4];              /* Inittab ID. */
    char ut_user[UT_NAMESIZE];  /* Username. */
    char ut_host[UT_HOSTSIZE];  /* Hostname for remote login. */
      struct exit_status ut_exit; /* Exit status of a process
marked as DEAD_PROCESS. */
      long int ut_session;           /* Session ID, used for
windowing. */
    struct timeval ut_tv;       /* Time entry was made. */
     int32_t ut_addr_v6[4];        /* Internet address of remote
host. */
    char __unused[20];          /* Reserved for future use. */
};
```

11.3.78 utmpx.h

```
struct utmpx {
    short ut_type;              /* Type of login. */
     pid_t ut_pid;                /* Process ID of login process.
*/
    char ut_line[UT_LINESIZE];  /* Devicename. */
    char ut_id[4];              /* Inittab ID. */
    char ut_user[UT_NAMESIZE];  /* Username. */
    char ut_host[UT_HOSTSIZE];  /* Hostname for remote login. */
      struct exit_status ut_exit; /* Exit status of a process
marked as DEAD_PROCESS. */
      long int ut_session;           /* Session ID, used for
windowing. */
    struct timeval ut_tv;       /* Time entry was made. */
     int32_t ut_addr_v6[4];        /* Internet address of remote
host. */
    char __unused[20];          /* Reserved for future use. */
};
```


11.3.79 wctype.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.3.80 wordexp.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.4 Interfaces for libm

Table 11-36 defines the library name and shared object name for the libm library

Table 11-36 libm Definition

Library:	libm
SONAME:	libm.so.6

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1
[SUSv3] ISO POSIX (2003)
[SVID.3] SVID Issue 3

11.4.1 Math

11.4.1.1 Interfaces for Math

An LSB conforming implementation shall provide the architecture specific functions for Math specified in Table 11-37, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-37 libm - Math Function Interfaces

__finite(GLIBC_2.1) [LSB]	__finitef(GLIBC_2.1) [LSB]	__finitel(GLIBC_2.4) [LSB]	__fpclassify(GLIBC_2.1) [LSB]
__fpclassifyf(GLIBC_2.1) [LSB]	__fpclassifyl(GLIBC_2.4) [LSB]	__signbit(GLIBC_2.1) [LSB]	__signbitf(GLIBC_2.1) [LSB]
__signbitl(GLIBC_2.4) [LSB]	acos(GLIBC_2.0) [SUSv3]	acosf(GLIBC_2.0) [SUSv3]	acosh(GLIBC_2.0) [SUSv3]
acoshf(GLIBC_2.0) [SUSv3]	acoshl(GLIBC_2.4) [SUSv3]	acosl(GLIBC_2.4) [SUSv3]	asin(GLIBC_2.0) [SUSv3]
asinf(GLIBC_2.0) [SUSv3]	asinh(GLIBC_2.0) [SUSv3]	asinhf(GLIBC_2.0) [SUSv3]	asinhl(GLIBC_2.4) [SUSv3]
asinl(GLIBC_2.4) [SUSv3]	atan(GLIBC_2.0) [SUSv3]	atan2(GLIBC_2.0) [SUSv3]	atan2f(GLIBC_2.0) [SUSv3]
atan2l(GLIBC_2.4) [SUSv3]	atanf(GLIBC_2.0) [SUSv3]	atanh(GLIBC_2.0) [SUSv3]	atanhf(GLIBC_2.0) [SUSv3]

atanhl(GLIBC_2.4) [SUSv3]	atanl(GLIBC_2.4) [SUSv3]	cabs(GLIBC_2.1) [SUSv3]	cabsf(GLIBC_2.1) [SUSv3]
cabsl(GLIBC_2.4) [SUSv3]	cacos(GLIBC_2.1) [SUSv3]	cacosf(GLIBC_2.1) [SUSv3]	cacosh(GLIBC_2.1) [SUSv3]
cacoshf(GLIBC_2.1) [SUSv3]	cacoshl(GLIBC_2.4) [SUSv3]	cacosl(GLIBC_2.4) [SUSv3]	carg(GLIBC_2.1) [SUSv3]
cargf(GLIBC_2.1) [SUSv3]	cargl(GLIBC_2.4) [SUSv3]	casin(GLIBC_2.1) [SUSv3]	casinf(GLIBC_2.1) [SUSv3]
casinh(GLIBC_2.1) [SUSv3]	casinhf(GLIBC_2.1) [SUSv3]	casinhl(GLIBC_2.4) [SUSv3]	casinl(GLIBC_2.4) [SUSv3]
catan(GLIBC_2.1) [SUSv3]	catanf(GLIBC_2.1) [SUSv3]	catanh(GLIBC_2.1) [SUSv3]	catanhf(GLIBC_2.1) [SUSv3]
catanhl(GLIBC_2.4) [SUSv3]	catanl(GLIBC_2.4) [SUSv3]	cbrt(GLIBC_2.0) [SUSv3]	cbrtf(GLIBC_2.0) [SUSv3]
cbrtl(GLIBC_2.4) [SUSv3]	ccos(GLIBC_2.1) [SUSv3]	ccosf(GLIBC_2.1) [SUSv3]	ccosh(GLIBC_2.1) [SUSv3]
ccoshf(GLIBC_2.1) [SUSv3]	ccoshl(GLIBC_2.4) [SUSv3]	ccosl(GLIBC_2.4) [SUSv3]	ceil(GLIBC_2.0) [SUSv3]
ceilf(GLIBC_2.0) [SUSv3]	ceill(GLIBC_2.4) [SUSv3]	cexp(GLIBC_2.1) [SUSv3]	cexpf(GLIBC_2.1) [SUSv3]
cexpl(GLIBC_2.4) [SUSv3]	cimag(GLIBC_2.1) [SUSv3]	cimagf(GLIBC_2.1) [SUSv3]	cimagl(GLIBC_2.4) [SUSv3]
clog(GLIBC_2.1) [SUSv3]	clog10(GLIBC_2.1) [LSB]	clog10f(GLIBC_2.1) [LSB]	clog10l(GLIBC_2.4) [LSB]
clogf(GLIBC_2.1) [SUSv3]	clogl(GLIBC_2.4) [SUSv3]	conj(GLIBC_2.1) [SUSv3]	conjf(GLIBC_2.1) [SUSv3]
conjl(GLIBC_2.4) [SUSv3]	copysign(GLIBC_2.0) [SUSv3]	copysignf(GLIBC_2.0) [SUSv3]	copysignl(GLIBC_2.4) [SUSv3]
cos(GLIBC_2.0) [SUSv3]	cosf(GLIBC_2.0) [SUSv3]	cosh(GLIBC_2.0) [SUSv3]	coshf(GLIBC_2.0) [SUSv3]
coshl(GLIBC_2.4) [SUSv3]	cosl(GLIBC_2.4) [SUSv3]	cpow(GLIBC_2.1) [SUSv3]	cpowf(GLIBC_2.1) [SUSv3]
cpowl(GLIBC_2.4) [SUSv3]	cproj(GLIBC_2.1) [SUSv3]	cprojf(GLIBC_2.1) [SUSv3]	cprojl(GLIBC_2.4) [SUSv3]
creal(GLIBC_2.1) [SUSv3]	crealf(GLIBC_2.1) [SUSv3]	creall(GLIBC_2.4) [SUSv3]	csin(GLIBC_2.1) [SUSv3]
csinf(GLIBC_2.1) [SUSv3]	csinh(GLIBC_2.1) [SUSv3]	csinhf(GLIBC_2.1) [SUSv3]	csinhl(GLIBC_2.4) [SUSv3]
csinl(GLIBC_2.4) [SUSv3]	csqrt(GLIBC_2.1) [SUSv3]	csqrtf(GLIBC_2.1) [SUSv3]	csqrtl(GLIBC_2.4) [SUSv3]
ctan(GLIBC_2.1) [SUSv3]	ctanf(GLIBC_2.1) [SUSv3]	ctanh(GLIBC_2.1) [SUSv3]	ctanhf(GLIBC_2.1) [SUSv3]
ctanhl(GLIBC_2.4) [SUSv3]	ctanl(GLIBC_2.4) [SUSv3]	drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]
dreml(GLIBC_2.4) [LSB]	erf(GLIBC_2.0) [SUSv3]	erfc(GLIBC_2.0) [SUSv3]	erfcf(GLIBC_2.0) [SUSv3]

erfcl(GLIBC_2.4) [SUSv3]	erff(GLIBC_2.0) [SUSv3]	erfl(GLIBC_2.4) [SUSv3]	exp(GLIBC_2.0) [SUSv3]
exp10(GLIBC_2.1) [LSB]	exp10f(GLIBC_2.1) [LSB]	exp10l(GLIBC_2.4) [LSB]	exp2(GLIBC_2.1) [SUSv3]
exp2f(GLIBC_2.1) [SUSv3]	exp2l(GLIBC_2.4) [SUSv3]	expf(GLIBC_2.0) [SUSv3]	expl(GLIBC_2.4) [SUSv3]
expm1(GLIBC_2.0) [SUSv3]	expm1f(GLIBC_2.0) [SUSv3]	expm1l(GLIBC_2.4) [SUSv3]	fabs(GLIBC_2.0) [SUSv3]
fabsf(GLIBC_2.0) [SUSv3]	fabsl(GLIBC_2.4) [SUSv3]	fdim(GLIBC_2.1) [SUSv3]	fdimf(GLIBC_2.1) [SUSv3]
fdiml(GLIBC_2.4) [SUSv3]	feclearexcept(GLIBC_2.2) [SUSv3]	fedisableexcept(GLIBC_2.2) [LSB]	feenableexcept(GLIBC_2.2) [LSB]
fegetenv(GLIBC_2.2) [SUSv3]	fegetexcept(GLIBC_2.2) [LSB]	fegetexceptflag(GLIBC_2.2) [SUSv3]	fegetround(GLIBC_2.1) [SUSv3]
feholdexcept(GLIBC_2.1) [SUSv3]	feraiseexcept(GLIBC_2.2) [SUSv3]	fesetenv(GLIBC_2.2) [SUSv3]	fesetexceptflag(GLIBC_2.2) [SUSv3]
fesetround(GLIBC_2.1) [SUSv3]	fetestexcept(GLIBC_2.1) [SUSv3]	feupdateenv(GLIBC_2.2) [SUSv3]	finite(GLIBC_2.0) [LSB]
finitef(GLIBC_2.0) [LSB]	finitel(GLIBC_2.4) [LSB]	floor(GLIBC_2.0) [SUSv3]	floorf(GLIBC_2.0) [SUSv3]
floorl(GLIBC_2.4) [SUSv3]	fma(GLIBC_2.1) [SUSv3]	fmaf(GLIBC_2.1) [SUSv3]	fmal(GLIBC_2.4) [SUSv3]
fmax(GLIBC_2.1) [SUSv3]	fmaxf(GLIBC_2.1) [SUSv3]	fmaxl(GLIBC_2.4) [SUSv3]	fmin(GLIBC_2.1) [SUSv3]
fminf(GLIBC_2.1) [SUSv3]	fminl(GLIBC_2.4) [SUSv3]	fmod(GLIBC_2.0) [SUSv3]	fmodf(GLIBC_2.0) [SUSv3]
fmodl(GLIBC_2.4) [SUSv3]	frexp(GLIBC_2.0) [SUSv3]	frexpf(GLIBC_2.0) [SUSv3]	frexpl(GLIBC_2.4) [SUSv3]
gamma(GLIBC_2.0) [LSB]	gammaf(GLIBC_2.0) [LSB]	gammal(GLIBC_2.4) [LSB]	hypot(GLIBC_2.0) [SUSv3]
hypotf(GLIBC_2.0) [SUSv3]	hypotl(GLIBC_2.4) [SUSv3]	ilogb(GLIBC_2.0) [SUSv3]	ilogbf(GLIBC_2.0) [SUSv3]
ilogbl(GLIBC_2.4) [SUSv3]	j0(GLIBC_2.0) [SUSv3]	j0f(GLIBC_2.0) [LSB]	j0l(GLIBC_2.4) [LSB]
j1(GLIBC_2.0) [SUSv3]	j1f(GLIBC_2.0) [LSB]	j1l(GLIBC_2.4) [LSB]	jn(GLIBC_2.0) [SUSv3]
jnf(GLIBC_2.0) [LSB]	jnl(GLIBC_2.4) [LSB]	ldexp(GLIBC_2.0) [SUSv3]	ldexpf(GLIBC_2.0) [SUSv3]
ldexpl(GLIBC_2.4) [SUSv3]	lgamma(GLIBC_2.0) [SUSv3]	lgamma_r(GLIBC_2.0) [LSB]	lgammaf(GLIBC_2.0) [SUSv3]
lgammaf_r(GLIBC_2.0) [LSB]	lgammal(GLIBC_2.4) [SUSv3]	lgammal_r(GLIBC_2.4) [LSB]	llrint(GLIBC_2.1) [SUSv3]
llrintf(GLIBC_2.	llrintl(GLIBC_2.4	llround(GLIBC_	llroundf(GLIBC_

1) [SUSv3]	) [SUSv3]	2.1) [SUSv3]	2.1) [SUSv3]
llroundl(GLIBC_2.4) [SUSv3]	log(GLIBC_2.0) [SUSv3]	log10(GLIBC_2.0) [SUSv3]	log10f(GLIBC_2.0) [SUSv3]
log10l(GLIBC_2.4) [SUSv3]	log1p(GLIBC_2.0) [SUSv3]	log1pf(GLIBC_2.0) [SUSv3]	log1pl(GLIBC_2.4) [SUSv3]
log2(GLIBC_2.1) [SUSv3]	log2f(GLIBC_2.1) [SUSv3]	log2l(GLIBC_2.4) [SUSv3]	logb(GLIBC_2.0) [SUSv3]
logbf(GLIBC_2.0) [SUSv3]	logbl(GLIBC_2.4) [SUSv3]	logf(GLIBC_2.0) [SUSv3]	logl(GLIBC_2.4) [SUSv3]
lrint(GLIBC_2.1) [SUSv3]	lrintf(GLIBC_2.1) [SUSv3]	lrintl(GLIBC_2.4) [SUSv3]	lround(GLIBC_2.1) [SUSv3]
lroundf(GLIBC_2.1) [SUSv3]	lroundl(GLIBC_2.4) [SUSv3]	matherr(GLIBC_2.0) [SVID.3]	modf(GLIBC_2.0) [SUSv3]
modff(GLIBC_2.0) [SUSv3]	modfl(GLIBC_2.4) [SUSv3]	nan(GLIBC_2.1) [SUSv3]	nanf(GLIBC_2.1) [SUSv3]
nanl(GLIBC_2.4) [SUSv3]	nearbyint(GLIBC_2.1) [SUSv3]	nearbyintf(GLIBC_2.1) [SUSv3]	nearbyintl(GLIBC_2.4) [SUSv3]
nextafter(GLIBC_2.0) [SUSv3]	nextafterf(GLIBC_2.0) [SUSv3]	nextafterl(GLIBC_2.4) [SUSv3]	nexttoward(GLIBC_2.4) [SUSv3]
nexttowardf(GLIBC_2.4) [SUSv3]	nexttowardl(GLIBC_2.4) [SUSv3]	pow(GLIBC_2.0) [SUSv3]	pow10(GLIBC_2.1) [LSB]
pow10f(GLIBC_2.1) [LSB]	pow10l(GLIBC_2.4) [LSB]	powf(GLIBC_2.0) [SUSv3]	powl(GLIBC_2.4) [SUSv3]
remainder(GLIBC_2.0) [SUSv3]	remainderf(GLIBC_2.0) [SUSv3]	remainderl(GLIBC_2.4) [SUSv3]	remquo(GLIBC_2.1) [SUSv3]
remquof(GLIBC_2.1) [SUSv3]	remquol(GLIBC_2.4) [SUSv3]	rint(GLIBC_2.0) [SUSv3]	rintf(GLIBC_2.0) [SUSv3]
rintl(GLIBC_2.4) [SUSv3]	round(GLIBC_2.1) [SUSv3]	roundf(GLIBC_2.1) [SUSv3]	roundl(GLIBC_2.4) [SUSv3]
scalb(GLIBC_2.0) [SUSv3]	scalbf(GLIBC_2.0) [LSB]	scalbl(GLIBC_2.4) [LSB]	scalbln(GLIBC_2.1) [SUSv3]
scalblnf(GLIBC_2.1) [SUSv3]	scalblnl(GLIBC_2.4) [SUSv3]	scalbn(GLIBC_2.0) [SUSv3]	scalbnf(GLIBC_2.0) [SUSv3]
scalbnl(GLIBC_2.4) [SUSv3]	significand(GLIBC_2.0) [LSB]	significandf(GLIBC_2.0) [LSB]	significandl(GLIBC_2.4) [LSB]
sin(GLIBC_2.0) [SUSv3]	sincos(GLIBC_2.1) [LSB]	sincosf(GLIBC_2.1) [LSB]	sincosl(GLIBC_2.4) [LSB]
sinf(GLIBC_2.0) [SUSv3]	sinh(GLIBC_2.0) [SUSv3]	sinhf(GLIBC_2.0) [SUSv3]	sinhl(GLIBC_2.4) [SUSv3]
sinl(GLIBC_2.4) [SUSv3]	sqrt(GLIBC_2.0) [SUSv3]	sqrtf(GLIBC_2.0) [SUSv3]	sqrtl(GLIBC_2.4) [SUSv3]
tan(GLIBC_2.0) [SUSv3]	tanf(GLIBC_2.0) [SUSv3]	tanh(GLIBC_2.0) [SUSv3]	tanhf(GLIBC_2.0) [SUSv3]
tanhl(GLIBC_2.4) [SUSv3]	tanl(GLIBC_2.4) [SUSv3]	tgamma(GLIBC_2.1) [SUSv3]	tgammaf(GLIBC_2.1) [SUSv3]

tgammal(GLIBC_2.4) [SUSv3]	trunc(GLIBC_2.1) [SUSv3]	truncf(GLIBC_2.1) [SUSv3]	truncl(GLIBC_2.4) [SUSv3]
y0(GLIBC_2.0) [SUSv3]	y0f(GLIBC_2.0) [LSB]	y0l(GLIBC_2.4) [LSB]	y1(GLIBC_2.0) [SUSv3]
y1f(GLIBC_2.0) [LSB]	y1l(GLIBC_2.4) [LSB]	yn(GLIBC_2.0) [SUSv3]	ynf(GLIBC_2.0) [LSB]
ynl(GLIBC_2.4) [LSB]			

An LSB conforming implementation shall provide the architecture specific deprecated functions for Math specified in Table 11-38, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-38 libm - Math Deprecated Function Interfaces

__finitel(GLIBC_2.1) [LSB]	acoshl(GLIBC_2.0) [SUSv3]	acosl(GLIBC_2.0) [SUSv3]	asinhl(GLIBC_2.0) [SUSv3]
asinl(GLIBC_2.0) [SUSv3]	atan2l(GLIBC_2.0) [SUSv3]	atanhl(GLIBC_2.0) [SUSv3]	atanl(GLIBC_2.0) [SUSv3]
cabsl(GLIBC_2.1) [SUSv3]	cacoshl(GLIBC_2.1) [SUSv3]	cacosl(GLIBC_2.1) [SUSv3]	cargl(GLIBC_2.1) [SUSv3]
casinhl(GLIBC_2.1) [SUSv3]	casinl(GLIBC_2.1) [SUSv3]	catanhl(GLIBC_2.1) [SUSv3]	catanl(GLIBC_2.1) [SUSv3]
cbrtl(GLIBC_2.0) [SUSv3]	ccoshl(GLIBC_2.1) [SUSv3]	ccosl(GLIBC_2.1) [SUSv3]	ceill(GLIBC_2.0) [SUSv3]
cexpl(GLIBC_2.1) [SUSv3]	cimagl(GLIBC_2.1) [SUSv3]	clog10l(GLIBC_2.1) [LSB]	clogl(GLIBC_2.1) [SUSv3]
conjl(GLIBC_2.1) [SUSv3]	copysignl(GLIBC_2.0) [SUSv3]	coshl(GLIBC_2.0) [SUSv3]	cosl(GLIBC_2.0) [SUSv3]
cpowl(GLIBC_2.1) [SUSv3]	cprojl(GLIBC_2.1) [SUSv3]	creall(GLIBC_2.1) [SUSv3]	csinhl(GLIBC_2.1) [SUSv3]
csinl(GLIBC_2.1) [SUSv3]	csqrtl(GLIBC_2.1) [SUSv3]	ctanhl(GLIBC_2.1) [SUSv3]	ctanl(GLIBC_2.1) [SUSv3]
drem(GLIBC_2.0) [LSB]	dremf(GLIBC_2.0) [LSB]	dreml(GLIBC_2.4) [LSB]	erfcl(GLIBC_2.0) [SUSv3]
erfl(GLIBC_2.0) [SUSv3]	exp10l(GLIBC_2.1) [LSB]	expl(GLIBC_2.0) [SUSv3]	expm1l(GLIBC_2.0) [SUSv3]
fabsl(GLIBC_2.0) [SUSv3]	fdiml(GLIBC_2.1) [SUSv3]	finite(GLIBC_2.0) [LSB]	finitef(GLIBC_2.0) [LSB]
finitel(GLIBC_2.4) [LSB]	floorl(GLIBC_2.0) [SUSv3]	fmal(GLIBC_2.1) [SUSv3]	fmaxl(GLIBC_2.1) [SUSv3]
fminl(GLIBC_2.1) [SUSv3]	fmodl(GLIBC_2.0) [SUSv3]	frexpl(GLIBC_2.0) [SUSv3]	gamma(GLIBC_2.0) [LSB]
gammaf(GLIBC_2.0) [LSB]	gammal(GLIBC_2.4) [LSB]	hypotl(GLIBC_2.0) [SUSv3]	ilogbl(GLIBC_2.0) [SUSv3]

j0l(GLIBC_2.0) [LSB]	j1l(GLIBC_2.0) [LSB]	jnl(GLIBC_2.0) [LSB]	ldexpl(GLIBC_2.0) [SUSv3]
lgammal(GLIBC_2.0) [SUSv3]	lgammal_r(GLIBC_2.0) [LSB]	llrintl(GLIBC_2.1) [SUSv3]	llroundl(GLIBC_2.1) [SUSv3]
log10l(GLIBC_2.0) [SUSv3]	log1pl(GLIBC_2.0) [SUSv3]	log2l(GLIBC_2.1) [SUSv3]	logbl(GLIBC_2.0) [SUSv3]
logl(GLIBC_2.0) [SUSv3]	lrintl(GLIBC_2.1) [SUSv3]	lroundl(GLIBC_2.1) [SUSv3]	matherr(GLIBC_2.0) [SVID.3]
modfl(GLIBC_2.0) [SUSv3]	nanl(GLIBC_2.1) [SUSv3]	nearbyintl(GLIBC_2.1) [SUSv3]	nextafterl(GLIBC_2.0) [SUSv3]
nexttoward(GLIBC_2.1) [SUSv3]	nexttowardf(GLIBC_2.1) [SUSv3]	nexttowardl(GLIBC_2.1) [SUSv3]	pow10l(GLIBC_2.1) [LSB]
powl(GLIBC_2.0) [SUSv3]	remainderl(GLIBC_2.0) [SUSv3]	remquol(GLIBC_2.1) [SUSv3]	rintl(GLIBC_2.0) [SUSv3]
roundl(GLIBC_2.1) [SUSv3]	scalbl(GLIBC_2.0) [LSB]	scalblnl(GLIBC_2.1) [SUSv3]	scalbnl(GLIBC_2.0) [SUSv3]
significandl(GLIBC_2.0) [LSB]	sincosl(GLIBC_2.1) [LSB]	sinhl(GLIBC_2.0) [SUSv3]	sinl(GLIBC_2.0) [SUSv3]
sqrtl(GLIBC_2.0) [SUSv3]	tanhl(GLIBC_2.0) [SUSv3]	tanl(GLIBC_2.0) [SUSv3]	tgammal(GLIBC_2.1) [SUSv3]
truncl(GLIBC_2.1) [SUSv3]	y0l(GLIBC_2.0) [LSB]	y1l(GLIBC_2.0) [LSB]	ynl(GLIBC_2.0) [LSB]

An LSB conforming implementation shall provide the architecture specific data interfaces for Math specified in Table 11-39, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-39 libm - Math Data Interfaces

signgam(GLIBC_2.0) [SUSv3]			

11.5 Data Definitions for libm

This section defines global identifiers and their values that are associated with interfaces contained in libm. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.5.1 complex.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.5.2 fenv.h

```
#define FE_INVALID      (1 << (31 - 2))
#define FE_OVERFLOW     (1 << (31 - 3))
#define FE_UNDERFLOW    (1 << (31 - 4))
#define FE_DIVBYZERO    (1 << (31 - 5))
#define FE_INEXACT      (1 << (31 - 6))

#define FE_ALL_EXCEPT   \
        (FE_INEXACT | FE_DIVBYZERO | FE_UNDERFLOW | FE_OVERFLOW |
FE_INVALID)

#define FE_TONEAREST    0
#define FE_TOWARDZERO   1
#define FE_UPWARD       2
#define FE_DOWNWARD     3

typedef unsigned int fexcept_t;

typedef double fenv_t;

#define FE_DFL_ENV      (&__fe_dfl_env)
```

11.5.3 math.h

```
typedef float float_t;
typedef double double_t;

#define isfinite(x)     \
  (sizeof (x) == sizeof (float) ? __finitef (x) : sizeof (x) ==
sizeof (double)? __finite (x) : __finitel (x))  /* Return nonzero
value if X is not +-Inf or NaN. */
#define fpclassify(x)   \
  (sizeof (x) == sizeof (float) ? __fpclassifyf (x) :sizeof (x)
== sizeof (double) ? __fpclassify (x) : __fpclassifyl (x))      /
* Return number of classification appropriate for X. */
#define isinf(x)        \
  (sizeof (x) == sizeof (float) ? __isnanf (x)  : sizeof (x) ==
sizeof (double) ? __isnan (x) : __isnanl (x))
#define isnan(x)        \
  (sizeof (x) == sizeof (float) ? __isnanf (x)  : sizeof (x) ==
sizeof (double) ? __isnan (x) : __isnanl (x))
#define signbit(x)      \
  (sizeof (x) == sizeof (float)? __signbitf (x): sizeof (x) ==
sizeof  (double)?  __signbit  (x)  :  __signbitl  (x)   /*  Return
nonzero value if sign of X is negative. */

#define HUGE_VALL       0x1.0p2047L

#define FP_ILOGB0       -2147483647
#define FP_ILOGBNAN     2147483647

extern int __fpclassifyl(long double);
extern int __signbitl(long double);
```

```
extern long double exp2l(long double);
```

11.6 Interface Definitions for libm

The interfaces defined on the following pages are included in libm and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in Section 11.4 shall behave as described in the referenced base document. For interfaces referencing LSB and not listed below, please see the generic part of the specification.

__fpclassifyl

Name

__fpclassifyl — Classify real floating type

Synopsis

```
int __fpclassifyl(long double arg);
```

Description

__fpclassifyl() has the same specification as fpclassify() in ISO POSIX (2003), except that the argument type for __fpclassifyl() is known to be long double.

__fpclassifyl() is not in the source standard; it is only in the binary standard.

__signbitl

Name

__signbitl — test sign of floating point value

Synopsis

```
#include <math.h>
int __signbitl(long double arg);
```

Description

__signbitl() has the same specification as signbit() in ISO POSIX (2003), except that the argument type for __signbitl() is known to be long double.

__signbitl() is not in the source standard; it is only in the binary standard.

11.7 Interfaces for libpthread

Table 11-40 defines the library name and shared object name for the libpthread library

Table 11-40 libpthread Definition

Library:	libpthread
SONAME:	libpthread.so.0

The behavior of the interfaces in this library is specified by the following specifications:
[LFS] Large File Support
[LSB] ISO/IEC 23360 Part 1
[SUSv3] ISO POSIX (2003)

11.7.1 Realtime Threads

11.7.1.1 Interfaces for Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Realtime Threads specified in Table 11-41, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-41 libpthread - Realtime Threads Function Interfaces

pthread_attr_getinheritsched(GLIBC_2.0) [SUSv3]	pthread_attr_getschedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_getscope(GLIBC_2.0) [SUSv3]	pthread_attr_setinheritsched(GLIBC_2.0) [SUSv3]
pthread_attr_setschedpolicy(GLIBC_2.0) [SUSv3]	pthread_attr_setscope(GLIBC_2.0) [SUSv3]	pthread_getschedparam(GLIBC_2.0) [SUSv3]	pthread_setschedparam(GLIBC_2.0) [SUSv3]

11.7.2 Advanced Realtime Threads

11.7.2.1 Interfaces for Advanced Realtime Threads

An LSB conforming implementation shall provide the architecture specific functions for Advanced Realtime Threads specified in Table 11-42, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-42 libpthread - Advanced Realtime Threads Function Interfaces

pthread_barrier_destroy(GLIBC_2.2) [SUSv3]	pthread_barrier_init(GLIBC_2.2) [SUSv3]	pthread_barrier_wait(GLIBC_2.2) [SUSv3]	pthread_barrierattr_destroy(GLIBC_2.2) [SUSv3]
pthread_barrierattr_init(GLIBC_2.2) [SUSv3]	pthread_barrierattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_getcpuclockid(GLIBC_2.2) [SUSv3]	pthread_spin_destroy(GLIBC_2.2) [SUSv3]
pthread_spin_init(GLIBC_2.2) [SUSv3]	pthread_spin_lock(GLIBC_2.2) [SUSv3]	pthread_spin_trylock(GLIBC_2.2) [SUSv3]	pthread_spin_unlock(GLIBC_2.2) [SUSv3]

11.7.3 Posix Threads

11.7.3.1 Interfaces for Posix Threads

An LSB conforming implementation shall provide the architecture specific functions for Posix Threads specified in Table 11-43, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-43 libpthread - Posix Threads Function Interfaces

_pthread_cleanup_pop(GLIBC_2.	_pthread_cleanup_push(GLIBC_	pthread_attr_destroy(GLIBC_2.0)	pthread_attr_getdetachstate(GLI

0) [LSB]	2.0) [LSB]	[SUSv3]	BC_2.0) [SUSv3]
pthread_attr_getguardsize(GLIBC_2.1) [SUSv3]	pthread_attr_getschedparam(GLIBC_2.0) [SUSv3]	pthread_attr_getstack(GLIBC_2.2) [SUSv3]	pthread_attr_getstackaddr(GLIBC_2.1) [SUSv3]
pthread_attr_getstacksize(GLIBC_2.1) [SUSv3]	pthread_attr_init(GLIBC_2.1) [SUSv3]	pthread_attr_setdetachstate(GLIBC_2.0) [SUSv3]	pthread_attr_setguardsize(GLIBC_2.1) [SUSv3]
pthread_attr_setschedparam(GLIBC_2.0) [SUSv3]	pthread_attr_setstack(GLIBC_2.2) [SUSv3]	pthread_attr_setstackaddr(GLIBC_2.1) [SUSv3]	pthread_attr_setstacksize(GLIBC_2.1) [SUSv3]
pthread_cancel(GLIBC_2.0) [SUSv3]	pthread_cond_broadcast(GLIBC_2.3.2) [SUSv3]	pthread_cond_destroy(GLIBC_2.3.2) [SUSv3]	pthread_cond_init(GLIBC_2.3.2) [SUSv3]
pthread_cond_signal(GLIBC_2.3.2) [SUSv3]	pthread_cond_timedwait(GLIBC_2.3.2) [SUSv3]	pthread_cond_wait(GLIBC_2.3.2) [SUSv3]	pthread_condattr_destroy(GLIBC_2.0) [SUSv3]
pthread_condattr_getpshared(GLIBC_2.2) [SUSv3]	pthread_condattr_init(GLIBC_2.0) [SUSv3]	pthread_condattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_create(GLIBC_2.1) [SUSv3]
pthread_detach(GLIBC_2.0) [SUSv3]	pthread_equal(GLIBC_2.0) [SUSv3]	pthread_exit(GLIBC_2.0) [SUSv3]	pthread_getconcurrency(GLIBC_2.1) [SUSv3]
pthread_getspecific(GLIBC_2.0) [SUSv3]	pthread_join(GLIBC_2.0) [SUSv3]	pthread_key_create(GLIBC_2.0) [SUSv3]	pthread_key_delete(GLIBC_2.0) [SUSv3]
pthread_kill(GLIBC_2.0) [SUSv3]	pthread_mutex_destroy(GLIBC_2.0) [SUSv3]	pthread_mutex_init(GLIBC_2.0) [SUSv3]	pthread_mutex_lock(GLIBC_2.0) [SUSv3]
pthread_mutex_timedlock(GLIBC_2.2) [SUSv3]	pthread_mutex_trylock(GLIBC_2.0) [SUSv3]	pthread_mutex_unlock(GLIBC_2.0) [SUSv3]	pthread_mutexattr_destroy(GLIBC_2.0) [SUSv3]
pthread_mutexattr_getpshared(GLIBC_2.2) [SUSv3]	pthread_mutexattr_gettype(GLIBC_2.1) [SUSv3]	pthread_mutexattr_init(GLIBC_2.0) [SUSv3]	pthread_mutexattr_setpshared(GLIBC_2.2) [SUSv3]
pthread_mutexattr_settype(GLIBC_2.1) [SUSv3]	pthread_once(GLIBC_2.0) [SUSv3]	pthread_rwlock_destroy(GLIBC_2.1) [SUSv3]	pthread_rwlock_init(GLIBC_2.1) [SUSv3]
pthread_rwlock_rdlock(GLIBC_2.1) [SUSv3]	pthread_rwlock_timedrdlock(GLIBC_2.2) [SUSv3]	pthread_rwlock_timedwrlock(GLIBC_2.2) [SUSv3]	pthread_rwlock_tryrdlock(GLIBC_2.1) [SUSv3]
pthread_rwlock_trywrlock(GLIBC_2.1) [SUSv3]	pthread_rwlock_unlock(GLIBC_2.1) [SUSv3]	pthread_rwlock_wrlock(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_destroy(GLIBC_2.1) [SUSv3]
pthread_rwlockattr_getpshared(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_init(GLIBC_2.1) [SUSv3]	pthread_rwlockattr_setpshared(GLIBC_2.1) [SUSv3]	pthread_self(GLIBC_2.0) [SUSv3]

pthread_setcancelstate(GLIBC_2.0) [SUSv3]	pthread_setcanceltype(GLIBC_2.0) [SUSv3]	pthread_setconcurrency(GLIBC_2.1) [SUSv3]	pthread_setspecific(GLIBC_2.0) [SUSv3]
pthread_sigmask(GLIBC_2.0) [SUSv3]	pthread_testcancel(GLIBC_2.0) [SUSv3]	sem_close(GLIBC_2.1.1) [SUSv3]	sem_destroy(GLIBC_2.1) [SUSv3]
sem_getvalue(GLIBC_2.1) [SUSv3]	sem_init(GLIBC_2.1) [SUSv3]	sem_open(GLIBC_2.1.1) [SUSv3]	sem_post(GLIBC_2.1) [SUSv3]
sem_timedwait(GLIBC_2.2) [SUSv3]	sem_trywait(GLIBC_2.1) [SUSv3]	sem_unlink(GLIBC_2.1.1) [SUSv3]	sem_wait(GLIBC_2.1) [SUSv3]

An LSB conforming implementation shall provide the architecture specific deprecated functions for Posix Threads specified in Table 11-44, with the full mandatory functionality as described in the referenced underlying specification.

Note: These interfaces are deprecated, and applications should avoid using them. These interfaces may be withdrawn in future releases of this specification.

Table 11-44 libpthread - Posix Threads Deprecated Function Interfaces

pthread_attr_getstackaddr(GLIBC_2.1) [SUSv3]	pthread_attr_setstackaddr(GLIBC_2.1) [SUSv3]		

11.7.4 Thread aware versions of libc interfaces

11.7.4.1 Interfaces for Thread aware versions of libc interfaces

An LSB conforming implementation shall provide the architecture specific functions for Thread aware versions of libc interfaces specified in Table 11-45, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-45 libpthread - Thread aware versions of libc interfaces Function Interfaces

lseek64(GLIBC_2.2) [LFS]	open64(GLIBC_2.2) [LFS]	pread(GLIBC_2.2) [SUSv3]	pread64(GLIBC_2.2) [LSB]
pwrite(GLIBC_2.2) [SUSv3]	pwrite64(GLIBC_2.2) [LSB]		

11.8 Data Definitions for libpthread

This section defines global identifiers and their values that are associated with interfaces contained in libpthread. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace -

source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.8.1 pthread.h

```
#define __SIZEOF_PTHREAD_BARRIER_T      20
#define __SIZEOF_PTHREAD_MUTEX_T        24
#define __SIZEOF_PTHREAD_RWLOCK_T       32
#define __SIZEOF_PTHREAD_ATTR_T 36
#define PTHREAD_RWLOCK_INITIALIZER       { { 0, 0, 0, 0, 0, 0, 0,
0 } }
#define  PTHREAD_MUTEX_INITIALIZER           { { 0, 0, 0, 0, 0,
{ 0 } } }

typedef union {
    char __size[__SIZEOF_PTHREAD_BARRIER_T];
    long int __align;
} pthread_barrier_t;

struct __pthread_mutex_s {
    int __lock;
    unsigned int __count;
    int __owner;
    int __kind;
    unsigned int __nusers;
    __extension__ union {
        int __spins;
        __pthread_slist_t __list;
    };
};
typedef struct __pthread_internal_slist __pthread_slist_t;

typedef union {
    struct {
        int __lock;
        unsigned int __nr_readers;
        unsigned int __readers_wakeup;
        unsigned int __writer_wakeup;
        unsigned int __nr_readers_queued;
        unsigned int __nr_writers_queued;
        unsigned int __flags;
        int __writer;
    } __data;
    char __size[__SIZEOF_PTHREAD_RWLOCK_T];
    long int __align;
} pthread_rwlock_t;
```

11.8.2 semaphore.h

```
#define __SIZEOF_SEM_T  16
```

11.9 Interfaces for libgcc_s

Table 11-46 defines the library name and shared object name for the libgcc_s library

Table 11-46 libgcc_s Definition

Library:	libgcc_s
SONAME:	libgcc_s.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

11.9.1 Unwind Library

11.9.1.1 Interfaces for Unwind Library

An LSB conforming implementation shall provide the architecture specific functions for Unwind Library specified in Table 11-47, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-47 libgcc_s - Unwind Library Function Interfaces

_Unwind_Backtrace(GCC_3.3) [LSB]	_Unwind_DeleteException(GCC_3.0) [LSB]	_Unwind_FindEnclosingFunction(GCC_3.3) [LSB]	_Unwind_Find_FDE(GCC_3.0) [LSB]
_Unwind_ForcedUnwind(GCC_3.0) [LSB]	_Unwind_GetCFA(GCC_3.3) [LSB]	_Unwind_GetDataRelBase(GCC_3.0) [LSB]	_Unwind_GetGR(GCC_3.0) [LSB]
_Unwind_GetIP(GCC_3.0) [LSB]	_Unwind_GetLanguageSpecificData(GCC_3.0) [LSB]	_Unwind_GetRegionStart(GCC_3.0) [LSB]	_Unwind_GetTextRelBase(GCC_3.0) [LSB]
_Unwind_RaiseException(GCC_3.0) [LSB]	_Unwind_Resume(GCC_3.0) [LSB]	_Unwind_Resume_or_Rethrow(GCC_3.3) [LSB]	_Unwind_SetGR(GCC_3.0) [LSB]
_Unwind_SetIP(GCC_3.0) [LSB]			

11.10 Data Definitions for libgcc_s

This section defines global identifiers and their values that are associated with interfaces contained in libgcc_s. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.10.1 unwind.h

```
typedef _Unwind_Reason_Code(*_Unwind_Stop_Fn) (int version,
                                                _Unwind_Action
actions,
                                               _Unwind_Exception_
Class
                                               exceptionClass,
                                                           struct
_Unwind_Exception *
                                               exceptionObject,
                                                           struct
_Unwind_Context *
                                               context,
                                                             void
*stop_parameter);

typedef       _Unwind_Reason_Code(*_Unwind_Trace_Fn)       (struct
_Unwind_Context *,
                                                void *);
extern   _Unwind_Reason_Code   _Unwind_Backtrace(_Unwind_Trace_Fn,
void *);
extern void _Unwind_DeleteException(struct _Unwind_Exception *);
extern void *_Unwind_FindEnclosingFunction(void *);
extern  _Unwind_Ptr  _Unwind_ForcedUnwind(struct  _Unwind_Exception
*,
                                          _Unwind_Stop_Fn, void *);
extern _Unwind_Word _Unwind_GetCFA(struct _Unwind_Context *);
extern  _Unwind_Ptr  _Unwind_GetDataRelBase(struct  _Unwind_Context
*);
extern _Unwind_Word _Unwind_GetGR(struct _Unwind_Context *, int);
extern _Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context *);
extern     _Unwind_Ptr     _Unwind_GetLanguageSpecificData(struct
_Unwind_Context
                                                    *, unsigned
int);
extern  _Unwind_Ptr  _Unwind_GetRegionStart(struct  _Unwind_Context
*);
extern  _Unwind_Ptr  _Unwind_GetTextRelBase(struct  _Unwind_Context
*);
extern      _Unwind_Reason_Code      _Unwind_RaiseException(struct
_Unwind_Exception
                                                  *);
extern void _Unwind_Resume(struct _Unwind_Exception *);
extern _Unwind_Reason_Code _Unwind_Resume_or_Rethrow(struct
                                                      _Unwind_Exce
ption *);
extern   void   _Unwind_SetGR(struct   _Unwind_Context   *,   int,
u_int64_t);
extern  void  _Unwind_SetIP(struct  _Unwind_Context  *,  unsigned
int);
```

11.11 Interface Definitions for libgcc_s

The interfaces defined on the following pages are included in libgcc_s and are defined by this specification. Unless otherwise noted, these interfaces shall be included in the source standard.

Other interfaces listed in Section 11.9 shall behave as described in the referenced base document. For interfaces referencing LSB and not listed below, please see the generic part of the specification.

_Unwind_DeleteException

Name

_Unwind_DeleteException — private C++ error handling method

Synopsis

```
void _Unwind_DeleteException(struct _Unwind_Exception * object);
```

Description

_Unwind_DeleteException() deletes the given exception *object*. If a given runtime resumes normal execution after catching a foreign exception, it will not know how to delete that exception. Such an exception shall be deleted by calling _Unwind_DeleteException(). This is a convenience function that calls the function pointed to by the *exception_cleanup* field of the exception header.

_Unwind_Find_FDE

Name

_Unwind_Find_FDE — private C++ error handling method

Synopsis

```
fde * _Unwind_Find_FDE(void * pc, struct dwarf_eh_bases * bases);
```

Description

_Unwind_Find_FDE() looks for the object containing *pc*, then inserts into *bases*.

_Unwind_ForcedUnwind

Name

_Unwind_ForcedUnwind — private C++ error handling method

Synopsis

```
_Unwind_Reason_Code _Unwind_ForcedUnwind(struct _Unwind_Exception *
object, _Unwind_Stop_Fn stop, void * stop_parameter);
```

Description

_Unwind_ForcedUnwind() raises an exception for forced unwinding, passing along the given exception *object*, which should have its *exception_class* and *exception_cleanup* fields set. The exception *object* has been allocated by the language-specific runtime, and has a language-specific format, except that it shall contain an _Unwind_Exception struct.

Forced unwinding is a single-phase process. *stop* and *stop_parameter* control the termination of the unwind process instead of the usual personality routine query. *stop* is called for each unwind frame, with the parameteres described for the usual personality routine below, plus an additional *stop_parameter*.

Return Value

When *stop* identifies the destination frame, it transfers control to the user code as appropriate without returning, normally after calling _Unwind_DeleteException(). If not, then it should return an _Unwind_Reason_Code value.

If *stop* returns any reason code other than _URC_NO_REASON, then the stack state is indeterminate from the point of view of the caller of _Unwind_ForcedUnwind(). Rather than attempt to return, therefore, the unwind library should use the *exception_cleanup* entry in the exception, and then call abort().

_URC_NO_REASON

This is not the destination from. The unwind runtime will call frame's personality routine with the _UA_FORCE_UNWIND and _UA_CLEANUP_PHASE flag set in *actions*, and then unwind to the next frame and call the stop() function again.

_URC_END_OF_STACK

In order to allow _Unwind_ForcedUnwind() to perform special processing when it reaches the end of the stack, the unwind runtime will call it after the last frame is rejected, with a NULL stack pointer in the context, and the stop() function shall catch this condition. It may return this code if it cannot handle end-of-stack.

_URC_FATAL_PHASE2_ERROR

The stop() function may return this code for other fatal conditions like stack corruption.

_Unwind_GetDataRelBase

Name

_Unwind_GetDataRelBase — private IA64 C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetDataRelBase(struct _Unwind_Context * context);
```

Description

_Unwind_GetDataRelBase() returns the global pointer in register one for *context*.

_Unwind_GetGR

Name

_Unwind_GetGR — private C++ error handling method

Synopsis

```
_Unwind_Word _Unwind_GetGR(struct _Unwind_Context * context, int index);
```

Description

_Unwind_GetGR() returns data at *index* found in *context*. The register is identified by its index: 0 to 31 are for the fixed registers, and 32 to 127 are for the stacked registers.

During the two phases of unwinding, only GR1 has a guaranteed value, which is the global pointer of the frame referenced by the unwind *context*. If the register has its NAT bit set, the behavior is unspecified.

_Unwind_GetIP

Name

_Unwind_GetIP — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetIP(struct _Unwind_Context * context);
```

Description

_Unwind_GetIP() returns the instruction pointer value for the routine identified by the unwind *context*.

_Unwind_GetLanguageSpecificData

Name

_Unwind_GetLanguageSpecificData — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetLanguageSpecificData(struct _Unwind_Context *
context, uint value);
```

Description

_Unwind_GetLanguageSpecificData() returns the address of the language specific data area for the current stack frame.

_Unwind_GetRegionStart

Name

_Unwind_GetRegionStart — private C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetRegionStart(struct _Unwind_Context * context);
```

Description

_Unwind_GetRegionStart() routine returns the address (i.e., 0) of the beginning of the procedure or code fragment described by the current unwind descriptor block.

_Unwind_GetTextRelBase

Name

_Unwind_GetTextRelBase — private IA64 C++ error handling method

Synopsis

```
_Unwind_Ptr _Unwind_GetTextRelBase(struct _Unwind_Context * context);
```

Description

_Unwind_GetTextRelBase() calls the abort method, then returns.

_Unwind_RaiseException

Name

_Unwind_RaiseException — private C++ error handling method

Synopsis

```
_Unwind_Reason_Code _Unwind_RaiseException(struct _Unwind_Exception
* object);
```

Description

_Unwind_RaiseException() raises an exception, passing along the given exception *object*, which should have its *exception_class* and *exception_cleanup* fields set. The exception object has been allocated by the language-specific runtime, and has a language-specific format, exception that it shall contain an _Unwind_Exception.

Return Value

_Unwind_RaiseException() does not return unless an error condition is found. If an error condition occurs, an _Unwind_Reason_Code is returnd:

_URC_END_OF_STACK

The unwinder encountered the end of the stack during phase one without finding a handler. The unwind runtime will not have modified the stack. The C++ runtime will normally call uncaught_exception() in this case.

_URC_FATAL_PHASE1_ERROR

The unwinder encountered an unexpected error during phase one, because of something like stack corruption. The unwind runtime will not have modified the stack. The C++ runtime will normally call terminate() in this case.

_URC_FATAL_PHASE2_ERROR

The unwinder encountered an unexpected error during phase two. This is usually a *throw*, which will call terminate().

_Unwind_Resume

Name

_Unwind_Resume — private C++ error handling method

Synopsis

```
void _Unwind_Resume(struct _Unwind_Exception * object);
```

Description

_Unwind_Resume() resumes propagation of an existing exception *object*. A call to this routine is inserted as the end of a landing pad that performs cleanup, but does not resume normal execution. It causes unwinding to proceed further.

_Unwind_SetGR

Name

_Unwind_SetGR — private C++ error handling method

Synopsis

```
void _Unwind_SetGR(struct _Unwind_Context * context, int index, uint value);
```

Description

_Unwind_SetGR() sets the *value* of the register *index*ed for the routine identified by the unwind *context*.

_Unwind_SetIP

Name

_Unwind_SetIP — private C++ error handling method

Synopsis

```
void _Unwind_SetIP(struct _Unwind_Context * context, uint value);
```

Description

_Unwind_SetIP() sets the *value* of the instruction pointer for the routine identified by the unwind *context*

11.12 Interfaces for libdl

Table 11-48 defines the library name and shared object name for the libdl library

Table 11-48 libdl Definition

Library:	libdl
SONAME:	libdl.so.2

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1
[SUSv3] ISO POSIX (2003)

11.12.1 Dynamic Loader

11.12.1.1 Interfaces for Dynamic Loader

An LSB conforming implementation shall provide the architecture specific functions for Dynamic Loader specified in Table 11-49, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-49 libdl - Dynamic Loader Function Interfaces

dladdr(GLIBC_2.0) [LSB]	dlclose(GLIBC_2.0) [SUSv3]	dlerror(GLIBC_2.0) [SUSv3]	dlopen(GLIBC_2.1) [LSB]

dlsym(GLIBC_2.0) [LSB]			

11.13 Data Definitions for libdl

This section defines global identifiers and their values that are associated with interfaces contained in libdl. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

11.13.1 dlfcn.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

11.14 Interfaces for libcrypt

Table 11-50 defines the library name and shared object name for the libcrypt library

Table 11-50 libcrypt Definition

Library:	libcrypt
SONAME:	libcrypt.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[SUSv3] ISO POSIX (2003)

11.14.1 Encryption

11.14.1.1 Interfaces for Encryption

An LSB conforming implementation shall provide the architecture specific functions for Encryption specified in Table 11-51, with the full mandatory functionality as described in the referenced underlying specification.

Table 11-51 libcrypt - Encryption Function Interfaces

crypt(GLIBC_2.0) [SUSv3]	encrypt(GLIBC_2.0) [SUSv3]	setkey(GLIBC_2.0) [SUSv3]	

IV Utility Libraries

12 Libraries

An LSB-conforming implementation shall also support some utility libraries which are built on top of the interfaces provided by the base libraries. These libraries implement common functionality, and hide additional system dependent information such as file formats and device names.

12.1 Interfaces for libz

Table 12-1 defines the library name and shared object name for the libz library

Table 12-1 libz Definition

Library:	libz
SONAME:	libz.so.1

12.1.1 Compression Library

12.1.1.1 Interfaces for Compression Library

No external functions are defined for libz - Compression Library in this part of the specification. See also the generic specification.

12.2 Data Definitions for libz

This section defines global identifiers and their values that are associated with interfaces contained in libz. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.2.1 zlib.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

12.3 Interfaces for libncurses

Table 12-2 defines the library name and shared object name for the libncurses library

Table 12-2 libncurses Definition

Library:	libncurses
SONAME:	libncurses.so.5

12.3.1 Curses

12.3.1.1 Interfaces for Curses

No external functions are defined for libncurses - Curses in this part of the specification. See also the generic specification.

12.4 Data Definitions for libncurses

This section defines global identifiers and their values that are associated with interfaces contained in libncurses. These definitions are organized into groups that correspond to system headers. This convention is used as a convenience for the reader, and does not imply the existence of these headers, or their content. Where an interface is defined as requiring a particular system header file all of the data definitions for that system header file presented here shall be in effect.

This section gives data definitions to promote binary application portability, not to repeat source interface definitions available elsewhere. System providers and application developers should use this ABI to supplement - not to replace - source interface definition specifications.

This specification uses the ISO C (1999) C Language as the reference programming language, and data definitions are specified in ISO C format. The C language is used here as a convenient notation. Using a C language description of these data objects does not preclude their use by other programming languages.

12.4.1 curses.h

```
/*
 * This header is architecture neutral
 * Please refer to the generic specification for details
 */
```

12.5 Interfaces for libutil

Table 12-3 defines the library name and shared object name for the libutil library

Table 12-3 libutil Definition

Library:	libutil
SONAME:	libutil.so.1

The behavior of the interfaces in this library is specified by the following specifications:

[LSB] ISO/IEC 23360 Part 1

12.5.1 Utility Functions

12.5.1.1 Interfaces for Utility Functions

An LSB conforming implementation shall provide the architecture specific func-

tions for Utility Functions specified in Table 12-4, with the full mandatory functionality as described in the referenced underlying specification.

Table 12-4 libutil - Utility Functions Function Interfaces

forkpty(GLIBC_2.0) [LSB]	login(GLIBC_2.0) [LSB]	login_tty(GLIBC_2.0) [LSB]	logout(GLIBC_2.0) [LSB]
logwtmp(GLIBC_2.0) [LSB]	openpty(GLIBC_2.0) [LSB]		

V Package Format and Installation

13 Software Installation

13.1 Package Dependencies

The LSB runtime environment shall provde the following dependencies.

lsb-core-ppc32

This dependency is used to indicate that the application is dependent on features contained in the LSB-Core specification.

This dependency shall have a version of 3.0.

Other LSB modules may add additional dependencies; such dependencies shall have the format `lsb-`*`module`*`-ppc32`.

13.2 Package Architecture Considerations

All packages must specify an architecture of `ppc`. A LSB runtime environment must accept an architecture of `ppc` even if the native architecture is different.

The `archnum` value in the Lead Section shall be 0x0005.

Annex A Alphabetical Listing of Interfaces

A.1 libc

The behavior of the interfaces in this library is specified by the following Standards.

Large File Support [LFS]
ISO/IEC 23360 Part 1 [LSB]
RFC 1831/1832 RPC & XDR [RPC & XDR]
SUSv2 [SUSv2]
ISO POSIX (2003) [SUSv3]
POSIX 1003.1 2008 [SUSv4]
SVID Issue 3 [SVID.3]
SVID Issue 4 [SVID.4]

Table A-1 libc Function Interfaces

_Exit(GLIBC_2.1.1) [SUSv3]	getprotoent(GLIBC_2.0)[SUSv3]	setsockopt(GLIBC_2.0) [LSB]
_IO_feof(GLIBC_2.0) [LSB]	getprotoent_r(GLIBC_2 .1.2)[LSB]	setstate(GLIBC_2.0) [SUSv3]
_IO_getc(GLIBC_2.0) [LSB]	getpwent(GLIBC_2.0) [SUSv3]	setstate_r(GLIBC_2.0) [LSB]
_IO_putc(GLIBC_2.0) [LSB]	getpwent_r(GLIBC_2.1. 2)[LSB]	setuid(GLIBC_2.0) [SUSv3]
_IO_puts(GLIBC_2.0) [LSB]	getpwnam(GLIBC_2.0) [SUSv3]	setutent(GLIBC_2.0) [LSB]
__assert_fail(GLIBC_2. 0)[LSB]	getpwnam_r(GLIBC_2. 1.2)[SUSv3]	setutxent(GLIBC_2.1) [SUSv3]
__ctype_get_mb_cur_m ax(GLIBC_2.0)[LSB]	getpwuid(GLIBC_2.0) [SUSv3]	setvbuf(GLIBC_2.0) [SUSv3]
__cxa_atexit(GLIBC_2.1 .3)[LSB]	getpwuid_r(GLIBC_2.1 .2)[SUSv3]	shmat(GLIBC_2.0) [SUSv3]
__cxa_finalize(GLIBC_ 2.1.3)[LSB]	getrlimit(GLIBC_2.2) [SUSv3]	shmctl(GLIBC_2.2) [SUSv3]
__errno_location(GLIB C_2.0)[LSB]	getrlimit64(GLIBC_2.2) [LFS]	shmdt(GLIBC_2.0) [SUSv3]
__fpending(GLIBC_2.2) [LSB]	getrusage(GLIBC_2.0) [SUSv3]	shmget(GLIBC_2.0) [SUSv3]
__fprintf_chk(GLIBC_2. 4)[LSB]	getservbyname(GLIBC _2.0)[SUSv3]	shutdown(GLIBC_2.0) [SUSv3]
__fxstat(GLIBC_2.0) [LSB]	getservbyname_r(GLIB C_2.1.2)[LSB]	sigaction(GLIBC_2.0) [SUSv3]
__fxstat64(GLIBC_2.2) [LSB]	getservbyport(GLIBC_ 2.0)[SUSv3]	sigaddset(GLIBC_2.0) [SUSv3]
__getpagesize(GLIBC_2 .0)[LSB]	getservbyport_r(GLIBC _2.1.2)[LSB]	sigaltstack(GLIBC_2.0) [SUSv3]
__getpgid(GLIBC_2.0)	getservent(GLIBC_2.0)	sigandset(GLIBC_2.0)

[LSB]	[SUSv3]	[LSB]
__h_errno_location(GLIBC_2.0)[LSB]	getservent_r(GLIBC_2.1.2)[LSB]	sigdelset(GLIBC_2.0) [SUSv3]
__isinf(GLIBC_2.0) [LSB]	getsid(GLIBC_2.0) [SUSv3]	sigemptyset(GLIBC_2.0)[SUSv3]
__isinff(GLIBC_2.0) [LSB]	getsockname(GLIBC_2.0)[SUSv3]	sigfillset(GLIBC_2.0) [SUSv3]
__isinfl(GLIBC_2.0) [LSB]	getsockopt(GLIBC_2.0) [LSB]	sighold(GLIBC_2.1) [SUSv3]
__isinfl(GLIBC_2.4) [LSB]	getsubopt(GLIBC_2.0) [SUSv3]	sigignore(GLIBC_2.1) [SUSv3]
__isnan(GLIBC_2.0) [LSB]	gettext(GLIBC_2.0) [LSB]	siginterrupt(GLIBC_2.0)[SUSv3]
__isnanf(GLIBC_2.0) [LSB]	gettimeofday(GLIBC_2.0)[SUSv3]	sigisemptyset(GLIBC_2.0)[LSB]
__isnanl(GLIBC_2.0) [LSB]	getuid(GLIBC_2.0) [SUSv3]	sigismember(GLIBC_2.0)[SUSv3]
__isnanl(GLIBC_2.4) [LSB]	getutent(GLIBC_2.0) [LSB]	siglongjmp(GLIBC_2.3.4)[SUSv3]
__libc_current_sigrtmax(GLIBC_2.1)[LSB]	getutent_r(GLIBC_2.0) [LSB]	signal(GLIBC_2.0) [SUSv3]
__libc_current_sigrtmin(GLIBC_2.1)[LSB]	getutxent(GLIBC_2.1) [SUSv3]	sigorset(GLIBC_2.0) [LSB]
__libc_start_main(GLIBC_2.0)[LSB]	getutxid(GLIBC_2.1) [SUSv3]	sigpause(GLIBC_2.0) [LSB]
__lxstat(GLIBC_2.0) [LSB]	getutxline(GLIBC_2.1) [SUSv3]	sigpending(GLIBC_2.0) [SUSv3]
__lxstat64(GLIBC_2.2) [LSB]	getw(GLIBC_2.0) [SUSv2]	sigprocmask(GLIBC_2.0)[SUSv3]
__mempcpy(GLIBC_2.0)[LSB]	getwc(GLIBC_2.2) [SUSv3]	sigqueue(GLIBC_2.1) [SUSv3]
__printf_chk(GLIBC_2.4)[LSB]	getwc_unlocked(GLIBC_2.2)[LSB]	sigrelse(GLIBC_2.1) [SUSv3]
__rawmemchr(GLIBC_2.1)[LSB]	getwchar(GLIBC_2.2) [SUSv3]	sigreturn(GLIBC_2.0) [LSB]
__sigsetjmp(GLIBC_2.3.4)[LSB]	getwchar_unlocked(GLIBC_2.2)[LSB]	sigset(GLIBC_2.1) [SUSv3]
__snprintf_chk(GLIBC_2.4)[LSB]	getwd(GLIBC_2.0) [SUSv3]	sigsuspend(GLIBC_2.0) [SUSv3]
__sprintf_chk(GLIBC_2.4)[LSB]	glob(GLIBC_2.0) [SUSv3]	sigtimedwait(GLIBC_2.1)[SUSv3]
__stpcpy(GLIBC_2.0) [LSB]	glob64(GLIBC_2.2) [LSB]	sigwait(GLIBC_2.0) [SUSv3]
__strdup(GLIBC_2.0) [LSB]	globfree(GLIBC_2.0) [SUSv3]	sigwaitinfo(GLIBC_2.1) [SUSv3]

__strtod_internal(GLIBC_2.0)[LSB]	globfree64(GLIBC_2.1)[LSB]	sleep(GLIBC_2.0)[SUSv3]
__strtof_internal(GLIBC_2.0)[LSB]	gmtime(GLIBC_2.0)[SUSv3]	snprintf(GLIBC_2.0)[SUSv3]
__strtok_r(GLIBC_2.0)[LSB]	gmtime_r(GLIBC_2.0)[SUSv3]	snprintf(GLIBC_2.4)[SUSv3]
__strtol_internal(GLIBC_2.0)[LSB]	grantpt(GLIBC_2.1)[SUSv3]	sockatmark(GLIBC_2.2.4)[SUSv3]
__strtold_internal(GLIBC_2.0)[LSB]	hcreate(GLIBC_2.0)[SUSv3]	socket(GLIBC_2.0)[SUSv3]
__strtold_internal(GLIBC_2.4)[LSB]	hcreate_r(GLIBC_2.0)[LSB]	socketpair(GLIBC_2.0)[SUSv3]
__strtoll_internal(GLIBC_2.0)[LSB]	hdestroy(GLIBC_2.0)[SUSv3]	sprintf(GLIBC_2.0)[SUSv3]
__strtoul_internal(GLIBC_2.0)[LSB]	hdestroy_r(GLIBC_2.0)[LSB]	sprintf(GLIBC_2.4)[SUSv3]
__strtoull_internal(GLIBC_2.0)[LSB]	hsearch(GLIBC_2.0)[SUSv3]	srand(GLIBC_2.0)[SUSv3]
__sysconf(GLIBC_2.2)[LSB]	hsearch_r(GLIBC_2.0)[LSB]	srand48(GLIBC_2.0)[SUSv3]
__sysv_signal(GLIBC_2.0)[LSB]	htonl(GLIBC_2.0)[SUSv3]	srand48_r(GLIBC_2.0)[LSB]
__vfprintf_chk(GLIBC_2.4)[LSB]	htons(GLIBC_2.0)[SUSv3]	srandom(GLIBC_2.0)[SUSv3]
__vprintf_chk(GLIBC_2.4)[LSB]	iconv(GLIBC_2.1)[SUSv3]	srandom_r(GLIBC_2.0)[LSB]
__vsnprintf_chk(GLIBC_2.4)[LSB]	iconv_close(GLIBC_2.1)[SUSv3]	sscanf(GLIBC_2.0)[LSB]
__vsprintf_chk(GLIBC_2.4)[LSB]	iconv_open(GLIBC_2.1)[SUSv3]	sscanf(GLIBC_2.4)[LSB]
__wcstod_internal(GLIBC_2.0)[LSB]	if_freenameindex(GLIBC_2.1)[SUSv3]	statfs(GLIBC_2.0)[LSB]
__wcstof_internal(GLIBC_2.0)[LSB]	if_indextoname(GLIBC_2.1)[SUSv3]	statfs64(GLIBC_2.1)[LSB]
__wcstol_internal(GLIBC_2.0)[LSB]	if_nameindex(GLIBC_2.1)[SUSv3]	statvfs(GLIBC_2.1)[SUSv3]
__wcstold_internal(GLIBC_2.0)[LSB]	if_nametoindex(GLIBC_2.1)[SUSv3]	statvfs64(GLIBC_2.1)[LFS]
__wcstold_internal(GLIBC_2.4)[LSB]	imaxabs(GLIBC_2.1.1)[SUSv3]	stime(GLIBC_2.0)[LSB]
__wcstoul_internal(GLIBC_2.0)[LSB]	imaxdiv(GLIBC_2.1.1)[SUSv3]	stpcpy(GLIBC_2.0)[LSB]
__xmknod(GLIBC_2.0)[LSB]	index(GLIBC_2.0)[SUSv3]	stpncpy(GLIBC_2.0)[LSB]
__xpg_basename(GLIBC_2.0)[LSB]	inet_addr(GLIBC_2.0)[SUSv3]	strcasecmp(GLIBC_2.0)[SUSv3]

__xpg_sigpause(GLIBC_2.2)[LSB]	inet_aton(GLIBC_2.0) [LSB]	strcasestr(GLIBC_2.1) [LSB]
__xpg_strerror_r(GLIBC_2.3.4)[LSB]	inet_ntoa(GLIBC_2.0) [SUSv3]	strcat(GLIBC_2.0) [SUSv3]
__xstat(GLIBC_2.0) [LSB]	inet_ntop(GLIBC_2.0) [SUSv3]	strchr(GLIBC_2.0) [SUSv3]
__xstat64(GLIBC_2.2) [LSB]	inet_pton(GLIBC_2.0) [SUSv3]	strcmp(GLIBC_2.0) [SUSv3]
_exit(GLIBC_2.0) [SUSv3]	initgroups(GLIBC_2.0) [LSB]	strcoll(GLIBC_2.0) [SUSv3]
_longjmp(GLIBC_2.3.4) [SUSv3]	initstate(GLIBC_2.0) [SUSv3]	strcpy(GLIBC_2.0) [SUSv3]
_setjmp(GLIBC_2.3.4) [SUSv3]	initstate_r(GLIBC_2.0) [LSB]	strcspn(GLIBC_2.0) [SUSv3]
_tolower(GLIBC_2.0) [SUSv3]	insque(GLIBC_2.0) [SUSv3]	strdup(GLIBC_2.0) [SUSv3]
_toupper(GLIBC_2.0) [SUSv3]	ioctl(GLIBC_2.0)[LSB]	strerror(GLIBC_2.0) [SUSv3]
a64l(GLIBC_2.0) [SUSv3]	isalnum(GLIBC_2.0) [SUSv3]	strerror_r(GLIBC_2.0) [LSB]
abort(GLIBC_2.0) [SUSv3]	isalpha(GLIBC_2.0) [SUSv3]	strfmon(GLIBC_2.0) [SUSv3]
abs(GLIBC_2.0)[SUSv3]	isascii(GLIBC_2.0) [SUSv3]	strfmon(GLIBC_2.4) [SUSv3]
accept(GLIBC_2.0) [SUSv3]	isatty(GLIBC_2.0) [SUSv3]	strftime(GLIBC_2.0) [SUSv3]
access(GLIBC_2.0) [SUSv3]	isblank(GLIBC_2.0) [SUSv3]	strlen(GLIBC_2.0) [SUSv3]
acct(GLIBC_2.0)[LSB]	iscntrl(GLIBC_2.0) [SUSv3]	strncasecmp(GLIBC_2.0)[SUSv3]
adjtime(GLIBC_2.0) [LSB]	isdigit(GLIBC_2.0) [SUSv3]	strncat(GLIBC_2.0) [SUSv3]
alarm(GLIBC_2.0) [SUSv3]	isgraph(GLIBC_2.0) [SUSv3]	strncmp(GLIBC_2.0) [SUSv3]
alphasort(GLIBC_2.0) [SUSv4]	islower(GLIBC_2.0) [SUSv3]	strncpy(GLIBC_2.0) [SUSv3]
alphasort64(GLIBC_2.1)[LSB]	isprint(GLIBC_2.0) [SUSv3]	strndup(GLIBC_2.0) [LSB]
asctime(GLIBC_2.0) [SUSv3]	ispunct(GLIBC_2.0) [SUSv3]	strnlen(GLIBC_2.0) [LSB]
asctime_r(GLIBC_2.0) [SUSv3]	isspace(GLIBC_2.0) [SUSv3]	strpbrk(GLIBC_2.0) [SUSv3]
asprintf(GLIBC_2.0) [LSB]	isupper(GLIBC_2.0) [SUSv3]	strptime(GLIBC_2.0) [LSB]
asprintf(GLIBC_2.4) [LSB]	iswalnum(GLIBC_2.0) [SUSv3]	strrchr(GLIBC_2.0) [SUSv3]

atof(GLIBC_2.0) [SUSv3]	iswalpha(GLIBC_2.0) [SUSv3]	strsep(GLIBC_2.0)[LSB]
atoi(GLIBC_2.0) [SUSv3]	iswblank(GLIBC_2.1) [SUSv3]	strsignal(GLIBC_2.0) [LSB]
atol(GLIBC_2.0) [SUSv3]	iswcntrl(GLIBC_2.0) [SUSv3]	strspn(GLIBC_2.0) [SUSv3]
atoll(GLIBC_2.0) [SUSv3]	iswctype(GLIBC_2.0) [SUSv3]	strstr(GLIBC_2.0) [SUSv3]
authnone_create(GLIBC_2.0)[SVID.4]	iswdigit(GLIBC_2.0) [SUSv3]	strtod(GLIBC_2.0) [SUSv3]
basename(GLIBC_2.0) [LSB]	iswgraph(GLIBC_2.0) [SUSv3]	strtof(GLIBC_2.0) [SUSv3]
bcmp(GLIBC_2.0) [SUSv3]	iswlower(GLIBC_2.0) [SUSv3]	strtoimax(GLIBC_2.1) [SUSv3]
bcopy(GLIBC_2.0) [SUSv3]	iswprint(GLIBC_2.0) [SUSv3]	strtok(GLIBC_2.0) [SUSv3]
bind(GLIBC_2.0) [SUSv3]	iswpunct(GLIBC_2.0) [SUSv3]	strtok_r(GLIBC_2.0) [SUSv3]
bind_textdomain_codeset(GLIBC_2.2)[LSB]	iswspace(GLIBC_2.0) [SUSv3]	strtol(GLIBC_2.0) [SUSv3]
bindresvport(GLIBC_2.0)[LSB]	iswupper(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.0) [SUSv3]
bindtextdomain(GLIBC_2.0)[LSB]	iswxdigit(GLIBC_2.0) [SUSv3]	strtold(GLIBC_2.4) [SUSv3]
brk(GLIBC_2.0)[SUSv2]	isxdigit(GLIBC_2.0) [SUSv3]	strtoll(GLIBC_2.0) [SUSv3]
bsd_signal(GLIBC_2.0) [SUSv3]	jrand48(GLIBC_2.0) [SUSv3]	strtoq(GLIBC_2.0)[LSB]
bsearch(GLIBC_2.0) [SUSv3]	jrand48_r(GLIBC_2.0) [LSB]	strtoul(GLIBC_2.0) [SUSv3]
btowc(GLIBC_2.0) [SUSv3]	key_decryptsession(GLIBC_2.1)[SVID.3]	strtoull(GLIBC_2.0) [SUSv3]
bzero(GLIBC_2.0) [SUSv3]	kill(GLIBC_2.0)[LSB]	strtoumax(GLIBC_2.1) [SUSv3]
calloc(GLIBC_2.0) [SUSv3]	killpg(GLIBC_2.0) [SUSv3]	strtouq(GLIBC_2.0) [LSB]
callrpc(GLIBC_2.0) [RPC & XDR]	l64a(GLIBC_2.0) [SUSv3]	strxfrm(GLIBC_2.0) [SUSv3]
catclose(GLIBC_2.0) [SUSv3]	labs(GLIBC_2.0) [SUSv3]	svc_getreqset(GLIBC_2.0)[SVID.3]
catgets(GLIBC_2.0) [SUSv3]	lchown(GLIBC_2.0) [SUSv3]	svc_register(GLIBC_2.0)[LSB]
catopen(GLIBC_2.0) [SUSv3]	lcong48(GLIBC_2.0) [SUSv3]	svc_run(GLIBC_2.0) [LSB]
cfgetispeed(GLIBC_2.0) [SUSv3]	lcong48_r(GLIBC_2.0) [LSB]	svc_sendreply(GLIBC_2.0)[LSB]

cfgetospeed(GLIBC_2.0)[SUSv3]	ldiv(GLIBC_2.0)[SUSv3]	svcerr_auth(GLIBC_2.0)[SVID.3]
cfmakeraw(GLIBC_2.0)[LSB]	lfind(GLIBC_2.0)[SUSv3]	svcerr_decode(GLIBC_2.0)[SVID.3]
cfsetispeed(GLIBC_2.0)[SUSv3]	link(GLIBC_2.0)[LSB]	svcerr_noproc(GLIBC_2.0)[SVID.3]
cfsetospeed(GLIBC_2.0)[SUSv3]	listen(GLIBC_2.0)[SUSv3]	svcerr_noprog(GLIBC_2.0)[SVID.3]
cfsetspeed(GLIBC_2.0)[LSB]	llabs(GLIBC_2.0)[SUSv3]	svcerr_progvers(GLIBC_2.0)[SVID.3]
chdir(GLIBC_2.0)[SUSv3]	lldiv(GLIBC_2.0)[SUSv3]	svcerr_systemerr(GLIBC_2.0)[SVID.3]
chmod(GLIBC_2.0)[SUSv3]	localeconv(GLIBC_2.2)[SUSv3]	svcerr_weakauth(GLIBC_2.0)[SVID.3]
chown(GLIBC_2.1)[SUSv3]	localtime(GLIBC_2.0)[SUSv3]	svcfd_create(GLIBC_2.0)[RPC & XDR]
chroot(GLIBC_2.0)[SUSv2]	localtime_r(GLIBC_2.0)[SUSv3]	svcraw_create(GLIBC_2.0)[RPC & XDR]
clearerr(GLIBC_2.0)[SUSv3]	lockf(GLIBC_2.0)[SUSv3]	svctcp_create(GLIBC_2.0)[LSB]
clearerr_unlocked(GLIBC_2.0)[LSB]	lockf64(GLIBC_2.1)[LFS]	svcudp_create(GLIBC_2.0)[LSB]
clnt_create(GLIBC_2.0)[SVID.4]	longjmp(GLIBC_2.3.4)[SUSv3]	swab(GLIBC_2.0)[SUSv3]
clnt_pcreateerror(GLIBC_2.0)[SVID.4]	lrand48(GLIBC_2.0)[SUSv3]	swapcontext(GLIBC_2.3.4)[SUSv3]
clnt_perrno(GLIBC_2.0)[SVID.4]	lrand48_r(GLIBC_2.0)[LSB]	swprintf(GLIBC_2.2)[SUSv3]
clnt_perror(GLIBC_2.0)[SVID.4]	lsearch(GLIBC_2.0)[SUSv3]	swprintf(GLIBC_2.4)[SUSv3]
clnt_spcreateerror(GLIBC_2.0)[SVID.4]	lseek(GLIBC_2.0)[SUSv3]	swscanf(GLIBC_2.2)[LSB]
clnt_sperrno(GLIBC_2.0)[SVID.4]	makecontext(GLIBC_2.3.4)[SUSv3]	swscanf(GLIBC_2.4)[LSB]
clnt_sperror(GLIBC_2.0)[SVID.4]	malloc(GLIBC_2.0)[SUSv3]	symlink(GLIBC_2.0)[SUSv3]
clntraw_create(GLIBC_2.0)[RPC & XDR]	mblen(GLIBC_2.0)[SUSv3]	sync(GLIBC_2.0)[SUSv3]
clnttcp_create(GLIBC_2.0)[RPC & XDR]	mbrlen(GLIBC_2.0)[SUSv3]	sysconf(GLIBC_2.0)[LSB]
clntudp_bufcreate(GLIBC_2.0)[RPC & XDR]	mbrtowc(GLIBC_2.0)[SUSv3]	syslog(GLIBC_2.0)[SUSv3]
clntudp_create(GLIBC_2.0)[RPC & XDR]	mbsinit(GLIBC_2.0)[SUSv3]	syslog(GLIBC_2.4)[SUSv3]
clock(GLIBC_2.0)[SUSv3]	mbsnrtowcs(GLIBC_2.0)[LSB]	system(GLIBC_2.0)[LSB]

close(GLIBC_2.0) [SUSv3]	mbsrtowcs(GLIBC_2.0) [SUSv3]	tcdrain(GLIBC_2.0) [SUSv3]
closedir(GLIBC_2.0) [SUSv3]	mbstowcs(GLIBC_2.0) [SUSv3]	tcflow(GLIBC_2.0) [SUSv3]
closelog(GLIBC_2.0) [SUSv3]	mbtowc(GLIBC_2.0) [SUSv3]	tcflush(GLIBC_2.0) [SUSv3]
confstr(GLIBC_2.0) [SUSv3]	memccpy(GLIBC_2.0) [SUSv3]	tcgetattr(GLIBC_2.0) [SUSv3]
connect(GLIBC_2.0) [SUSv3]	memchr(GLIBC_2.0) [SUSv3]	tcgetpgrp(GLIBC_2.0) [SUSv3]
creat(GLIBC_2.0) [SUSv3]	memcmp(GLIBC_2.0) [SUSv3]	tcgetsid(GLIBC_2.1) [SUSv3]
creat64(GLIBC_2.1) [LFS]	memcpy(GLIBC_2.0) [SUSv3]	tcsendbreak(GLIBC_2.0)[SUSv3]
ctermid(GLIBC_2.0) [SUSv3]	memmem(GLIBC_2.0) [LSB]	tcsetattr(GLIBC_2.0) [SUSv3]
ctime(GLIBC_2.0) [SUSv3]	memmove(GLIBC_2.0) [SUSv3]	tcsetpgrp(GLIBC_2.0) [SUSv3]
ctime_r(GLIBC_2.0) [SUSv3]	memrchr(GLIBC_2.2) [LSB]	tdelete(GLIBC_2.0) [SUSv3]
cuserid(GLIBC_2.0) [SUSv2]	memset(GLIBC_2.0) [SUSv3]	telldir(GLIBC_2.0) [SUSv3]
daemon(GLIBC_2.0) [LSB]	mkdir(GLIBC_2.0) [SUSv3]	tempnam(GLIBC_2.0) [SUSv3]
dcgettext(GLIBC_2.0) [LSB]	mkdtemp(GLIBC_2.2) [SUSv4]	textdomain(GLIBC_2.0) [LSB]
dcngettext(GLIBC_2.2) [LSB]	mkfifo(GLIBC_2.0) [SUSv3]	tfind(GLIBC_2.0) [SUSv3]
dgettext(GLIBC_2.0) [LSB]	mkstemp(GLIBC_2.0) [SUSv3]	time(GLIBC_2.0) [SUSv3]
difftime(GLIBC_2.0) [SUSv3]	mkstemp64(GLIBC_2.2)[LSB]	times(GLIBC_2.0) [SUSv3]
dirfd(GLIBC_2.0) [SUSv4]	mktemp(GLIBC_2.0) [SUSv3]	tmpfile(GLIBC_2.1) [SUSv3]
dirname(GLIBC_2.0) [SUSv3]	mktime(GLIBC_2.0) [SUSv3]	tmpfile64(GLIBC_2.1) [LFS]
div(GLIBC_2.0)[SUSv3]	mlock(GLIBC_2.0) [SUSv3]	tmpnam(GLIBC_2.0) [SUSv3]
dngettext(GLIBC_2.2) [LSB]	mlockall(GLIBC_2.0) [SUSv3]	toascii(GLIBC_2.0) [SUSv3]
dprintf(GLIBC_2.0) [SUSv4]	mmap(GLIBC_2.0) [SUSv3]	tolower(GLIBC_2.0) [SUSv3]
drand48(GLIBC_2.0) [SUSv3]	mmap64(GLIBC_2.1) [LFS]	toupper(GLIBC_2.0) [SUSv3]
drand48_r(GLIBC_2.0) [LSB]	mprotect(GLIBC_2.0) [SUSv3]	towctrans(GLIBC_2.0) [SUSv3]

dup(GLIBC_2.0) [SUSv3]	mrand48(GLIBC_2.0) [SUSv3]	towlower(GLIBC_2.0) [SUSv3]
dup2(GLIBC_2.0) [SUSv3]	mrand48_r(GLIBC_2.0) [LSB]	towupper(GLIBC_2.0) [SUSv3]
ecvt(GLIBC_2.0) [SUSv3]	mremap(GLIBC_2.0) [LSB]	truncate(GLIBC_2.0) [SUSv3]
endgrent(GLIBC_2.0) [SUSv3]	msgctl(GLIBC_2.2) [SUSv3]	truncate64(GLIBC_2.1) [LFS]
endprotoent(GLIBC_2.0)[SUSv3]	msgget(GLIBC_2.0) [SUSv3]	tsearch(GLIBC_2.0) [SUSv3]
endpwent(GLIBC_2.0) [SUSv3]	msgrcv(GLIBC_2.0) [SUSv3]	ttyname(GLIBC_2.0) [SUSv3]
endservent(GLIBC_2.0) [SUSv3]	msgsnd(GLIBC_2.0) [SUSv3]	ttyname_r(GLIBC_2.0) [SUSv3]
endutent(GLIBC_2.0) [LSB]	msync(GLIBC_2.0) [SUSv3]	twalk(GLIBC_2.0) [SUSv3]
endutxent(GLIBC_2.1) [SUSv3]	munlock(GLIBC_2.0) [SUSv3]	tzset(GLIBC_2.0) [SUSv3]
erand48(GLIBC_2.0) [SUSv3]	munlockall(GLIBC_2.0) [SUSv3]	ualarm(GLIBC_2.0) [SUSv3]
erand48_r(GLIBC_2.0) [LSB]	munmap(GLIBC_2.0) [SUSv3]	ulimit(GLIBC_2.0) [SUSv3]
err(GLIBC_2.0)[LSB]	nanosleep(GLIBC_2.0) [SUSv3]	umask(GLIBC_2.0) [SUSv3]
error(GLIBC_2.0)[LSB]	nftw(GLIBC_2.3.3) [SUSv3]	uname(GLIBC_2.0) [SUSv3]
errx(GLIBC_2.0)[LSB]	nftw64(GLIBC_2.3.3) [LFS]	ungetc(GLIBC_2.0) [SUSv3]
execl(GLIBC_2.0) [SUSv3]	ngettext(GLIBC_2.2) [LSB]	ungetwc(GLIBC_2.2) [SUSv3]
execle(GLIBC_2.0) [SUSv3]	nice(GLIBC_2.0) [SUSv3]	unlink(GLIBC_2.0) [LSB]
execlp(GLIBC_2.0) [SUSv3]	nl_langinfo(GLIBC_2.0) [SUSv3]	unlockpt(GLIBC_2.1) [SUSv3]
execv(GLIBC_2.0) [SUSv3]	nrand48(GLIBC_2.0) [SUSv3]	unsetenv(GLIBC_2.0) [SUSv3]
execve(GLIBC_2.0) [SUSv3]	nrand48_r(GLIBC_2.0) [LSB]	usleep(GLIBC_2.0) [SUSv3]
execvp(GLIBC_2.0) [SUSv3]	ntohl(GLIBC_2.0) [SUSv3]	utime(GLIBC_2.0) [SUSv3]
exit(GLIBC_2.0) [SUSv3]	ntohs(GLIBC_2.0) [SUSv3]	utimes(GLIBC_2.0) [SUSv3]
fchdir(GLIBC_2.0) [SUSv3]	open(GLIBC_2.0) [SUSv3]	utmpname(GLIBC_2.0) [LSB]
fchmod(GLIBC_2.0) [SUSv3]	open_memstream(GLIBC_2.0)[SUSv4]	vasprintf(GLIBC_2.0) [LSB]

fchown(GLIBC_2.0) [SUSv3]	opendir(GLIBC_2.0) [SUSv3]	vasprintf(GLIBC_2.4) [LSB]
fclose(GLIBC_2.1) [SUSv3]	openlog(GLIBC_2.0) [SUSv3]	vdprintf(GLIBC_2.0) [LSB]
fcntl(GLIBC_2.0)[LSB]	pathconf(GLIBC_2.0) [SUSv3]	vdprintf(GLIBC_2.4) [LSB]
fcvt(GLIBC_2.0) [SUSv3]	pause(GLIBC_2.0) [SUSv3]	verrx(GLIBC_2.0)[LSB]
fdatasync(GLIBC_2.0) [SUSv3]	pclose(GLIBC_2.1) [SUSv3]	vfork(GLIBC_2.0) [SUSv3]
fdopen(GLIBC_2.1) [SUSv3]	perror(GLIBC_2.0) [SUSv3]	vfprintf(GLIBC_2.0) [SUSv3]
feof(GLIBC_2.0) [SUSv3]	pipe(GLIBC_2.0) [SUSv3]	vfprintf(GLIBC_2.4) [SUSv3]
feof_unlocked(GLIBC_2.0)[LSB]	pmap_getport(GLIBC_2.0)[LSB]	vfscanf(GLIBC_2.0) [LSB]
ferror(GLIBC_2.0) [SUSv3]	pmap_set(GLIBC_2.0) [LSB]	vfscanf(GLIBC_2.4) [LSB]
ferror_unlocked(GLIBC_2.0)[LSB]	pmap_unset(GLIBC_2.0)[LSB]	vfwprintf(GLIBC_2.2) [SUSv3]
fexecve(GLIBC_2.0) [SUSv4]	poll(GLIBC_2.0) [SUSv3]	vfwprintf(GLIBC_2.4) [SUSv3]
fflush(GLIBC_2.0) [SUSv3]	popen(GLIBC_2.1) [SUSv3]	vfwscanf(GLIBC_2.2) [LSB]
fflush_unlocked(GLIBC_2.0)[LSB]	posix_fadvise(GLIBC_2.2)[SUSv3]	vfwscanf(GLIBC_2.4) [LSB]
ffs(GLIBC_2.0)[SUSv3]	posix_fadvise64(GLIBC_2.3.3)[LSB]	vprintf(GLIBC_2.0) [SUSv3]
fgetc(GLIBC_2.0) [SUSv3]	posix_fallocate(GLIBC_2.2)[SUSv3]	vprintf(GLIBC_2.4) [SUSv3]
fgetc_unlocked(GLIBC_2.1)[LSB]	posix_fallocate64(GLIBC_2.3.3)[LSB]	vscanf(GLIBC_2.0) [LSB]
fgetpos(GLIBC_2.2) [SUSv3]	posix_madvise(GLIBC_2.2)[SUSv3]	vscanf(GLIBC_2.4) [LSB]
fgetpos64(GLIBC_2.2) [LFS]	posix_memalign(GLIBC_2.2)[SUSv3]	vsnprintf(GLIBC_2.0) [SUSv3]
fgets(GLIBC_2.0) [SUSv3]	posix_openpt(GLIBC_2.2.1)[SUSv3]	vsnprintf(GLIBC_2.4) [SUSv3]
fgets_unlocked(GLIBC_2.1)[LSB]	posix_spawn(GLIBC_2.2)[SUSv3]	vsprintf(GLIBC_2.0) [SUSv3]
fgetwc(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addclose(GLIBC_2.2)[SUSv3]	vsprintf(GLIBC_2.4) [SUSv3]
fgetwc_unlocked(GLIBC_2.2)[LSB]	posix_spawn_file_actions_adddup2(GLIBC_2.2)[SUSv3]	vsscanf(GLIBC_2.0) [LSB]

fgetws(GLIBC_2.2) [SUSv3]	posix_spawn_file_actions_addopen(GLIBC_2.2)[SUSv3]	vsscanf(GLIBC_2.4) [LSB]
fgetws_unlocked(GLIBC_2.2)[LSB]	posix_spawn_file_actions_destroy(GLIBC_2.2) [SUSv3]	vswprintf(GLIBC_2.2) [SUSv3]
fileno(GLIBC_2.0) [SUSv3]	posix_spawn_file_actions_init(GLIBC_2.2) [SUSv3]	vswprintf(GLIBC_2.4) [SUSv3]
fileno_unlocked(GLIBC_2.0)[LSB]	posix_spawnattr_destroy(GLIBC_2.2)[SUSv3]	vswscanf(GLIBC_2.2) [LSB]
flock(GLIBC_2.0)[LSB]	posix_spawnattr_getflags(GLIBC_2.2)[SUSv3]	vswscanf(GLIBC_2.4) [LSB]
flockfile(GLIBC_2.0) [SUSv3]	posix_spawnattr_getpgroup(GLIBC_2.2) [SUSv3]	vsyslog(GLIBC_2.0) [LSB]
fmemopen(GLIBC_2.2) [SUSv4]	posix_spawnattr_getschedparam(GLIBC_2.2) [SUSv3]	vsyslog(GLIBC_2.4) [LSB]
fmtmsg(GLIBC_2.1) [SUSv3]	posix_spawnattr_getschedpolicy(GLIBC_2.2) [SUSv3]	vwprintf(GLIBC_2.2) [SUSv3]
fnmatch(GLIBC_2.2.3) [SUSv3]	posix_spawnattr_getsigdefault(GLIBC_2.2) [SUSv3]	vwprintf(GLIBC_2.4) [SUSv3]
fopen(GLIBC_2.1) [SUSv3]	posix_spawnattr_getsigmask(GLIBC_2.2) [SUSv3]	vwscanf(GLIBC_2.2) [LSB]
fopen64(GLIBC_2.1) [LFS]	posix_spawnattr_init(GLIBC_2.2)[SUSv3]	vwscanf(GLIBC_2.4) [LSB]
fork(GLIBC_2.0) [SUSv3]	posix_spawnattr_setflags(GLIBC_2.2)[SUSv3]	wait(GLIBC_2.0) [SUSv3]
fpathconf(GLIBC_2.0) [SUSv3]	posix_spawnattr_setpgroup(GLIBC_2.2) [SUSv3]	wait4(GLIBC_2.0)[LSB]
fprintf(GLIBC_2.0) [SUSv3]	posix_spawnattr_setschedparam(GLIBC_2.2) [SUSv3]	waitid(GLIBC_2.1) [SUSv3]
fprintf(GLIBC_2.4) [SUSv3]	posix_spawnattr_setschedpolicy(GLIBC_2.2) [SUSv3]	waitpid(GLIBC_2.0) [SUSv3]
fputc(GLIBC_2.0) [SUSv3]	posix_spawnattr_setsigdefault(GLIBC_2.2) [SUSv3]	warn(GLIBC_2.0)[LSB]
fputc_unlocked(GLIBC_2.0)[LSB]	posix_spawnattr_setsigmask(GLIBC_2.2) [SUSv3]	warnx(GLIBC_2.0) [LSB]

fputs(GLIBC_2.0) [SUSv3]	posix_spawnp(GLIBC_2.2)[SUSv3]	wcpcpy(GLIBC_2.0) [LSB]
fputs_unlocked(GLIBC_2.1)[LSB]	printf(GLIBC_2.0) [SUSv3]	wcpncpy(GLIBC_2.0) [LSB]
fputwc(GLIBC_2.2) [SUSv3]	printf(GLIBC_2.4) [SUSv3]	wcrtomb(GLIBC_2.0) [SUSv3]
fputwc_unlocked(GLIBC_2.2)[LSB]	pselect(GLIBC_2.0) [SUSv3]	wcscasecmp(GLIBC_2.1)[LSB]
fputws(GLIBC_2.2) [SUSv3]	psignal(GLIBC_2.0) [LSB]	wcscat(GLIBC_2.0) [SUSv3]
fputws_unlocked(GLIBC_2.2)[LSB]	ptsname(GLIBC_2.1) [SUSv3]	wcschr(GLIBC_2.0) [SUSv3]
fread(GLIBC_2.0) [SUSv3]	putc(GLIBC_2.0) [SUSv3]	wcscmp(GLIBC_2.0) [SUSv3]
fread_unlocked(GLIBC_2.1)[LSB]	putc_unlocked(GLIBC_2.0)[SUSv3]	wcscoll(GLIBC_2.0) [SUSv3]
free(GLIBC_2.0) [SUSv3]	putchar(GLIBC_2.0) [SUSv3]	wcscpy(GLIBC_2.0) [SUSv3]
freeaddrinfo(GLIBC_2.0)[SUSv3]	putchar_unlocked(GLIBC_2.0)[SUSv3]	wcscspn(GLIBC_2.0) [SUSv3]
freopen(GLIBC_2.0) [SUSv3]	putenv(GLIBC_2.0) [SUSv3]	wcsdup(GLIBC_2.0) [LSB]
freopen64(GLIBC_2.1) [LFS]	puts(GLIBC_2.0) [SUSv3]	wcsftime(GLIBC_2.2) [SUSv3]
fscanf(GLIBC_2.0)[LSB]	pututxline(GLIBC_2.1) [SUSv3]	wcslen(GLIBC_2.0) [SUSv3]
fscanf(GLIBC_2.4)[LSB]	putw(GLIBC_2.0) [SUSv2]	wcsncasecmp(GLIBC_2.1)[LSB]
fseek(GLIBC_2.0) [SUSv3]	putwc(GLIBC_2.2) [SUSv3]	wcsncat(GLIBC_2.0) [SUSv3]
fseeko(GLIBC_2.1) [SUSv3]	putwc_unlocked(GLIBC_2.2)[LSB]	wcsncmp(GLIBC_2.0) [SUSv3]
fseeko64(GLIBC_2.1) [LFS]	putwchar(GLIBC_2.2) [SUSv3]	wcsncpy(GLIBC_2.0) [SUSv3]
fsetpos(GLIBC_2.2) [SUSv3]	putwchar_unlocked(GLIBC_2.2)[LSB]	wcsnlen(GLIBC_2.1) [LSB]
fsetpos64(GLIBC_2.2) [LFS]	qsort(GLIBC_2.0) [SUSv3]	wcsnrtombs(GLIBC_2.0)[LSB]
fstatfs(GLIBC_2.0)[LSB]	raise(GLIBC_2.0) [SUSv3]	wcspbrk(GLIBC_2.0) [SUSv3]
fstatfs64(GLIBC_2.1) [LSB]	rand(GLIBC_2.0) [SUSv3]	wcsrchr(GLIBC_2.0) [SUSv3]
fstatvfs(GLIBC_2.1) [SUSv3]	rand_r(GLIBC_2.0) [SUSv3]	wcsrtombs(GLIBC_2.0) [SUSv3]
fstatvfs64(GLIBC_2.1) [LFS]	random(GLIBC_2.0) [SUSv3]	wcsspn(GLIBC_2.0) [SUSv3]

fsync(GLIBC_2.0) [SUSv3]	random_r(GLIBC_2.0) [LSB]	wcsstr(GLIBC_2.0) [SUSv3]
ftell(GLIBC_2.0) [SUSv3]	read(GLIBC_2.0) [SUSv3]	wcstod(GLIBC_2.0) [SUSv3]
ftello(GLIBC_2.1) [SUSv3]	readdir(GLIBC_2.0) [SUSv3]	wcstof(GLIBC_2.0) [SUSv3]
ftello64(GLIBC_2.1) [LFS]	readdir64(GLIBC_2.2) [LFS]	wcstoimax(GLIBC_2.1) [SUSv3]
ftime(GLIBC_2.0) [SUSv3]	readdir64_r(GLIBC_2.2)[LSB]	wcstok(GLIBC_2.0) [SUSv3]
ftok(GLIBC_2.0) [SUSv3]	readdir_r(GLIBC_2.0) [SUSv3]	wcstol(GLIBC_2.0) [SUSv3]
ftruncate(GLIBC_2.0) [SUSv3]	readlink(GLIBC_2.0) [SUSv3]	wcstold(GLIBC_2.0) [SUSv3]
ftruncate64(GLIBC_2.1) [LFS]	readv(GLIBC_2.0) [SUSv3]	wcstold(GLIBC_2.4) [SUSv3]
ftrylockfile(GLIBC_2.0) [SUSv3]	realloc(GLIBC_2.0) [SUSv3]	wcstoll(GLIBC_2.1) [SUSv3]
ftw(GLIBC_2.0)[SUSv3]	realpath(GLIBC_2.3) [SUSv3]	wcstombs(GLIBC_2.0) [SUSv3]
ftw64(GLIBC_2.1)[LFS]	recv(GLIBC_2.0) [SUSv3]	wcstoq(GLIBC_2.0) [LSB]
funlockfile(GLIBC_2.0) [SUSv3]	recvfrom(GLIBC_2.0) [SUSv3]	wcstoul(GLIBC_2.0) [SUSv3]
fwide(GLIBC_2.2) [SUSv3]	recvmsg(GLIBC_2.0) [SUSv3]	wcstoull(GLIBC_2.1) [SUSv3]
fwprintf(GLIBC_2.2) [SUSv3]	regcomp(GLIBC_2.0) [SUSv3]	wcstoumax(GLIBC_2.1) [SUSv3]
fwprintf(GLIBC_2.4) [SUSv3]	regerror(GLIBC_2.0) [SUSv3]	wcstouq(GLIBC_2.0) [LSB]
fwrite(GLIBC_2.0) [SUSv3]	regexec(GLIBC_2.3.4) [LSB]	wcswcs(GLIBC_2.1) [SUSv3]
fwrite_unlocked(GLIB C_2.1)[LSB]	regfree(GLIBC_2.0) [SUSv3]	wcswidth(GLIBC_2.0) [SUSv3]
fwscanf(GLIBC_2.2) [LSB]	remove(GLIBC_2.0) [SUSv3]	wcsxfrm(GLIBC_2.0) [SUSv3]
fwscanf(GLIBC_2.4) [LSB]	remque(GLIBC_2.0) [SUSv3]	wctob(GLIBC_2.0) [SUSv3]
gai_strerror(GLIBC_2.1)[SUSv3]	rename(GLIBC_2.0) [SUSv3]	wctomb(GLIBC_2.0) [SUSv3]
gcvt(GLIBC_2.0) [SUSv3]	rewind(GLIBC_2.0) [SUSv3]	wctrans(GLIBC_2.0) [SUSv3]
getaddrinfo(GLIBC_2.0)[SUSv3]	rewinddir(GLIBC_2.0) [SUSv3]	wctype(GLIBC_2.0) [SUSv3]
getc(GLIBC_2.0) [SUSv3]	rindex(GLIBC_2.0) [SUSv3]	wcwidth(GLIBC_2.0) [SUSv3]

getc_unlocked(GLIBC_2.0)[SUSv3]	rmdir(GLIBC_2.0)[SUSv3]	wmemchr(GLIBC_2.0)[SUSv3]
getchar(GLIBC_2.0)[SUSv3]	sbrk(GLIBC_2.0)[SUSv2]	wmemcmp(GLIBC_2.0)[SUSv3]
getchar_unlocked(GLIBC_2.0)[SUSv3]	scandir(GLIBC_2.0)[SUSv4]	wmemcpy(GLIBC_2.0)[SUSv3]
getcontext(GLIBC_2.3.4)[SUSv3]	scandir64(GLIBC_2.2)[LSB]	wmemmove(GLIBC_2.0)[SUSv3]
getcwd(GLIBC_2.0)[SUSv3]	scanf(GLIBC_2.0)[LSB]	wmemset(GLIBC_2.0)[SUSv3]
getdate(GLIBC_2.1)[SUSv3]	scanf(GLIBC_2.4)[LSB]	wordexp(GLIBC_2.1)[SUSv3]
getdelim(GLIBC_2.0)[SUSv4]	sched_get_priority_max(GLIBC_2.0)[SUSv3]	wordfree(GLIBC_2.1)[SUSv3]
getdomainname(GLIBC_2.0)[LSB]	sched_get_priority_min(GLIBC_2.0)[SUSv3]	wprintf(GLIBC_2.2)[SUSv3]
getdtablesize(GLIBC_2.0)[LSB]	sched_getparam(GLIBC_2.0)[SUSv3]	wprintf(GLIBC_2.4)[SUSv3]
getegid(GLIBC_2.0)[SUSv3]	sched_getscheduler(GLIBC_2.0)[SUSv3]	write(GLIBC_2.0)[SUSv3]
getenv(GLIBC_2.0)[SUSv3]	sched_rr_get_interval(GLIBC_2.0)[SUSv3]	writev(GLIBC_2.0)[SUSv3]
geteuid(GLIBC_2.0)[SUSv3]	sched_setparam(GLIBC_2.0)[SUSv3]	wscanf(GLIBC_2.2)[LSB]
getgid(GLIBC_2.0)[SUSv3]	sched_setscheduler(GLIBC_2.0)[LSB]	wscanf(GLIBC_2.4)[LSB]
getgrent(GLIBC_2.0)[SUSv3]	sched_yield(GLIBC_2.0)[SUSv3]	xdr_accepted_reply(GLIBC_2.0)[SVID.3]
getgrent_r(GLIBC_2.1.2)[LSB]	seed48(GLIBC_2.0)[SUSv3]	xdr_array(GLIBC_2.0)[SVID.3]
getgrgid(GLIBC_2.0)[SUSv3]	seed48_r(GLIBC_2.0)[LSB]	xdr_bool(GLIBC_2.0)[SVID.3]
getgrgid_r(GLIBC_2.1.2)[SUSv3]	seekdir(GLIBC_2.0)[SUSv3]	xdr_bytes(GLIBC_2.0)[SVID.3]
getgrnam(GLIBC_2.0)[SUSv3]	select(GLIBC_2.0)[SUSv3]	xdr_callhdr(GLIBC_2.0)[SVID.3]
getgrnam_r(GLIBC_2.1.2)[SUSv3]	semctl(GLIBC_2.2)[SUSv3]	xdr_callmsg(GLIBC_2.0)[SVID.3]
getgrouplist(GLIBC_2.2.4)[LSB]	semget(GLIBC_2.0)[SUSv3]	xdr_char(GLIBC_2.0)[SVID.3]
getgroups(GLIBC_2.0)[SUSv3]	semop(GLIBC_2.0)[SUSv3]	xdr_double(GLIBC_2.0)[SVID.3]
gethostbyaddr(GLIBC_2.0)[SUSv3]	send(GLIBC_2.0)[SUSv4]	xdr_enum(GLIBC_2.0)[SVID.3]
gethostbyaddr_r(GLIBC_2.1.2)[LSB]	sendfile(GLIBC_2.1)[LSB]	xdr_float(GLIBC_2.0)[SVID.3]

gethostbyname(GLIBC_2.0)[SUSv3]	sendmsg(GLIBC_2.0)[SUSv4]	xdr_free(GLIBC_2.0)[SVID.3]
gethostbyname2(GLIBC_2.0)[LSB]	sendto(GLIBC_2.0)[SUSv4]	xdr_int(GLIBC_2.0)[SVID.3]
gethostbyname2_r(GLIBC_2.1.2)[LSB]	setbuf(GLIBC_2.0)[SUSv3]	xdr_long(GLIBC_2.0)[SVID.3]
gethostbyname_r(GLIBC_2.1.2)[LSB]	setbuffer(GLIBC_2.0)[LSB]	xdr_opaque(GLIBC_2.0)[SVID.3]
gethostid(GLIBC_2.0)[SUSv3]	setcontext(GLIBC_2.3.4)[SUSv3]	xdr_opaque_auth(GLIBC_2.0)[SVID.3]
gethostname(GLIBC_2.0)[SUSv3]	setegid(GLIBC_2.0)[SUSv3]	xdr_pointer(GLIBC_2.0)[SVID.3]
getitimer(GLIBC_2.0)[SUSv3]	setenv(GLIBC_2.0)[SUSv3]	xdr_reference(GLIBC_2.0)[SVID.3]
getline(GLIBC_2.0)[SUSv4]	seteuid(GLIBC_2.0)[SUSv3]	xdr_rejected_reply(GLIBC_2.0)[SVID.3]
getloadavg(GLIBC_2.2)[LSB]	setgid(GLIBC_2.0)[SUSv3]	xdr_replymsg(GLIBC_2.0)[SVID.3]
getlogin(GLIBC_2.0)[SUSv3]	setgrent(GLIBC_2.0)[SUSv3]	xdr_short(GLIBC_2.0)[SVID.3]
getlogin_r(GLIBC_2.0)[SUSv3]	setgroups(GLIBC_2.0)[LSB]	xdr_string(GLIBC_2.0)[SVID.3]
getnameinfo(GLIBC_2.1)[SUSv3]	sethostname(GLIBC_2.0)[LSB]	xdr_u_char(GLIBC_2.0)[SVID.3]
getopt(GLIBC_2.0)[LSB]	setitimer(GLIBC_2.0)[SUSv3]	xdr_u_int(GLIBC_2.0)[LSB]
getopt_long(GLIBC_2.0)[LSB]	setlocale(GLIBC_2.0)[SUSv3]	xdr_u_long(GLIBC_2.0)[SVID.3]
getopt_long_only(GLIBC_2.0)[LSB]	setlogmask(GLIBC_2.0)[SUSv3]	xdr_u_short(GLIBC_2.0)[SVID.3]
getpagesize(GLIBC_2.0)[LSB]	setpgid(GLIBC_2.0)[SUSv3]	xdr_union(GLIBC_2.0)[SVID.3]
getpeername(GLIBC_2.0)[SUSv3]	setpgrp(GLIBC_2.0)[SUSv3]	xdr_vector(GLIBC_2.0)[SVID.3]
getpgid(GLIBC_2.0)[SUSv3]	setpriority(GLIBC_2.0)[SUSv3]	xdr_void(GLIBC_2.0)[SVID.3]
getpgrp(GLIBC_2.0)[SUSv3]	setprotoent(GLIBC_2.0)[SUSv3]	xdr_wrapstring(GLIBC_2.0)[SVID.3]
getpid(GLIBC_2.0)[SUSv3]	setpwent(GLIBC_2.0)[SUSv3]	xdrmem_create(GLIBC_2.0)[SVID.3]
getppid(GLIBC_2.0)[SUSv3]	setregid(GLIBC_2.0)[SUSv3]	xdrrec_create(GLIBC_2.0)[SVID.3]
getpriority(GLIBC_2.0)[SUSv3]	setreuid(GLIBC_2.0)[SUSv3]	xdrrec_endofrecord(GLIBC_2.0)[RPC & XDR]
getprotobyname(GLIBC_2.0)[SUSv3]	setrlimit(GLIBC_2.2)[SUSv3]	xdrrec_eof(GLIBC_2.0)[SVID.3]

getprotobyname_r(GLIBC_2.1.2)[LSB]	setrlimit64(GLIBC_2.1)[LFS]	xdrrec_skiprecord(GLIBC_2.0)[RPC & XDR]
getprotobynumber(GLIBC_2.0)[SUSv3]	setservent(GLIBC_2.0)[SUSv3]	xdrstdio_create(GLIBC_2.0)[LSB]
getprotobynumber_r(GLIBC_2.1.2)[LSB]	setsid(GLIBC_2.0)[SUSv3]	

Table A-2 libc Data Interfaces

__daylight[LSB]	__tzname[LSB]	in6addr_loopback[SUSv3]
__environ[LSB]	_sys_errlist[LSB]	
__timezone[LSB]	in6addr_any[SUSv3]	

A.2 libcrypt

The behavior of the interfaces in this library is specified by the following Standards.

ISO POSIX (2003) [SUSv3]

Table A-3 libcrypt Function Interfaces

crypt(GLIBC_2.0)[SUSv3]	encrypt(GLIBC_2.0)[SUSv3]	setkey(GLIBC_2.0)[SUSv3]

A.3 libdl

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]

Table A-4 libdl Function Interfaces

dladdr(GLIBC_2.0)[LSB]	dlerror(GLIBC_2.0)[SUSv3]	dlsym(GLIBC_2.0)[LSB]
dlclose(GLIBC_2.0)[SUSv3]	dlopen(GLIBC_2.1)[LSB]	

A.4 libgcc_s

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

Table A-5 libgcc_s Function Interfaces

_Unwind_Backtrace(GCC_3.3)[LSB]	_Unwind_GetDataRelBase(GCC_3.0)[LSB]	_Unwind_RaiseException(GCC_3.0)[LSB]
_Unwind_DeleteException(GCC_3.0)[LSB]	_Unwind_GetGR(GCC_3.0)[LSB]	_Unwind_Resume(GCC_3.0)[LSB]
_Unwind_FindEnclosingFunction(GCC_3.3)[LSB]	_Unwind_GetIP(GCC_3.0)[LSB]	_Unwind_Resume_or_Rethrow(GCC_3.3)[LSB]

_Unwind_Find_FDE(GCC_3.0)[LSB]	_Unwind_GetLanguageSpecificData(GCC_3.0)[LSB]	_Unwind_SetGR(GCC_3.0)[LSB]
_Unwind_ForcedUnwind(GCC_3.0)[LSB]	_Unwind_GetRegionStart(GCC_3.0)[LSB]	_Unwind_SetIP(GCC_3.0)[LSB]
_Unwind_GetCFA(GCC_3.3)[LSB]	_Unwind_GetTextRelBase(GCC_3.0)[LSB]	

A.5 libm

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]
SVID Issue 3 [SVID.3]

Table A-6 libm Function Interfaces

__finite(GLIBC_2.1) [LSB]	csinl(GLIBC_2.1) [SUSv3]	log10(GLIBC_2.0) [SUSv3]
__finitef(GLIBC_2.1) [LSB]	csinl(GLIBC_2.4) [SUSv3]	log10f(GLIBC_2.0) [SUSv3]
__finitel(GLIBC_2.1) [LSB]	csqrt(GLIBC_2.1) [SUSv3]	log10l(GLIBC_2.0) [SUSv3]
__finitel(GLIBC_2.4) [LSB]	csqrtf(GLIBC_2.1) [SUSv3]	log10l(GLIBC_2.4) [SUSv3]
__fpclassify(GLIBC_2.1)[LSB]	csqrtl(GLIBC_2.1) [SUSv3]	log1p(GLIBC_2.0) [SUSv3]
__fpclassifyf(GLIBC_2.1)[LSB]	csqrtl(GLIBC_2.4) [SUSv3]	log1pf(GLIBC_2.0) [SUSv3]
__fpclassifyl(GLIBC_2.4)[LSB]	ctan(GLIBC_2.1) [SUSv3]	log1pl(GLIBC_2.0) [SUSv3]
__signbit(GLIBC_2.1) [LSB]	ctanf(GLIBC_2.1) [SUSv3]	log1pl(GLIBC_2.4) [SUSv3]
__signbitf(GLIBC_2.1) [LSB]	ctanh(GLIBC_2.1) [SUSv3]	log2(GLIBC_2.1) [SUSv3]
__signbitl(GLIBC_2.4) [LSB]	ctanhf(GLIBC_2.1) [SUSv3]	log2f(GLIBC_2.1) [SUSv3]
acos(GLIBC_2.0) [SUSv3]	ctanhl(GLIBC_2.1) [SUSv3]	log2l(GLIBC_2.1) [SUSv3]
acosf(GLIBC_2.0) [SUSv3]	ctanhl(GLIBC_2.4) [SUSv3]	log2l(GLIBC_2.4) [SUSv3]
acosh(GLIBC_2.0) [SUSv3]	ctanl(GLIBC_2.1) [SUSv3]	logb(GLIBC_2.0) [SUSv3]
acoshf(GLIBC_2.0) [SUSv3]	ctanl(GLIBC_2.4) [SUSv3]	logbf(GLIBC_2.0) [SUSv3]
acoshl(GLIBC_2.0) [SUSv3]	drem(GLIBC_2.0)[LSB]	logbl(GLIBC_2.0) [SUSv3]

acoshl(GLIBC_2.4) [SUSv3]	dremf(GLIBC_2.0) [LSB]	logbl(GLIBC_2.4) [SUSv3]
acosl(GLIBC_2.0) [SUSv3]	dreml(GLIBC_2.0)[LSB]	logf(GLIBC_2.0) [SUSv3]
acosl(GLIBC_2.4) [SUSv3]	dreml(GLIBC_2.4)[LSB]	logl(GLIBC_2.0) [SUSv3]
asin(GLIBC_2.0) [SUSv3]	erf(GLIBC_2.0)[SUSv3]	logl(GLIBC_2.4) [SUSv3]
asinf(GLIBC_2.0) [SUSv3]	erfc(GLIBC_2.0) [SUSv3]	lrint(GLIBC_2.1) [SUSv3]
asinh(GLIBC_2.0) [SUSv3]	erfcf(GLIBC_2.0) [SUSv3]	lrintf(GLIBC_2.1) [SUSv3]
asinhf(GLIBC_2.0) [SUSv3]	erfcl(GLIBC_2.0) [SUSv3]	lrintl(GLIBC_2.1) [SUSv3]
asinhl(GLIBC_2.0) [SUSv3]	erfcl(GLIBC_2.4) [SUSv3]	lrintl(GLIBC_2.4) [SUSv3]
asinhl(GLIBC_2.4) [SUSv3]	erff(GLIBC_2.0)[SUSv3]	lround(GLIBC_2.1) [SUSv3]
asinl(GLIBC_2.0) [SUSv3]	erfl(GLIBC_2.0)[SUSv3]	lroundf(GLIBC_2.1) [SUSv3]
asinl(GLIBC_2.4) [SUSv3]	erfl(GLIBC_2.4)[SUSv3]	lroundl(GLIBC_2.1) [SUSv3]
atan(GLIBC_2.0) [SUSv3]	exp(GLIBC_2.0) [SUSv3]	lroundl(GLIBC_2.4) [SUSv3]
atan2(GLIBC_2.0) [SUSv3]	exp10(GLIBC_2.1)[LSB]	matherr(GLIBC_2.0) [SVID.3]
atan2f(GLIBC_2.0) [SUSv3]	exp10f(GLIBC_2.1) [LSB]	modf(GLIBC_2.0) [SUSv3]
atan2l(GLIBC_2.0) [SUSv3]	exp10l(GLIBC_2.1) [LSB]	modff(GLIBC_2.0) [SUSv3]
atan2l(GLIBC_2.4) [SUSv3]	exp10l(GLIBC_2.4) [LSB]	modfl(GLIBC_2.0) [SUSv3]
atanf(GLIBC_2.0) [SUSv3]	exp2(GLIBC_2.1) [SUSv3]	modfl(GLIBC_2.4) [SUSv3]
atanh(GLIBC_2.0) [SUSv3]	exp2f(GLIBC_2.1) [SUSv3]	nan(GLIBC_2.1) [SUSv3]
atanhf(GLIBC_2.0) [SUSv3]	exp2l(GLIBC_2.4) [SUSv3]	nanf(GLIBC_2.1) [SUSv3]
atanhl(GLIBC_2.0) [SUSv3]	expf(GLIBC_2.0) [SUSv3]	nanl(GLIBC_2.1) [SUSv3]
atanhl(GLIBC_2.4) [SUSv3]	expl(GLIBC_2.0) [SUSv3]	nanl(GLIBC_2.4) [SUSv3]
atanl(GLIBC_2.0) [SUSv3]	expl(GLIBC_2.4) [SUSv3]	nearbyint(GLIBC_2.1) [SUSv3]
atanl(GLIBC_2.4) [SUSv3]	expm1(GLIBC_2.0) [SUSv3]	nearbyintf(GLIBC_2.1) [SUSv3]

cabs(GLIBC_2.1) [SUSv3]	expm1f(GLIBC_2.0) [SUSv3]	nearbyintl(GLIBC_2.1) [SUSv3]
cabsf(GLIBC_2.1) [SUSv3]	expm1l(GLIBC_2.0) [SUSv3]	nearbyintl(GLIBC_2.4) [SUSv3]
cabsl(GLIBC_2.1) [SUSv3]	expm1l(GLIBC_2.4) [SUSv3]	nextafter(GLIBC_2.0) [SUSv3]
cabsl(GLIBC_2.4) [SUSv3]	fabs(GLIBC_2.0) [SUSv3]	nextafterf(GLIBC_2.0) [SUSv3]
cacos(GLIBC_2.1) [SUSv3]	fabsf(GLIBC_2.0) [SUSv3]	nextafterl(GLIBC_2.0) [SUSv3]
cacosf(GLIBC_2.1) [SUSv3]	fabsl(GLIBC_2.0) [SUSv3]	nextafterl(GLIBC_2.4) [SUSv3]
cacosh(GLIBC_2.1) [SUSv3]	fabsl(GLIBC_2.4) [SUSv3]	nexttoward(GLIBC_2.1)[SUSv3]
cacoshf(GLIBC_2.1) [SUSv3]	fdim(GLIBC_2.1) [SUSv3]	nexttoward(GLIBC_2.4)[SUSv3]
cacoshl(GLIBC_2.1) [SUSv3]	fdimf(GLIBC_2.1) [SUSv3]	nexttowardf(GLIBC_2. 1)[SUSv3]
cacoshl(GLIBC_2.4) [SUSv3]	fdiml(GLIBC_2.1) [SUSv3]	nexttowardf(GLIBC_2. 4)[SUSv3]
cacosl(GLIBC_2.1) [SUSv3]	fdiml(GLIBC_2.4) [SUSv3]	nexttowardl(GLIBC_2.1)[SUSv3]
cacosl(GLIBC_2.4) [SUSv3]	feclearexcept(GLIBC_2. 2)[SUSv3]	nexttowardl(GLIBC_2.4)[SUSv3]
carg(GLIBC_2.1) [SUSv3]	fedisableexcept(GLIBC _2.2)[LSB]	pow(GLIBC_2.0) [SUSv3]
cargf(GLIBC_2.1) [SUSv3]	feenableexcept(GLIBC_ 2.2)[LSB]	pow10(GLIBC_2.1) [LSB]
cargl(GLIBC_2.1) [SUSv3]	fegetenv(GLIBC_2.2) [SUSv3]	pow10f(GLIBC_2.1) [LSB]
cargl(GLIBC_2.4) [SUSv3]	fegetexcept(GLIBC_2.2) [LSB]	pow10l(GLIBC_2.1) [LSB]
casin(GLIBC_2.1) [SUSv3]	fegetexceptflag(GLIBC _2.2)[SUSv3]	pow10l(GLIBC_2.4) [LSB]
casinf(GLIBC_2.1) [SUSv3]	fegetround(GLIBC_2.1) [SUSv3]	powf(GLIBC_2.0) [SUSv3]
casinh(GLIBC_2.1) [SUSv3]	feholdexcept(GLIBC_2. 1)[SUSv3]	powl(GLIBC_2.0) [SUSv3]
casinhf(GLIBC_2.1) [SUSv3]	feraiseexcept(GLIBC_2. 2)[SUSv3]	powl(GLIBC_2.4) [SUSv3]
casinhl(GLIBC_2.1) [SUSv3]	fesetenv(GLIBC_2.2) [SUSv3]	remainder(GLIBC_2.0) [SUSv3]
casinhl(GLIBC_2.4) [SUSv3]	fesetexceptflag(GLIBC_ 2.2)[SUSv3]	remainderf(GLIBC_2.0) [SUSv3]
casinl(GLIBC_2.1) [SUSv3]	fesetround(GLIBC_2.1) [SUSv3]	remainderl(GLIBC_2.0) [SUSv3]

casinl(GLIBC_2.4) [SUSv3]	fetestexcept(GLIBC_2.1)[SUSv3]	remainderl(GLIBC_2.4) [SUSv3]
catan(GLIBC_2.1) [SUSv3]	feupdateenv(GLIBC_2. 2)[SUSv3]	remquo(GLIBC_2.1) [SUSv3]
catanf(GLIBC_2.1) [SUSv3]	finite(GLIBC_2.0)[LSB]	remquof(GLIBC_2.1) [SUSv3]
catanh(GLIBC_2.1) [SUSv3]	finitef(GLIBC_2.0)[LSB]	remquol(GLIBC_2.1) [SUSv3]
catanhf(GLIBC_2.1) [SUSv3]	finitel(GLIBC_2.0)[LSB]	remquol(GLIBC_2.4) [SUSv3]
catanhl(GLIBC_2.1) [SUSv3]	finitel(GLIBC_2.4)[LSB]	rint(GLIBC_2.0) [SUSv3]
catanhl(GLIBC_2.4) [SUSv3]	floor(GLIBC_2.0) [SUSv3]	rintf(GLIBC_2.0) [SUSv3]
catanl(GLIBC_2.1) [SUSv3]	floorf(GLIBC_2.0) [SUSv3]	rintl(GLIBC_2.0) [SUSv3]
catanl(GLIBC_2.4) [SUSv3]	floorl(GLIBC_2.0) [SUSv3]	rintl(GLIBC_2.4) [SUSv3]
cbrt(GLIBC_2.0) [SUSv3]	floorl(GLIBC_2.4) [SUSv3]	round(GLIBC_2.1) [SUSv3]
cbrtf(GLIBC_2.0) [SUSv3]	fma(GLIBC_2.1) [SUSv3]	roundf(GLIBC_2.1) [SUSv3]
cbrtl(GLIBC_2.0) [SUSv3]	fmaf(GLIBC_2.1) [SUSv3]	roundl(GLIBC_2.1) [SUSv3]
cbrtl(GLIBC_2.4) [SUSv3]	fmal(GLIBC_2.1) [SUSv3]	roundl(GLIBC_2.4) [SUSv3]
ccos(GLIBC_2.1) [SUSv3]	fmal(GLIBC_2.4) [SUSv3]	scalb(GLIBC_2.0) [SUSv3]
ccosf(GLIBC_2.1) [SUSv3]	fmax(GLIBC_2.1) [SUSv3]	scalbf(GLIBC_2.0)[LSB]
ccosh(GLIBC_2.1) [SUSv3]	fmaxf(GLIBC_2.1) [SUSv3]	scalbl(GLIBC_2.0)[LSB]
ccoshf(GLIBC_2.1) [SUSv3]	fmaxl(GLIBC_2.1) [SUSv3]	scalbl(GLIBC_2.4)[LSB]
ccoshl(GLIBC_2.1) [SUSv3]	fmaxl(GLIBC_2.4) [SUSv3]	scalbln(GLIBC_2.1) [SUSv3]
ccoshl(GLIBC_2.4) [SUSv3]	fmin(GLIBC_2.1) [SUSv3]	scalblnf(GLIBC_2.1) [SUSv3]
ccosl(GLIBC_2.1) [SUSv3]	fminf(GLIBC_2.1) [SUSv3]	scalblnl(GLIBC_2.1) [SUSv3]
ccosl(GLIBC_2.4) [SUSv3]	fminl(GLIBC_2.1) [SUSv3]	scalblnl(GLIBC_2.4) [SUSv3]
ceil(GLIBC_2.0)[SUSv3]	fminl(GLIBC_2.4) [SUSv3]	scalbn(GLIBC_2.0) [SUSv3]
ceilf(GLIBC_2.0) [SUSv3]	fmod(GLIBC_2.0) [SUSv3]	scalbnf(GLIBC_2.0) [SUSv3]

ceill(GLIBC_2.0) [SUSv3]	fmodf(GLIBC_2.0) [SUSv3]	scalbnl(GLIBC_2.0) [SUSv3]
ceill(GLIBC_2.4) [SUSv3]	fmodl(GLIBC_2.0) [SUSv3]	scalbnl(GLIBC_2.4) [SUSv3]
cexp(GLIBC_2.1) [SUSv3]	fmodl(GLIBC_2.4) [SUSv3]	significand(GLIBC_2.0) [LSB]
cexpf(GLIBC_2.1) [SUSv3]	frexp(GLIBC_2.0) [SUSv3]	significandf(GLIBC_2.0)[LSB]
cexpl(GLIBC_2.1) [SUSv3]	frexpf(GLIBC_2.0) [SUSv3]	significandl(GLIBC_2.0)[LSB]
cexpl(GLIBC_2.4) [SUSv3]	frexpl(GLIBC_2.0) [SUSv3]	significandl(GLIBC_2.4)[LSB]
cimag(GLIBC_2.1) [SUSv3]	frexpl(GLIBC_2.4) [SUSv3]	sin(GLIBC_2.0)[SUSv3]
cimagf(GLIBC_2.1) [SUSv3]	gamma(GLIBC_2.0) [LSB]	sincos(GLIBC_2.1) [LSB]
cimagl(GLIBC_2.1) [SUSv3]	gammaf(GLIBC_2.0) [LSB]	sincosf(GLIBC_2.1) [LSB]
cimagl(GLIBC_2.4) [SUSv3]	gammal(GLIBC_2.0) [LSB]	sincosl(GLIBC_2.1) [LSB]
clog(GLIBC_2.1) [SUSv3]	gammal(GLIBC_2.4) [LSB]	sincosl(GLIBC_2.4) [LSB]
clog10(GLIBC_2.1) [LSB]	hypot(GLIBC_2.0) [SUSv3]	sinf(GLIBC_2.0) [SUSv3]
clog10f(GLIBC_2.1) [LSB]	hypotf(GLIBC_2.0) [SUSv3]	sinh(GLIBC_2.0) [SUSv3]
clog10l(GLIBC_2.1) [LSB]	hypotl(GLIBC_2.0) [SUSv3]	sinhf(GLIBC_2.0) [SUSv3]
clog10l(GLIBC_2.4) [LSB]	hypotl(GLIBC_2.4) [SUSv3]	sinhl(GLIBC_2.0) [SUSv3]
clogf(GLIBC_2.1) [SUSv3]	ilogb(GLIBC_2.0) [SUSv3]	sinhl(GLIBC_2.4) [SUSv3]
clogl(GLIBC_2.1) [SUSv3]	ilogbf(GLIBC_2.0) [SUSv3]	sinl(GLIBC_2.0) [SUSv3]
clogl(GLIBC_2.4) [SUSv3]	ilogbl(GLIBC_2.0) [SUSv3]	sinl(GLIBC_2.4) [SUSv3]
conj(GLIBC_2.1) [SUSv3]	ilogbl(GLIBC_2.4) [SUSv3]	sqrt(GLIBC_2.0) [SUSv3]
conjf(GLIBC_2.1) [SUSv3]	j0(GLIBC_2.0)[SUSv3]	sqrtf(GLIBC_2.0) [SUSv3]
conjl(GLIBC_2.1) [SUSv3]	j0f(GLIBC_2.0)[LSB]	sqrtl(GLIBC_2.0) [SUSv3]
conjl(GLIBC_2.4) [SUSv3]	j0l(GLIBC_2.0)[LSB]	sqrtl(GLIBC_2.4) [SUSv3]
copysign(GLIBC_2.0) [SUSv3]	j0l(GLIBC_2.4)[LSB]	tan(GLIBC_2.0)[SUSv3]

copysignf(GLIBC_2.0) [SUSv3]	j1(GLIBC_2.0)[SUSv3]	tanf(GLIBC_2.0) [SUSv3]
copysignl(GLIBC_2.0) [SUSv3]	j1f(GLIBC_2.0)[LSB]	tanh(GLIBC_2.0) [SUSv3]
copysignl(GLIBC_2.4) [SUSv3]	j1l(GLIBC_2.0)[LSB]	tanhf(GLIBC_2.0) [SUSv3]
cos(GLIBC_2.0)[SUSv3]	j1l(GLIBC_2.4)[LSB]	tanhl(GLIBC_2.0) [SUSv3]
cosf(GLIBC_2.0) [SUSv3]	jn(GLIBC_2.0)[SUSv3]	tanhl(GLIBC_2.4) [SUSv3]
cosh(GLIBC_2.0) [SUSv3]	jnf(GLIBC_2.0)[LSB]	tanl(GLIBC_2.0) [SUSv3]
coshf(GLIBC_2.0) [SUSv3]	jnl(GLIBC_2.0)[LSB]	tanl(GLIBC_2.4) [SUSv3]
coshl(GLIBC_2.0) [SUSv3]	jnl(GLIBC_2.4)[LSB]	tgamma(GLIBC_2.1) [SUSv3]
coshl(GLIBC_2.4) [SUSv3]	ldexp(GLIBC_2.0) [SUSv3]	tgammaf(GLIBC_2.1) [SUSv3]
cosl(GLIBC_2.0) [SUSv3]	ldexpf(GLIBC_2.0) [SUSv3]	tgammal(GLIBC_2.1) [SUSv3]
cosl(GLIBC_2.4) [SUSv3]	ldexpl(GLIBC_2.0) [SUSv3]	tgammal(GLIBC_2.4) [SUSv3]
cpow(GLIBC_2.1) [SUSv3]	ldexpl(GLIBC_2.4) [SUSv3]	trunc(GLIBC_2.1) [SUSv3]
cpowf(GLIBC_2.1) [SUSv3]	lgamma(GLIBC_2.0) [SUSv3]	truncf(GLIBC_2.1) [SUSv3]
cpowl(GLIBC_2.1) [SUSv3]	lgamma_r(GLIBC_2.0) [LSB]	truncl(GLIBC_2.1) [SUSv3]
cpowl(GLIBC_2.4) [SUSv3]	lgammaf(GLIBC_2.0) [SUSv3]	truncl(GLIBC_2.4) [SUSv3]
cproj(GLIBC_2.1) [SUSv3]	lgammaf_r(GLIBC_2.0) [LSB]	y0(GLIBC_2.0)[SUSv3]
cprojf(GLIBC_2.1) [SUSv3]	lgammal(GLIBC_2.0) [SUSv3]	y0f(GLIBC_2.0)[LSB]
cprojl(GLIBC_2.1) [SUSv3]	lgammal(GLIBC_2.4) [SUSv3]	y0l(GLIBC_2.0)[LSB]
cprojl(GLIBC_2.4) [SUSv3]	lgammal_r(GLIBC_2.0) [LSB]	y0l(GLIBC_2.4)[LSB]
creal(GLIBC_2.1) [SUSv3]	lgammal_r(GLIBC_2.4) [LSB]	y1(GLIBC_2.0)[SUSv3]
crealf(GLIBC_2.1) [SUSv3]	llrint(GLIBC_2.1) [SUSv3]	y1f(GLIBC_2.0)[LSB]
creall(GLIBC_2.1) [SUSv3]	llrintf(GLIBC_2.1) [SUSv3]	y1l(GLIBC_2.0)[LSB]
creall(GLIBC_2.4) [SUSv3]	llrintl(GLIBC_2.1) [SUSv3]	y1l(GLIBC_2.4)[LSB]

csin(GLIBC_2.1) [SUSv3]	llrintl(GLIBC_2.4) [SUSv3]	yn(GLIBC_2.0)[SUSv3]
csinf(GLIBC_2.1) [SUSv3]	llround(GLIBC_2.1) [SUSv3]	ynf(GLIBC_2.0)[LSB]
csinh(GLIBC_2.1) [SUSv3]	llroundf(GLIBC_2.1) [SUSv3]	ynl(GLIBC_2.0)[LSB]
csinhf(GLIBC_2.1) [SUSv3]	llroundl(GLIBC_2.1) [SUSv3]	ynl(GLIBC_2.4)[LSB]
csinhl(GLIBC_2.1) [SUSv3]	llroundl(GLIBC_2.4) [SUSv3]	
csinhl(GLIBC_2.4) [SUSv3]	log(GLIBC_2.0)[SUSv3]	

Table A-7 libm Data Interfaces

signgam[SUSv3]		

A.6 libpthread

The behavior of the interfaces in this library is specified by the following Standards.

Large File Support [LFS]
ISO/IEC 23360 Part 1 [LSB]
ISO POSIX (2003) [SUSv3]

Table A-8 libpthread Function Interfaces

_pthread_cleanup_pop (GLIBC_2.0)[LSB]	pthread_cond_signal(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_timedwrlock(GLIBC_2.2) [SUSv3]
_pthread_cleanup_push(GLIBC_2.0)[LSB]	pthread_cond_timedwait(GLIBC_2.3.2) [SUSv3]	pthread_rwlock_tryrdlock(GLIBC_2.1)[SUSv3]
lseek64(GLIBC_2.2) [LFS]	pthread_cond_wait(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_trywrlock(GLIBC_2.1)[SUSv3]
open64(GLIBC_2.2) [LFS]	pthread_condattr_destroy(GLIBC_2.0)[SUSv3]	pthread_rwlock_unlock(GLIBC_2.1)[SUSv3]
pread(GLIBC_2.2) [SUSv3]	pthread_condattr_getpshared(GLIBC_2.2) [SUSv3]	pthread_rwlock_wrlock(GLIBC_2.1)[SUSv3]
pread64(GLIBC_2.2) [LSB]	pthread_condattr_init(GLIBC_2.0)[SUSv3]	pthread_rwlockattr_destroy(GLIBC_2.1) [SUSv3]
pthread_attr_destroy(GLIBC_2.0)[SUSv3]	pthread_condattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_rwlockattr_getpshared(GLIBC_2.1) [SUSv3]
pthread_attr_getdetachstate(GLIBC_2.0) [SUSv3]	pthread_create(GLIBC_2.1)[SUSv3]	pthread_rwlockattr_init(GLIBC_2.1)[SUSv3]
pthread_attr_getguards	pthread_detach(GLIBC	pthread_rwlockattr_set

ize(GLIBC_2.1)[SUSv3]	_2.0)[SUSv3]	pshared(GLIBC_2.1) [SUSv3]
pthread_attr_getinherit sched(GLIBC_2.0) [SUSv3]	pthread_equal(GLIBC_ 2.0)[SUSv3]	pthread_self(GLIBC_2. 0)[SUSv3]
pthread_attr_getschedp aram(GLIBC_2.0) [SUSv3]	pthread_exit(GLIBC_2. 0)[SUSv3]	pthread_setcancelstate(GLIBC_2.0)[SUSv3]
pthread_attr_getschedp olicy(GLIBC_2.0) [SUSv3]	pthread_getconcurrenc y(GLIBC_2.1)[SUSv3]	pthread_setcanceltype(GLIBC_2.0)[SUSv3]
pthread_attr_getscope(GLIBC_2.0)[SUSv3]	pthread_getcpuclockid(GLIBC_2.2)[SUSv3]	pthread_setconcurrenc y(GLIBC_2.1)[SUSv3]
pthread_attr_getstack(GLIBC_2.2)[SUSv3]	pthread_getschedpara m(GLIBC_2.0)[SUSv3]	pthread_setschedpara m(GLIBC_2.0)[SUSv3]
pthread_attr_getstacka ddr(GLIBC_2.1) [SUSv3]	pthread_getspecific(GL IBC_2.0)[SUSv3]	pthread_setspecific(GL IBC_2.0)[SUSv3]
pthread_attr_getstacksi ze(GLIBC_2.1)[SUSv3]	pthread_join(GLIBC_2. 0)[SUSv3]	pthread_sigmask(GLIB C_2.0)[SUSv3]
pthread_attr_init(GLIB C_2.1)[SUSv3]	pthread_key_create(GL IBC_2.0)[SUSv3]	pthread_spin_destroy(GLIBC_2.2)[SUSv3]
pthread_attr_setdetach state(GLIBC_2.0) [SUSv3]	pthread_key_delete(GL IBC_2.0)[SUSv3]	pthread_spin_init(GLIB C_2.2)[SUSv3]
pthread_attr_setguards ize(GLIBC_2.1)[SUSv3]	pthread_kill(GLIBC_2.0)[SUSv3]	pthread_spin_lock(GLI BC_2.2)[SUSv3]
pthread_attr_setinherit sched(GLIBC_2.0) [SUSv3]	pthread_mutex_destro y(GLIBC_2.0)[SUSv3]	pthread_spin_trylock(GLIBC_2.2)[SUSv3]
pthread_attr_setschedp aram(GLIBC_2.0) [SUSv3]	pthread_mutex_init(GL IBC_2.0)[SUSv3]	pthread_spin_unlock(G LIBC_2.2)[SUSv3]
pthread_attr_setschedp olicy(GLIBC_2.0) [SUSv3]	pthread_mutex_lock(G LIBC_2.0)[SUSv3]	pthread_testcancel(GLI BC_2.0)[SUSv3]
pthread_attr_setscope(GLIBC_2.0)[SUSv3]	pthread_mutex_timedl ock(GLIBC_2.2)[SUSv3]	pwrite(GLIBC_2.2) [SUSv3]
pthread_attr_setstack(GLIBC_2.2)[SUSv3]	pthread_mutex_trylock (GLIBC_2.0)[SUSv3]	pwrite64(GLIBC_2.2) [LSB]
pthread_attr_setstacka ddr(GLIBC_2.1) [SUSv3]	pthread_mutex_unlock (GLIBC_2.0)[SUSv3]	sem_close(GLIBC_2.1.1)[SUSv3]
pthread_attr_setstacksi ze(GLIBC_2.1)[SUSv3]	pthread_mutexattr_des troy(GLIBC_2.0) [SUSv3]	sem_destroy(GLIBC_2. 1)[SUSv3]
pthread_barrier_destro	pthread_mutexattr_get	sem_getvalue(GLIBC_2

y(GLIBC_2.2)[SUSv3]	pshared(GLIBC_2.2) [SUSv3]	.1)[SUSv3]
pthread_barrier_init(GLIBC_2.2)[SUSv3]	pthread_mutexattr_gettype(GLIBC_2.1) [SUSv3]	sem_init(GLIBC_2.1) [SUSv3]
pthread_barrier_wait(GLIBC_2.2)[SUSv3]	pthread_mutexattr_init(GLIBC_2.0)[SUSv3]	sem_open(GLIBC_2.1.1)[SUSv3]
pthread_barrierattr_destroy(GLIBC_2.2) [SUSv3]	pthread_mutexattr_setpshared(GLIBC_2.2) [SUSv3]	sem_post(GLIBC_2.1) [SUSv3]
pthread_barrierattr_init(GLIBC_2.2)[SUSv3]	pthread_mutexattr_settype(GLIBC_2.1) [SUSv3]	sem_timedwait(GLIBC_2.2)[SUSv3]
pthread_barrierattr_setpshared(GLIBC_2.2) [SUSv3]	pthread_once(GLIBC_2.0)[SUSv3]	sem_trywait(GLIBC_2.1)[SUSv3]
pthread_cancel(GLIBC_2.0)[SUSv3]	pthread_rwlock_destroy(GLIBC_2.1)[SUSv3]	sem_unlink(GLIBC_2.1.1)[SUSv3]
pthread_cond_broadcast(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_init(GLIBC_2.1)[SUSv3]	sem_wait(GLIBC_2.1) [SUSv3]
pthread_cond_destroy(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_rdlock(GLIBC_2.1)[SUSv3]	
pthread_cond_init(GLIBC_2.3.2)[SUSv3]	pthread_rwlock_timedrdlock(GLIBC_2.2) [SUSv3]	

A.7 librt

The behavior of the interfaces in this library is specified by the following Standards.

ISO POSIX (2003) [SUSv3]

Table A-9 librt Function Interfaces

clock_getcpuclockid(GLIBC_2.2)[SUSv3]	clock_settime(GLIBC_2.2)[SUSv3]	timer_delete(GLIBC_2.2)[SUSv3]
clock_getres(GLIBC_2.2)[SUSv3]	shm_open(GLIBC_2.2) [SUSv3]	timer_getoverrun(GLIBC_2.2)[SUSv3]
clock_gettime(GLIBC_2.2)[SUSv3]	shm_unlink(GLIBC_2.2)[SUSv3]	timer_gettime(GLIBC_2.2)[SUSv3]
clock_nanosleep(GLIBC_2.2)[SUSv3]	timer_create(GLIBC_2.2)[SUSv3]	timer_settime(GLIBC_2.2)[SUSv3]

A.8 libutil

The behavior of the interfaces in this library is specified by the following Standards.

ISO/IEC 23360 Part 1 [LSB]

Table A-10 libutil Function Interfaces

forkpty(GLIBC_2.0) [LSB]	login_tty(GLIBC_2.0) [LSB]	logwtmp(GLIBC_2.0) [LSB]
login(GLIBC_2.0)[LSB]	logout(GLIBC_2.0) [LSB]	openpty(GLIBC_2.0) [LSB]

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